

Completeness for
Parallel Access to NP
and
Counting Class Separations

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Chapter 1

Introduction

One of the major goals of computational complexity theory is to understand the amount of resources (time, space) needed to solve computational problems that we care about. In particular, we would like to be able to distinguish the problems that are solvable efficiently from the ones that are intractable. A computational problem is usually regarded to be efficiently solvable if it can be decided by a deterministic Turing machine with polynomially many steps in the size of the problem instances. The class of such problems is denoted by P.

There is another fundamental class of problems: The class NP consisting of those problems that can be accepted by *nondeterministic* polynomial-time bounded Turing machines. Equivalently, NP is the class of problems for which all “yes”-instances can be verified in polynomial time. Consider for example the decision problem **Vertex Cover**. Given a graph G , a *vertex cover* of G is a subset V' of the set of vertices in G such that at least one vertex of each edge of G is in V' . Denote by $\tau(G)$ the number of vertices in a minimum vertex cover of G . Figure 1.1 shows a graph G with a minimum vertex cover of size 3. The problem

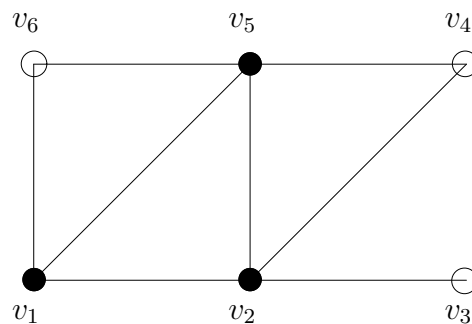


Figure 1.1: Graph G with minimum vertex cover $\{v_1, v_2, v_5\}$ of size 3

Vertex Cover is defined as follows: Given a graph G and an integer k (a pair $\langle G, k \rangle$), is it true that $\tau(G) \leq k$? This problem has the following crucial property:

If the answer is “yes” then there exists a proof¹ for the correctness of the “yes”-answer that can be verified in polynomial time. Such a proof consists of a subset V' of the vertex set of G of size $\leq k$ forming a vertex cover of G . The correctness of the proof can be verified easily as follows. First, check that V' contains no more than k vertices. Second, check that each edge in G has at least one of its end vertices contained in V' . This can clearly be done efficiently (in polynomial time). We have thus proved that **Vertex Cover** is in NP. All problems in NP share this property, i.e., they have efficiently verifiable membership proofs.

It is clear that $P \subseteq NP$, but it is not known whether this inclusion is proper, i.e., whether there is any NP problem that provably cannot be solved by a deterministic polynomial-time algorithm. This is one of the most outstanding open questions of theoretical computer science and mathematics. The importance of the $P \stackrel{?}{=} NP$ question stems largely from the fact that there are thousands of practically and theoretically significant problems (e.g. the Traveling Salesperson Problem, various scheduling problems, the satisfiability problem for boolean formulas, graph coloring problems) that can easily be shown to be in NP, but have resisted all attempts to devise efficient (deterministic) algorithms to solve them. Therefore, it is widely believed that P is a proper subset of NP. However, the proof of this conjecture seems to be out of reach by currently available mathematical techniques.²

This motivated the search for hardest problems within NP, the now well-known NP-complete problems. To define the notion of NP-completeness, we need the concept of complexity-bounded reduction, which is an important tool in complexity theory to compare the difficulty of problems. A reduction is a transformation of one problem into another problem. There are different kinds of reduction. The most important one is the polynomial-time many-one reduction.³ A problem A is *polynomial-time many-one reducible* to a problem B (written $A \leq_m^p B$) if and only if there exists a polynomial-time computable function f such that for every input $x \in \Sigma^*$, $x \in A \Leftrightarrow f(x) \in B$. If $A \leq_m^p B$ then problem A is not much harder than problem B , because any algorithm for B can, via the reducing function f , be used to solve problem A . In particular, if $B \in P$ then also $A \in P$. Equivalently, $A \notin P$ implies $B \notin P$.

A problem A is NP-complete if and only if (i) *every* problem in NP can be reduced to it in polynomial time (i.e., A is NP-hard), and (ii) A is in NP. Identifying a problem A as NP-complete is useful for two purposes. First, it makes A a good candidate that can be used to prove the strict inclusion of P in NP. Second, a proof that A is NP-complete provides strong evidence that A cannot be solved

¹Here, we don't care about the difficulty of actually *finding* such a proof.

²There are many other similar questions we are currently unable to solve. For example, there is the $NL \stackrel{?}{=} L$ problem regarding the relative power of nondeterministic versus deterministic log-space computations. The general belief is that $NL \neq L$.

³All reductions in this thesis are polynomial-time many-one reductions, unless mentioned otherwise.

by any deterministic polynomial-time algorithm, because a polynomial-time algorithm for an NP-complete problem A would imply that *every* problem in A can be solved in polynomial time, i.e., would imply $P = NP$.

The theory of NP-completeness was initiated by the work of Cook, Karp, and Levin. Cook [Coo71] proved that the boolean formula satisfiability problem SAT is NP-complete.⁴ SAT is the following decision problem: Given a boolean formula, does there exist an assignment of the variables that satisfies the formula? By a reduction from the satisfiability problem, he proved the NP-completeness of the subgraph isomorphism problem. Building on Cook's result, Karp [Kar72] showed that 20 other natural problems (among them, for instance, the above-mentioned problem **Vertex Cover**) are NP-complete as well, thus demonstrating that NP-completeness is a common phenomenon. We remark that Levin [Lev73] independently obtained similar results. Since the 1970's, thousands of problems have been proved NP-complete [GJ79].

Let us come back to the **Vertex cover** problem given above. As mentioned there, **Vertex Cover** is NP-complete. We change the question slightly. Given a graph G , we want to know if the minimum vertex cover size $\tau(G)$ is odd. Call this problem **Odd Minimum Vertex Cover**. What is the complexity of **Odd Minimum Vertex Cover**? It can be shown that this problem is NP-hard. However, it is not clear whether this problem is also NP-complete, i.e., whether it is contained in NP. We try to give an intuitive explanation of why this problem may be harder than those contained in NP. It is certainly easy to give an efficiently verifiable proof for the assertion that a graph G has a vertex cover of size *not larger* than a given k . But this obviously gives us no information about the *parity* of the minimum vertex cover size $\tau(G)$. Other attempts to place this problem into NP failed similarly.

There is a complexity-theoretic explanation for this failure: The **Odd Minimum Vertex Cover** problem has been proved by Wagner [Wag87] complete for the complexity class $P_{\parallel}^{\text{NP}}$, a class that is strongly believed to be a strict superset of NP. The class $P_{\parallel}^{\text{NP}}$ is defined to be the set of problems that can be solved in polynomial time with a number of parallel queries to an NP oracle (see Section 2 for formal definitions). The notion of $P_{\parallel}^{\text{NP}}$ -completeness is analogous to the one of NP-completeness. That is, a problem A is $P_{\parallel}^{\text{NP}}$ -complete if and only if (i) *every* problem in $P_{\parallel}^{\text{NP}}$ is polynomial-time many-one reducible to A (i.e., A is $P_{\parallel}^{\text{NP}}$ -hard), and (ii) A is contained in $P_{\parallel}^{\text{NP}}$. The significance of this definition is also analogous to the NP case: A problem that is $P_{\parallel}^{\text{NP}}$ -complete cannot be contained, for example,

⁴The mere existence of NP-complete sets is no surprise and can be seen much easier by the canonical complete problem $\{\langle N, w, 0^t \rangle \mid N \text{ is an encoding of a nondeterministic Turing machine that accepts } w \text{ within } t \text{ steps}\}$. However, the existence of this NP-complete problem alone does not give any hint that there exists any NP-complete problem that we might be interested to solve in the real world.

in the smaller class NP, unless $P_{\parallel}^{\text{NP}} = \text{NP}$.⁵

Let us first show that **Odd Minimum Vertex Cover** is indeed contained in $P_{\parallel}^{\text{NP}}$. We have to describe a polynomial-time algorithm that solves the **Odd Minimum Vertex Cover** problem with the help of a number of parallel queries to an oracle in NP. As oracle, we take the problem **Vertex Cover**, which we know is in NP. Let G be any given graph with n vertices. Clearly, the minimum vertex cover size $\tau(G)$ is less than n . Make the following list of queries: $\langle G, 0 \rangle, \langle G, 1 \rangle, \dots, \langle G, n-1 \rangle$. Give this list of queries to the oracle **Vertex Cover**. The oracle returns the answers to the questions, say, “no”, “no”, \dots , “no”, “yes”, \dots , “yes”.⁶ With this list of answers in hand, it is trivial to determine $\tau(G)$. Accept G if and only if $\tau(G)$ is odd. In our example graph G of Figure 1.1, we have as list of queries $\langle G, 0 \rangle, \langle G, 1 \rangle, \langle G, 2 \rangle, \langle G, 3 \rangle, \langle G, 4 \rangle, \langle G, 5 \rangle$. The **Vertex Cover** oracle returns as list of answers “no”, “no”, “no”, “yes”, “yes”, “yes”. We conclude that $\tau(G) = 3$. Hence $G \in \text{Odd Minimum Vertex Cover}$.

Before turning to the $P_{\parallel}^{\text{NP}}$ -hardness of **Odd Minimum Vertex Cover**, let us mention some basic facts about $P_{\parallel}^{\text{NP}}$. The class $P_{\parallel}^{\text{NP}}$ has several equivalent characterizations (see [Wag90]). The most central one is the characterization of $P_{\parallel}^{\text{NP}}$ as $P^{\text{NP}[\log]}$, the class of problems that can be decided by a logarithmic number of adaptive queries⁷ to an NP-oracle [Hem89, KSW87, BH91].⁸ It follows immediately from the definition of $P_{\parallel}^{\text{NP}}$ that $P_{\parallel}^{\text{NP}}$ lies between the first and second levels of the polynomial hierarchy, i.e., $\text{NP} \cup \text{coNP} \subseteq P_{\parallel}^{\text{NP}} \subseteq P^{\text{NP}}$.

We return to the issue of $P_{\parallel}^{\text{NP}}$ -hardness. How can we prove a problem $P_{\parallel}^{\text{NP}}$ -hard? Wagner [Wag87] provided a strong tool for proving $P_{\parallel}^{\text{NP}}$ -hardness (see Lemma 3.2.16 in Section 3.2.3). This tool has been applied for a large number of problems; see the survey [HHR97b].

In Chapter 3, we present an alternative approach for proving $P_{\parallel}^{\text{NP}}$ -hardness. Our starting point is a characterization of the class P^{NP} by nondeterministic Turing machines with a special acceptance type, which goes back to Krentel [Kre88]. Turing machine computations can straightforwardly be encoded into boolean formulas. So we get $P_{\parallel}^{\text{NP}}$ -complete versions of the boolean satisfiability problem. To make the presentation easier, we take an encoding into boolean circuits as an intermediate step. (Various proofs of Cook’s theorem in the literature make use of boolean circuits. These proofs are arguably easier to comprehend than the ones that encode NPTMs directly into boolean formulas. See, e.g., [ALR04].)

In Section 3.2, we prove that the three satisfiability problems **MAX TRUE 3SAT**

⁵And also not in coNP, since $P_{\parallel}^{\text{NP}}$ is closed under complement.

⁶It is easy to see that in this case there cannot be a “no” after a “yes.”

⁷The queries may depend on the answers to previous queries. Hence they are “adaptive.”

⁸The above proof that **Odd Minimum Vertex Cover** is contained in $P_{\parallel}^{\text{NP}}$ can also be carried out using the characterization as $P^{\text{NP}[\log]}$. Here, a binary search along the number of vertices is performed.

COMPARE, MAX TRUE 3SAT EQUALITY, and ODD MAX TRUE 3SAT are $P_{\parallel}^{\text{NP}}$ -complete. These are variants of the classical NP-complete satisfiability problem 3SAT. We introduce the following notation. For any 3-CNF formula F (boolean formula in conjunctive normal form having no more than 3 literals in every clause), let $\text{max-}\mathbf{1}(F)$ denote the maximum number of variables set to true (the number of 1's) in satisfying assignments for F . The problem MAX TRUE 3SAT COMPARE is the following: Given two 3-CNF formulas F_1 and F_2 , is it true that $\text{max-}\mathbf{1}(F_1) \leq \text{max-}\mathbf{1}(F_2)$? The problem MAX TRUE 3SAT EQUALITY is defined analogously, but with the question “ $\text{max-}\mathbf{1}(F_1) = \text{max-}\mathbf{1}(F_2)$?”. For the ODD MAX TRUE 3SAT problem, we have as input one 3-CNF formula F , and the problem is to decide if $\text{max-}\mathbf{1}(F)$ is odd.

As in the theory of NP-completeness, these satisfiability problems are useful for proving $P_{\parallel}^{\text{NP}}$ -hardness, because they serve well as “first problems” for reductions. In Section 3.3, we give an example of such a reduction regarding a variant of the the Vertex Cover problem. In particular, we prove that the problem Minimum Vertex Cover Compare is $P_{\parallel}^{\text{NP}}$ -complete by a reduction from MAX TRUE 3SAT COMPARE. We note that the $P_{\parallel}^{\text{NP}}$ -completeness of Minimum Vertex Cover Compare was proved earlier by Wagner [Wag87] using his sufficient condition for $P_{\parallel}^{\text{NP}}$ -hardness. The Minimum Vertex Cover Compare problem will be used as a starting point for the reductions in Chapters 4, 5, and 6.

In Section 3.4, we apply the ideas of Section 3.2 to prove P^{NP} -completeness of the satisfiability problems MAX LEX 3SAT COMPARE and MAX LEX 3SAT EQUALITY. These decision problems are similar to MAX TRUE 3SAT COMPARE and MAX TRUE 3SAT EQUALITY. Here, we compare the lexicographic maximum satisfying assignments of two given formulas. By reductions from these decision problems, we also prove that the following problem is P^{NP} -complete: Given two instances of the Traveling Salesperson problem, decide if the length of an optimal tour for the first instance is less than or equal to the length of an optimal tour for the second instance.

In Chapters 4 and 5, we are concerned with computational complexity aspects of voting schemes. What kind voting schemes do we consider? We consider preferential elections, where voters rank the candidates (or more generally: “alternatives”⁹) from most preferred to least preferred. As an example, see the following four-voter *profile* (i.e., a listing of all voter’s preferences), where the candidates are a , b , c , and d .

⁹We always use the term “candidate.” But of course, voting schemes can be applied in all situations where groups of people have to make a choice among a set of options or alternatives, for example the choice of a holiday destination, of what movie to watch next, of where to dine out, etc.

Example 1

Voter 1 : $a > b > c > d$,
 Voter 2 : $a > b > c > d$,
 Voter 3 : $d > a > b > c$,
 Voter 4 : $c > d > a > b$,
 Voter 5 : $b > c > d > a$.

Voter 1 and Voter 2 rank candidate a best, candidate b second best, and candidate d last, etc. Who is the winner of such an election? That depends on the voting scheme that is used. A *voting scheme* is a rule for how to determine the winner(s) of an election that is given by the preferences of the voters. There is no unique best rule for determining winners. Look at the following voter profile:

Example 2

40% of the voters: $a > b > c$,
 30% of the voters: $b > c > a$,
 30% of the voters: $c > b > a$.

Should a be declared the winner? It is not clear. Candidate a is the candidate with most first-ranked votes (40%). On the other hand, 60% view a as the least desirable choice.

Social choice theorists have suggested quite a large number of different voting schemes. In this thesis, we consider only three voting schemes: Young's voting scheme, Dodgson's voting scheme, and Kemeny's voting scheme. These three voting schemes are so-called Condorcet voting schemes. A *Condorcet voting scheme* is a voting scheme that respects the Condorcet principle [Con85]. A *Condorcet winner* is a candidate who beats every other candidate in pairwise contest. Candidate a beats candidate b in pairwise contest if and only if strictly more than half of the voters prefer a to b . A voting scheme *respects the Condorcet principle* if it elects the Condorcet winner¹⁰ whenever one exists. The election given in Example 2 has candidate b (and not a !) as Condorcet winner: (i) b beats a , because 60% of the voters prefer b to a , and (ii) b beats c , because 70% of the voters prefer b to c . However, a Condorcet winner does not always exist for a given voter profile. For example, it can easily be seen that there is no Condorcet winner for the election in Example 1.

We now give an informal description of the voting schemes treated in this thesis. Dodgson's voting scheme was proposed by Charles L. Dodgson (more commonly known by his pen name, Lewis Carroll) [Dod76]. Given the preference orders of the voters, the winners according to Dodgson's voting scheme are determined as follows. For each candidate, determine the number of adjacent switches in the voters' preference orders that are necessary to make the candidate a Condorcet winner. The candidates with the fewest required switches are the Dodgson winners.

¹⁰It is easy to see that a Condorcet winner is uniquely determined if one exists.

Young [You77] suggested a voting scheme that is similar to Dodgson’s voting scheme in the sense that it is also based on altered voter profiles. It works as follows. For each candidate, determine the number of voter preferences that need to be removed to make the candidate a Condorcet winner. The candidate with the fewest required removals is the Young winner.

Kemeny [Kem59] introduced a voting scheme that is based on the notion of consensus ranking. A consensus ranking is a preference order that is closest to the preferences of the voters. The winners according to Kemeny’s voting scheme are the candidates that are first-ranked in some consensus ranking. Here, distance between two given preferences is defined by the number of unordered pairs of candidates that are ranked differently in these preferences.

We are concerned with the computational complexity of determining the winning candidates under these voting schemes. The investigation of voting schemes with respect to their computational properties was initiated more than a decade ago by Bartholdi, Tovey, and Trick [BTT89b, BTT89a, BTT92]. They proved (among other related problems) that the winner problems for Dodgson’s and Kemeny’s voting schemes are NP-hard. They left open the problem of whether these winner problems are also NP-complete, i.e., if they are contained in NP. Hemaspaandra, Hemaspaandra, and Rothe [HHR97a] resolved this question for Dodgson’s voting scheme. In particular, they improved Bartholdi, Tovey, and Trick’s NP-hardness result to $P_{\parallel}^{\text{NP}}$ -completeness.¹¹ This implies that the winner problem for Dodgson elections is not in NP, unless $P_{\parallel}^{\text{NP}}$ coincides with NP.

We extend this line of research. In Chapter 4, we prove that the winner problem for Young’s voting scheme is $P_{\parallel}^{\text{NP}}$ -hard. To this end, we give a reduction from the **Maximum Set Packing Compare** problem, which in turn is easily shown $P_{\parallel}^{\text{NP}}$ -complete by reduction from the **Minimum Vertex Cover Compare** problem. Furthermore, we investigate a homogeneous variant of Dodgson’s voting scheme. We show that this variant of Dodgson’s voting scheme can be solved efficiently by a linear program that is based on an integer linear program given by Bartholdi et al. [BTT89b].

Bartholdi et al. [BTT89b] proved that the winner problem for Kemeny’s voting scheme is NP-hard by a reduction from the classical NP-complete digraph problem **Feedback Arc Set**. In Chapter 5, we improve this NP-hardness result to $P_{\parallel}^{\text{NP}}$ -completeness. To this end, we define the new problems **Feedback Arc Set Member** and **Vertex Cover Member**, and prove them $P_{\parallel}^{\text{NP}}$ -complete by reducing from the **Minimum Vertex Cover Compare** problem. We adapt the reduction given by Bartholdi et al. so that it becomes a reduction from **Feedback Arc Set Member** to the problem **Kemeny Winner**.

These results raise the question of what is special about $P_{\parallel}^{\text{NP}}$ that all these voting schemes are complete for this class. The above-mentioned voting schemes

¹¹For this to make sense, it is necessary to phrase the winner problem appropriately as a decision problem.

have in common that they assign a hard-to-compute score to each candidate, and the candidates with lowest (or highest in the case of Young’s voting system) score are the winners. The value of the score is in all three cases polynomially bounded in the size of the input. That easily yields $P_{\parallel}^{\text{NP}}$ as an upper bound. We know that “comparison versions” of NP-hard optimizations problems are often complete for $P_{\parallel}^{\text{NP}}$ (such as the **Minimum Vertex Cover Compare** problem). That gives us some hint that these voting schemes might be $P_{\parallel}^{\text{NP}}$ -complete. However, it is offhand not clear whether the voting system at hand is *indeed* complete for this class.

In Chapter 6, we investigate heuristics for the minimum vertex cover problem. Two of the most prominent such heuristics are the *edge deletion heuristic* and the *maximum-degree greedy heuristic*, see, e.g., [PS82, Pap94]. For both heuristics, we study the problem of recognizing those graphs for which that heuristic can approximate the size of a minimum vertex cover within a constant factor of r , where r is a fixed rational number. To this end, we introduce the decision problems $\mathcal{S}_r^{\text{ED}}$ and $\mathcal{S}_r^{\text{MDG}}$. For any fixed rational $r \geq 1$, $\mathcal{S}_r^{\text{ED}}$ (respectively, $\mathcal{S}_r^{\text{MDG}}$) is the class of graphs for which the edge deletion heuristic (respectively, the maximum-degree greedy heuristic) can output a vertex cover of size at most r times the size of a minimum vertex cover. We prove that these problems are $P_{\parallel}^{\text{NP}}$ -complete if r is from a suitable range. As in the preceding chapters, we obtain $P_{\parallel}^{\text{NP}}$ -hardness by a reduction from the **Minimum Vertex Cover Compare** problem. To achieve the $P_{\parallel}^{\text{NP}}$ -hardness result of $\mathcal{S}_r^{\text{MDG}}$, we modify a construction by Papadimitriou and Steiglitz [PS82] that they use to analyze the worst-case approximation behavior of the maximum-degree greedy heuristic.

The analogous decision problem \mathcal{S}_r for the maximum independent set problem has been studied earlier by Bodlaender, Thilikos, and Yamazaki [BTY97]. They proved that \mathcal{S}_r is coNP-hard and belongs to P^{NP} . Closing the gap between these lower and upper bounds, Hemaspaandra and Rothe [HR98] proved that \mathcal{S}_r is $P_{\parallel}^{\text{NP}}$ -complete, see also the survey by E. Hemaspaandra, L. Hemaspaandra, and Rothe [HHR97b].

In Chapter 7, we study complexity classes that are based on counting the number of accepting and rejecting computation paths of NPTMs. Valiant [Val79] introduced the famous class $\#P$, which is the set of all functions that can be defined by the number of accepting paths of some NPTM. He proved several natural problems complete for $\#P$, for example the problem of computing the permanent of a zero-one matrix. Fenner, Fortnow, and Kurtz [FFK94] generalized $\#P$ to GapP and developed a theory of gap-definable counting classes.¹² The class GapP is the set of functions that can be defined by the difference (the “*gap*”) between the number of accepting and rejecting paths of an NPTM. Many prominent counting classes, including PP, $\oplus P$, and $C=P$, can be conveniently characterized in terms of GapP functions. Fenner et al. defined the new complexity classes SPP, LWPP,

¹²Gupta [Gup95] defined independently the same class under the name $\mathcal{Z}\#P$.

and WPP.¹³ The class SPP is the “gap analog” of the well-known complexity class UP: The definition of SPP is via GapP functions instead of #P functions. Since every #P function is a GapP function, we have $UP \subseteq SPP$. The class SPP is known to contain an important natural problem—the graph isomorphism problem [AK02]. Arvind and Vinodchandran [AV97] and Vinodchandran [Vin04] showed that many group-theoretic computational problems are in SPP or LWPP.

Fenner, Fortnow, and Kurtz [FFK94] introduced the notion of gap-definability. A *gap-definable* counting class is a collection of all sets such that, for any set in the class, the membership of a string in the set depends (in a way particular to the class) on the difference (gap) between the number of accepting and rejecting paths produced by some NPTM associated with the set. A formal definition of gap-definability is given in terms of GapP functions and disjoint sets $A, R \subseteq \Sigma^* \times \mathbb{Z}$ (see upcoming Definition 7.5.2). Based on the mechanism of relativizing this definition, Fenner et al. suggested two ways of defining gap-definability for a relativizable class: *uniform* and *nonuniform* gap-definability. A relativizable class is *uniformly* gap-definable if it is gap-definable in every relativized world, where the choice of A and R is fixed and is independent of the oracle. On the other hand, a relativizable class is *nonuniformly* gap-definable if it is gap-definable in every relativized world, where the choice of A and R may depend on the oracle. Examples of *uniformly* gap-definable counting classes are PP, $C=P$, $\oplus P$, and SPP. Fenner et al. prove that also LWPP and WPP are *nonuniformly* gap-definable, but leave the question open of whether these classes are also *uniformly* gap-definable [FFK94]. Fenner et al. proved that SPP is low for GapP. (A class \mathcal{D} is *low* for a class \mathcal{C} if $\mathcal{C}^{\mathcal{D}} \subseteq \mathcal{C}$.) This implies that SPP is low for every *uniformly* gap-definable counting class.

We prove that there is a relativized world where $UP \cap \text{coUP}$ (and hence SPP) is low neither for LWPP nor for WPP. As a consequence, we show that both LWPP and WPP are not uniformly gap-definable. This settles the above mentioned question by Fenner et al. To get this result, we prove a new combinatorial property of low-degree multilinear polynomials (Section 7.3), and make use of the well-known polynomial encoding technique.

Using a similar proof technique, we furthermore construct a relativized world where WPP is not closed under polynomial-time Turing reductions. This gives a relativized answer to another open question of Fenner et al. [FFK94]: Relativizable proof techniques are not sufficient to prove that WPP is closed under polynomial-time Turing reductions.

¹³SPP was independently introduced by Gupta [Gup95] under the name ZUP, and by Ogiwara and Hemachandra [OH93] under the name XP. The first SPP machine is implicit in a paper by Köbler, Schöning, Toda, and Torán [KSTT92].

Chapter 2

Preliminaries

2.1 Strings and Languages

Let \mathbb{N} , \mathbb{Q} , and \mathbb{Z} denote the set of nonnegative integers, rational numbers, and integers, respectively.

Fix the two-letter alphabet $\Sigma = \{0, 1\}$. Let Σ^* be the set of all finite length strings over Σ . For every $n \in \mathbb{N}$, Σ^n denotes the set of all strings of length n in Σ^* . For any $n \in \mathbb{N}$, and any $x \in \Sigma^*$, $x\Sigma^n = \{xw \mid w \in \Sigma^n\}$. For any $x \in \Sigma^*$, $|x|$ denotes the length of the string x , while $|x|_0$ and $|x|_1$ denote, respectively, the number of 0's and the number of 1's in x . For any $A \subseteq \Sigma^*$ and $n \in \mathbb{N}$, $A^{\leq n}$ is the set of strings of length at most n in A . The complement of a language $A \subseteq \Sigma^*$ is denoted by \overline{A} and is defined by $\overline{A} = \Sigma^* - A$.

For any $x \in \Sigma^*$, the integer $\text{number}(x)$ is defined as the value of the binary number $1x$. We obtain the standard lexicographic ordering \leq on Σ^* by defining for any $u, v \in \Sigma^*$ that $u \leq v$ if and only if $\text{number}(u) \leq \text{number}(v)$. For any $x \in \Sigma^*$, let $\text{pos}(x) = \text{number}(x) - 2^{|x|}$ represent the lexicographic rank of x among the strings of length $|x|$. For example, $\text{pos}(000) = 0$ and $\text{pos}(010) = 2$.

For any set A , let $\|A\|$ denote the number of elements of A , and let χ_A denote the *characteristic function* of A , i.e., $\chi_A(x) = 1$ if $x \in A$, and $\chi_A(x) = 0$ if $x \notin A$.

For any $n \in \mathbb{N}$, let $[n] \stackrel{\text{df}}{=} \{1, 2, \dots, n\}$. For $A, B \subseteq \Sigma^*$, define the marked (or disjoint) union of A and B by $A \oplus B = \{0w \mid w \in A\} \cup \{1w \mid w \in B\}$.

Let $\langle \cdot, \cdot \rangle : \Sigma^* \times \Sigma^* \rightarrow \Sigma^*$ be a standard pairing function, i.e., $\langle \cdot, \cdot \rangle$ is a total, one-to-one, polynomial-time computable function that has polynomial-time computable inverses.

2.2 Machines

Our complexity considerations are based on the Turing machine model. For formal definitions of Turing machines, see any textbook about computational complexity

(e.g., [BC93, HO02, Pap94, Rot05]). A *Turing machine* has an input tape and a fixed finite number of work tapes. If the Turing machine is used to compute functions then it has additionally an output tape. Turing machines that compute functions are often called *transducers*.

We distinguish deterministic and nondeterministic Turing machines.

Each configuration of a deterministic Turing machine has at most one successor configuration, which is determined uniquely by the finite transition table of the machine. A set A is accepted by a deterministic Turing machine M if for every $x \in \Sigma^*$, $x \in A$ if and only if M working on input x reaches an accepting configuration (a configuration with an accepting state).

A nondeterministic Turing machine may have more than one successor configuration. The computation of a nondeterministic Turing machine on an input string can conveniently be described by a *computation tree*: The root node of the tree is the start configuration of the machine. Each node corresponds to a configuration reachable from the start configuration in a finite number of steps. The child nodes of any node represent the successor configurations of that node. The computation tree of a nondeterministic Turing machine is determined by the input and the finite transition table of the machine. We use the shorthand $N(x)$ to denote the computation of machine N on input string x . A *computation path* ρ of a nondeterministic Turing machine with input x is any sequence of configurations, where the configurations correspond to the nodes of a path in the computation tree of $N(x)$ that starts with the root node. A nondeterministic Turing machine N accepts the string x if and only if N has a computation path that ends with an accepting configuration. A set A is accepted by a nondeterministic Turing machine N if for every $x \in \Sigma^*$, $x \in A$ if and only if N accepts x .

Every deterministic Turing machine is by definition also a nondeterministic Turing machine. The computation tree of a deterministic Turing machine is degenerated to a single path.

As we are concerned with computational complexity investigations, we use Turing machines with time bounds. In particular, we consider polynomial-time bounded deterministic Turing machines (DPTMs) and polynomial-time bounded nondeterministic Turing machines (NPTMs). A DPTM is a deterministic Turing machine that for a fixed polynomial p makes at most $p(|x|)$ computation steps on any input x before reaching an (accepting or rejecting) final configuration. An NPTM is a nondeterministic Turing machine with the property that every computation path on input x has length at most $p(|x|)$ for some fixed polynomial p .

Now we describe the important concept of computation relative to an oracle. An oracle Turing machine N is a Turing machine that can make use of external information provided by a set of strings $A \subseteq \Sigma^*$. Such a machine can make queries to the oracle set A in the following way: It writes down a string q on an additional tape, called the query tape, and changes to a special query state $z_?$. If $q \in A$, then the state of N changes to q_{yes} , otherwise to state q_{no} . The contents of the query

tape is erased. We say that N computes relative to oracle A . Both deterministic and nondeterministic Turing machines can be defined relative to an oracle. All definitions made so far transfer easily to oracle Turing machines. We write $N^A(x)$ for the computation of oracle Turing machine N working on input x with oracle A . We make the convention that the computation paths of $N^A(x)$ include the query strings and answers from the oracle A . We write $N^{(\cdot)}$ for an oracle Turing machine with unspecified oracle.

For any (deterministic or nondeterministic) Turing machine N , let $L(N)$ be the language accepted by N . For any (deterministic or nondeterministic) oracle Turing machine N with oracle A , let $L(N^A)$ be the language accepted by machine N computing relative to oracle A .

2.3 Some Complexity Classes

We introduce some complexity classes based on the above machines. All the notations are standard. See any complexity theory textbook for further explanation.

P is the class of languages that are accepted by a deterministic polynomial-time Turing machines. NP is the class of languages accepted by some nondeterministic polynomial-time Turing machine. Let FP denote the class of polynomial-time computable functions.

These classes can be relativized in a natural way. For any $A \subseteq \Sigma^*$, let P^A be the class of all languages L such that there exists an oracle DPTM M with $L = L(M^A)$. Likewise, let NP^A be the class of all languages L such that there exists an oracle NPTM N with $L = L(N^A)$. For any $A \subseteq \Sigma^*$, let FP^A be the set of functions computable by a polynomial-time bounded oracle transducer with the help of oracle A . We extend these definitions to the notion of computation relative to a complexity class \mathcal{C} : Let $P^{\mathcal{C}} = \bigcup_{A \in \mathcal{C}} P^A$, $NP^{\mathcal{C}} = \bigcup_{A \in \mathcal{C}} NP^A$, and $FP^{\mathcal{C}} = \bigcup_{A \in \mathcal{C}} FP^A$.

For any complexity class \mathcal{C} , $co\mathcal{C}$ is defined by $co\mathcal{C} = \{A \mid \bar{A} \in \mathcal{C}\}$.

The polynomial hierarchy is defined as follows:

Definition 2.3.1 (Polynomial Hierarchy [MS72, Sto77]) *The polynomial hierarchy is inductively defined as follows:*

- $\Delta_0^P = \Sigma_0^P = \Pi_0^P = P$,
- For every $k \geq 0$, $\Delta_{k+1}^P = P^{\Sigma_k^P}$, $\Sigma_{k+1}^P = NP^{\Sigma_k^P}$, and $\Pi_{k+1}^P = co\Sigma_{k+1}^P$,
- $PH = \bigcup_{k \geq 0} \Sigma_k^P$.

In particular, $\Delta_1^P = P$, $\Sigma_1^P = NP$, and $\Pi_1^P = coNP$

Theorem 2.3.2 ([MS72, Sto77])

1. For each $k \geq 0$, $\Sigma_k^p \cup \Pi_k^p \subseteq \Delta_{k+1}^p \subseteq \Sigma_{k+1}^p \cap \Pi_{k+1}^p$.
2. For each $k \geq 1$, $\Sigma_k^p = \Pi_k^p$ implies

$$\Sigma_k^p = \Pi_k^p = \Delta_{k+1}^p = \Sigma_{k+1}^p = \Pi_{k+1}^p = \dots = \text{PH}.$$

3. For each $k \geq 0$, $\Sigma_k^p = \Sigma_{k+1}^p$ implies

$$\Sigma_k^p = \Pi_k^p = \Delta_{k+1}^p = \Sigma_{k+1}^p = \Pi_{k+1}^p = \dots = \text{PH}.$$

2.4 Reductions and Hardness

Reductions can be used to compare the hardness of languages. In this thesis we need the following kinds of polynomial-time bounded reductions.

- For languages A and B , we say that A is *polynomial-time many-one reducible* to B ($A \leq_m^p B$) if and only if there exists a polynomial-time computable function f such that for all inputs $x \in \Sigma^*$, $x \in A$ if and only if $f(x) \in B$.
- For languages A and B , we say that A is *polynomial-time Turing reducible* to B ($A \leq_T^p B$) if and only if there exists an oracle DPTM M such that $A = L(M^B)$.
- We say that A is *polynomial-time truth-table reducible* to B ($A \leq_{tt}^p B$) if and only if there exists a DPTM M and a polynomial-time computable function f such that, for each $x \in \Sigma^*$, there exists an integer m such that

1. $f(x) = \langle q_1, q_2, \dots, q_m \rangle$, and
2. $M(\langle x, \chi_B(q_1), \chi_B(q_2), \dots, \chi_B(q_m) \rangle)$ accepts if and only if $x \in A$.

For any reduction \leq_b^a defined above and any complexity class \mathcal{C} , a set A is called \leq_b^a -hard for \mathcal{C} if and only if for all $B \in \mathcal{C}$, $B \leq_b^a A$. A set A is called \leq_b^a -complete for \mathcal{C} if and only if A is \leq_b^a -hard for \mathcal{C} and $A \in \mathcal{C}$. We denote by

$$R_b^a(\mathcal{C}) = \{L \mid (\exists B \in \mathcal{C})[L \leq_b^a B]\}$$

the *reducibility closure* of \mathcal{C} with respect to \leq_b^a . A complexity class \mathcal{C} is *closed under \leq_b^a* if and only if $R_b^a(\mathcal{C}) \subseteq \mathcal{C}$.

Unless stated otherwise, the hardness and completeness results in this thesis are with respect to the polynomial-time many-one reducibility.

We remark that all complexity classes in this thesis are closed under polynomial-time many-one reductions.

2.5 Graphs

All undirected graphs are simple, i.e., without multiple edges or loops. For any graph G , let $V(G)$ denote the set of vertices of G , and let $E(G)$ denote the set of edges of G . For any vertex $v \in V(G)$, the *neighborhood* of v (denoted $N(v)$) is the set of vertices in G that are adjacent to v . For any vertex $v \in V(G)$, the *degree of v* (denoted by $\deg_G(v)$) is the number of vertices adjacent to v in G ; if G is clear from the context, we omit the subscript and simply write $\deg(v)$. Let $\Delta(G) = \max_{v \in V(G)} \deg(v)$ denote the maximum degree of the vertices of graph G .

Definition 2.5.1 (Vertex Cover) • For any graph G , a subset $C \subseteq V(G)$ is a vertex cover of G if for all edges $\{v, w\} \in E(G)$, $\{v, w\} \cap C \neq \emptyset$.

- A vertex cover is said to be a minimum vertex cover of G if it is of minimum size. For any graph G , let $\tau(G)$ denote the size of a minimum vertex cover of G .
- The problem **Vertex Cover** is defined as follows:

$$\text{Vertex Cover} = \{\langle G, k \rangle \mid G \text{ is a graph and } k \in \mathbb{Z} \text{ such that } \tau(G) \leq k\}.$$

Definition 2.5.2 (Independent Set) • For any graph G , a subset $I \subseteq V(G)$ is an independent set of G if for all $u, v \in I$, $\{u, v\} \notin E(G)$.

- An independent set is said to be a maximum independent set of G if it is of maximum size. For any graph G , let $\alpha(G)$ denote the size of a maximum independent set of G .
- The problem **Independent Set** is defined as follows:

$$\text{Independent Set} = \{\langle G, k \rangle \mid G \text{ is a graph and } k \in \mathbb{Z} \text{ such that } \alpha(G) \geq k\}.$$

Definition 2.5.3 (Disjoint union, join) Let G and H be two disjoint graphs.

- The disjoint union of G and H is defined to be the graph $U = G \cup H$ with vertex set $V(U) = V(G) \cup V(H)$ and edge set $E(U) = E(G) \cup E(H)$.
- The join of G and H is defined to be the graph $J = G \bowtie H$ with vertex set $V(J) = V(G) \cup V(H)$ and edge set $E(J) = E(G) \cup E(H) \cup \{\{x, y\} \mid x \in V(G) \wedge y \in V(H)\}$.

Definition 2.5.4 (Hamilton Cycle) • A Hamilton cycle in an undirected graph is a cycle that visits every vertex of the graph exactly once. The problem **Undirected Hamilton Cycle** contains exactly those undirected graphs that have a Hamilton cycle.

- A Hamilton cycle in a directed graph is a directed cycle that visits every vertex of the graph exactly once. The problem **Directed Hamilton Cycle** contains exactly those directed graphs that have a Hamilton cycle.

2.6 Boolean Functions, Circuits, and Formulas

A *boolean function* is a mapping $\phi : \{0, 1\}^n \rightarrow \{0, 1\}$. A *truth assignment* for a boolean function $\phi(x_1, x_2, \dots, x_n)$ assigns “true” or “false” (i.e., 1 or 0) to each variable x_1, x_2, \dots, x_n . A truth assignment *satisfies* ϕ if it makes ϕ true, i.e., if $\phi(x_1, x_2, \dots, x_n) = 1$ with the given assignment. A function ϕ is *satisfiable* if there is some truth assignment that satisfies it.

Standard ways of representing boolean functions are representations as boolean circuits and boolean formulas. A *boolean circuit* $C(x_1, x_2, \dots, x_n)$ is a directed acyclic graph, where each vertex with nonzero indegree (the gates) is labeled with boolean connectives \wedge, \vee, \neg ,¹ and each vertex with indegree 0 is labeled by a variable in $\{x_1, x_2, \dots, x_n\}$ (the input variables of the circuit). One of the vertices is distinguished as output gate. An input assignment y_1, y_2, \dots, y_n to x_1, x_2, \dots, x_n maps each input vertex to 0 or 1. The value of each gate is obtained by applying the boolean connective given by the label to the values of its immediate predecessors. The value $C(y_1, y_2, \dots, y_n)$ that is computed by the circuit C for the assignment y_1, y_2, \dots, y_n is defined by the value of the output gate. Occasionally, we write $C(y)$ to denote $C(y_1, y_2, \dots, y_n)$, where y is the string $y_1 y_2 \dots y_n$. The size of a circuit C is the number of vertices in C .

A *boolean formula* is a circuit in which every gate has outdegree at most one. A boolean formula is in *CNF* (in *conjunctive normal form*) if it is a conjunction of clauses. A *clause* is a disjunction of literals. A *literal* is an occurrence of a variable or its negation. A formula is in *3-CNF* if it is in CNF, and each clause contains at most 3 literals. For example, the following formula is in 3-CNF: $(\neg x_3 \vee x_1 \vee \neg x_2) \wedge (x_3) \wedge (x_2 \vee x_3)$. Here, the clause $(\neg x_3 \vee x_1 \vee \neg x_2)$ contains the literals $\neg x_3$, x_1 , and $\neg x_2$. The size of a CNF-formula F is the number of occurrences of variables in F . An assignment satisfies a CNF-formula F if it makes every clause in F true, i.e., if it makes at least one literal in every clause true. The decision problem **3SAT** is defined by $3SAT = \{F \mid F \text{ is a 3-CNF formula that has a satisfying assignment}\}$.

¹Circuits can be defined over other boolean connectives as well. The set of connectives chosen here is sufficient to represent all boolean functions. (That is, $\{\wedge, \vee, \neg\}$ is an example for a complete basis.)

Chapter 3

Parallel Access to NP

3.1 The class $P_{\parallel}^{\text{NP}}$

The class P^{NP} contains exactly those languages that can be accepted by a deterministic polynomial-time Turing machine with the help from an oracle in NP. We obtain subclasses of P^{NP} by restricting the oracle access of the DPTM. We obtain the class $P_{\parallel}^{\text{NP}}$ if we require the DPTM to make all queries to the NP oracle *in parallel*. That means the following. For any input, the machine computes a list of query strings and gives that list to the oracle. The oracle returns for each string in the list the answer (i.e. "yes" or "no" depending on the containment of the string in the oracle). Finally, the machine accepts or rejects the input string based on the answers it got from the oracle. Hence the queries to the oracle may not depend on the answers to previous queries. From the definitions it is immediate that $P_{\parallel}^{\text{NP}}$ coincides with $R_{\text{tt}}^{\text{P}}(\text{NP})$, the reducibility closure of NP with respect to polynomial-time truth-table reduction.

Papadimitriou and Zachos [PZ83] introduced the class $P^{\text{NP}[\log]}$, the set of all languages that can be accepted by a DPTM that makes at most $O(\log n)$ queries to an NP oracle. Here the queries may depend on the answers to previous queries.

It turned out that the class $P^{\text{NP}[\log]}$ coincides with $P_{\parallel}^{\text{NP}}$ (independently shown by Hemaspaandra [Hem89], Köbler, Schöning, Wagner [KSW87], Buss and Hay [BH91]).

There are a number of other natural characterizations of $P_{\parallel}^{\text{NP}}$: $P_{\parallel}^{\text{NP}}$ equals the logarithmic space classes L^{NP} , $L^{\text{NP}[\log]}$, and $L_{\parallel}^{\text{NP}}$ [Wag90]. Wagner [Wag90] generalized $P_{\parallel}^{\text{NP}} = P^{\text{NP}[\log]}$ to the polynomial hierarchy. For every $i \geq 1$, he defined $\Theta_{i+1}^{\text{P}} = P^{\Sigma_i^{\text{P}}[\log]}$, the class of languages that can be decided in polynomial time with at most $O(\log n)$ queries to a Σ_i^{P} -oracle. It is easy to see that $\Theta_i^{\text{P}} \subseteq \Delta_i^{\text{P}} \subseteq \Sigma_i^{\text{P}} \cup \Pi_i^{\text{P}} \subseteq \Theta_{i+1}^{\text{P}} \subseteq \Delta_{i+1}^{\text{P}}$. All these inclusions are strongly conjectured to be strict. Thus $P_{\parallel}^{\text{NP}} = \Theta_2^{\text{P}}$ lies between the NP/coNP- and Δ_2^{P} -levels of the polynomial hierarchy.

The class $P_{\parallel}^{\text{NP}}$ is of importance in the investigation of the existence of sparse Turing-complete sets for NP. Mahaney [Mah82] showed that if NP has a sparse polynomial-time Turing-complete set, then the polynomial hierarchy is contained in Δ_2^P . Kadin [Kad89] improved this result to a collapse to $P_{\parallel}^{\text{NP}}$: If there exists a sparse polynomial-time Turing-complete set for NP, then $\text{PH} \subseteq P_{\parallel}^{\text{NP}}$. There is relativized evidence that this collapse is optimal [Kad89].

The naturalness of a complexity class is often judged by the existence of important complete problems. From the above characterizations of $P_{\parallel}^{\text{NP}}$ it is not immediately clear how to prove a given problem $P_{\parallel}^{\text{NP}}$ -hard.¹ However, Wagner [Wag87] has provided a powerful tool for proving $P_{\parallel}^{\text{NP}}$ -hardness (see Theorem 3.2.16). Using that tool, he was able to show that NP-hard optimization problems often give rise to a $P_{\parallel}^{\text{NP}}$ -complete problem. Consider for instance the classical NP-complete problem **Vertex Cover**. Wagner [Wag87] has proved that the following vertex cover problems are $P_{\parallel}^{\text{NP}}$ -complete:

- Given a graph G , determine if a minimum vertex cover of G has odd size (**Odd Minimum Vertex Cover** problem).
- Given two graphs G_1 and G_2 , determine if the minimum vertex cover sizes of G_1 and G_2 equal (**Minimum Vertex Cover Equality** problem).
- Given two graphs G_1 and G_2 , determine if the size of a minimum vertex cover of G_1 is smaller than or equal to the size of a minimum vertex cover of G_2 (**Minimum Vertex Cover Compare** problem).

There are even more natural $P_{\parallel}^{\text{NP}}$ -complete problems. As an example, see the beautiful paper by Hemaspaandra, Hemaspaandra, and Rothe [HHR97a]. In that paper, the authors show that the winner problem for a sophisticated voting scheme proposed by Lewis Dodgson more than 100 years ago is complete for $P_{\parallel}^{\text{NP}}$. For more results in this line we recommend the survey paper by Hemaspaandra, Hemaspaandra, and Rothe [HHR97b].

In the next section we take a different approach for proving $P_{\parallel}^{\text{NP}}$ -hardness, based on a characterization of $P_{\parallel}^{\text{NP}}$ that can be derived from Krentel's characterization of P^{NP} -computations. Starting from this machine-based characterization, we derive satisfiability problems that are complete for $P_{\parallel}^{\text{NP}}$. Of main interest are the satisfiability comparison problems. They allow an easy reduction to optimum comparison problems of several NP-complete optimization problems. In this way, we get an alternative proof for Wagner's result that the **Minimum Vertex Cover Compare** problem is $P_{\parallel}^{\text{NP}}$ -complete. We present our approach here because it is very simple and natural. It derives $P_{\parallel}^{\text{NP}}$ -complete satisfiability problems from a machine model in the same way as the NP-complete problem SAT in Cook's theorem [Coo71].

¹We are only concerned with hardness relative to polynomial-time many-one reduction.

3.2 $P_{\parallel}^{\text{NP}}$ -Complete Satisfiability Problems

In this section, we prove versions of the boolean satisfiability problem (see Definitions 3.2.5 and 3.2.12) complete for the complexity class $P_{\parallel}^{\text{NP}}$. We start with a short outline for the ideas behind of these results.

The class $P_{\parallel}^{\text{NP}}$ is defined by DPTMs that have oracle access to a set in NP. It is not immediately clear how to find complete problems for this class, since it is defined as “composition” of two complexity classes. What helps in this situation, is a characterization of the class by single NPTMs with a certain specific acceptance type. To that aim, we provide a characterization of $P_{\parallel}^{\text{NP}}$ in terms of NPTMs with output tape (Proposition 3.2.3). We get this characterization by a modification of an analogous characterization of P^{NP} (Proposition 3.2.2), which goes back to Krentel [Kre88]. Such machine-based characterizations often lead to complete satisfiability problems in a straightforward way, because Turing machine computations can easily be encoded into boolean formulas. We get two such results, which are contained in Subsections 3.2.1 and 3.2.2.

In Subsection 3.2.1, we consider the following decision problem. We are given two 3-CNF formulas F_1 and F_2 . Let $\text{max-}\mathbb{1}(F)$ denote the maximum number of variables set to true (the number of 1’s) in satisfying assignments for 3-CNF formula F . We are interested in the problem of deciding if $\text{max-}\mathbb{1}(F_1) \leq \text{max-}\mathbb{1}(F_2)$.² Theorem 3.2.6 establishes the $P_{\parallel}^{\text{NP}}$ -completeness of this problem. Starting from the machine-based characterization of $P_{\parallel}^{\text{NP}}$ stated in Proposition 3.2.3, via the auxiliary result of Lemma 3.2.7, we first get a proof of Theorem 3.2.6 for circuits instead of formulas (Lemma 3.2.8). To complete the proof of Theorem 3.2.6, we apply the well-known technique of converting circuits into satisfiability equivalent 3-CNF formulas.

In Subsection 3.2.2, we are concerned with a related decision problem. Here, we are given only one 3-CNF formula F , and the problem consists of deciding if $\text{max-}\mathbb{1}(F)$ is odd or even. The $P_{\parallel}^{\text{NP}}$ -completeness proof of this problem is similar to the proof of Theorem 3.2.6.

We make use of nondeterministic Turing machines with output tape. Each path of these machines is either accepting or rejecting, and additionally writes a string over Σ^* on the output tape.

The following notation will be convenient.

Definition 3.2.1 *We define the following functions:*

- For every NPTM N with output tape and $x \in \Sigma^*$, $\text{out}_N(x, \rho)$ denotes the string that is output by $N(x)$ working on path ρ .

²If one of F_1 or F_2 is not satisfiable, then $\text{max-}\mathbb{1}(F_1)$ or $\text{max-}\mathbb{1}(F_2)$ is undefined, and hence $\text{max-}\mathbb{1}(F_1) \leq \text{max-}\mathbb{1}(F_2)$ is not true.

- For every NPTM N and input $x \in \Sigma^*$,

$$\max\text{-}\mathbb{1}(N, x) = \max \{ |\text{out}_N(x, \rho)|_1 \mid \rho \text{ is a path of } N(x) \}.^3$$

Proposition 3.2.2 goes back to Krentel [Kre88]. It gives a characterization of the complexity class P^{NP} by nondeterministic polynomial-time bounded Turing machines with output tape.

Proposition 3.2.2 ([Kre88]) *A language $A \subseteq \Sigma^*$ is in P^{NP} if and only if there is an NPTM N with output tape such that the following statements are true for every $x \in \Sigma^*$:*

1. For every path of $N(x)$, the output has the same length.
2. Every two paths ρ_1 and ρ_2 of $N(x)$ have the same acceptance behavior whenever they have the same output.
3. $x \in A$ if and only if N accepts x on ρ_{\max} , where ρ_{\max} is any computation path with lexicographically maximum output.

A modification gives a similar machine-based characterization of the class $\text{P}_{\parallel}^{\text{NP}}$.

Proposition 3.2.3 *A language $A \subseteq \Sigma^*$ is in $\text{P}_{\parallel}^{\text{NP}}$ if and only if there is an NPTM N with output tape such that the following statements are true for every $x \in \Sigma^*$:*

1. Every two paths ρ_1 and ρ_2 of $N(x)$ have the same acceptance behavior whenever they have the same number of 1's in the output.
2. $x \in A$ if and only if N accepts x on ρ_{\max} , where ρ_{\max} is a computation path with the maximum number of 1's in the output.

Proof In the proof, we make use of the above mentioned fact that $\text{P}_{\parallel}^{\text{NP}} = \text{P}^{\text{NP}[\log]}$.

“ \implies ” Let $A \in \text{P}^{\text{NP}[\log]}$ via oracle DPTM M with oracle $C \in \text{NP}$, where w.l.o.g. M queries exactly $z(n) = O(\log n)$ strings to the oracle C for every input of length n .

Since $C \in \text{NP}$, there exist $D \in \text{P}$ and a polynomial r such that for every $x \in \Sigma^*$,

$$x \in C \iff (\exists y : |y| \leq r(|x|))[(x, y) \in D].$$

On input x , NPTM N works as follows:

³Recall that for every $w \in \Sigma^*$, $|w|_1$ denotes the number of 1's in w .

Step 1: Nondeterministically guess $b_1, b_2, \dots, b_{z(|x|)} \in \{0, 1\}$.

Step 2: On each path ρ with guessed $b_1, b_2, \dots, b_{z(|x|)}$, construct the oracle queries $q_1, q_2, \dots, q_{z(|x|)} \in \Sigma^*$ by simulation of $M^C(x)$, where the answers to the queries of M to C are substituted by $b_1, \dots, b_{z(|x|)}$. (Take “yes” as answer to the i th query if $b_i = 1$; take “no” as answer to the i th query if $b_i = 0$.)

Step 3: Successively, for each i with $b_i = 1$, nondeterministically guess a string y_i with $|y_i| \leq r(|q_i|)$. Verify that each $\langle q_i, y_i \rangle$ is in D . Output the string “0” and reject on the current path ρ if at least one such test fails. Otherwise continue as follows on ρ .

Step 4: Output the string $w = 11\dots 1$, where $|w| = \text{number}(b_1 \dots b_{z(|x|)}) + 1$. Since $z(n) = O(\log n)$, the length of w is polynomially bounded in $|x|$.

Step 5: Accept on ρ if and only if the computation of $M^C(x)$ simulated in Step 2 was accepting.

It is obvious that the machine N thus described works in polynomial time.

Let ρ_{\max} be any path reaching Step 4 with lexicographically maximum $b_1 \dots b_{z(|x|)}$ among all paths reaching Step 4. It is easy to see that

- The bits $b_1 \dots b_{z(|x|)}$ guessed on ρ_{\max} represent the correct oracle answers to the queries made by M^C on input x .
- The string w output on ρ_{\max} has maximum number of 1’s in the output string among all paths of N , i.e., $|\text{out}_N(x, \rho_{\max})|_1 = \max\text{-}\mathbb{1}(N, x)$.

Hence $M^C(x)$ accepts if and only if $N(x)$ accepts in Step 5 on path ρ_{\max} .

“ \Leftarrow ” Let N be an NPTM with output tape as in Proposition 3.2.3. Hence $x \in A$ if and only if N accepts x on ρ_{\max} , where ρ_{\max} is a computation path with $|\text{out}_N(x, \rho_{\max})|_1 = \max\text{-}\mathbb{1}(N, x)$. We have to show that $A \in \text{P}^{\text{NP}[\log]}$.

Let q be a polynomial that bounds the length of the outputs of NPTM N . Our $\text{P}^{\text{NP}[\log]}$ -algorithm for deciding A consists of two steps. First, we determine $\max\text{-}\mathbb{1}(N, x)$ by binary search with $O(\log(q(|x|)))$ queries to the set H_1 , where H_1 is defined by

$$H_1 = \{\langle x, k \rangle \mid N(x) \text{ has a path } \rho \text{ with } |\text{out}_N(x, \rho)|_1 \geq k\}.$$

Clearly, $H_1 \in \text{NP}$. Second, we check whether $N(x)$ accepts on any (and hence on all) paths with $\max\text{-}\mathbb{1}(N, x)$ 1’s in the output. This can be done with one query to $H_2 \in \text{NP}$, where

$$H_2 = \{\langle x, k \rangle \mid N(x) \text{ has an accepting path } \rho \text{ with } |\text{out}_N(x, \rho)|_1 = k\}.$$

We can replace the oracles H_1 and H_2 by a single oracle by taking the marked union $H = H_1 \oplus H_2$ of H_1 and H_2 , which is also in NP. That yields a $P_{\parallel}^{\text{NP}}$ -algorithm for A . ■ (Proposition 3.2.3)

Definition 3.2.4 *We define the following functions:*⁴

1. For every $A \subseteq \Sigma^*$ and $x \in \Sigma^*$,

$$\begin{aligned} \text{max-}\mathbb{1}(A, x) &= \max \{ |w|_1 \mid \langle x, w \rangle \in A \}; \\ \text{max-}\mathbb{1}\text{-set}(A, x) &= \{ w \mid \langle x, w \rangle \in A \text{ and } |w|_1 = \text{max-}\mathbb{1}(A, x) \}. \end{aligned}$$

2. For every boolean function (circuit or formula) ϕ ,

$$\begin{aligned} \text{max-}\mathbb{1}(\phi) &= \max \{ |y|_1 \mid \phi(y) = 1 \}; \\ \text{max-}\mathbb{1}\text{-set}(\phi) &= \{ y \mid \phi(y) = 1 \text{ and } |y|_1 = \text{max-}\mathbb{1}(\phi) \}. \end{aligned}$$
⁵

3.2.1 Satisfiability Comparison Problems

We define the problems that we prove $P_{\parallel}^{\text{NP}}$ -complete in this section.

Definition 3.2.5 *We define the following satisfiability problems for boolean formulas:*

1. MAX TRUE 3SAT COMPARE

Instance: Two 3-CNF formulas F_1 and F_2 .

Question: Does it hold that $\text{max-}\mathbb{1}(F_1) \leq \text{max-}\mathbb{1}(F_2)$?

2. MAX TRUE 3SAT EQUALITY

Instance: Two 3-CNF formulas F_1 and F_2 .

Question: Does it hold that $\text{max-}\mathbb{1}(F_1) = \text{max-}\mathbb{1}(F_2)$?

It is easy to show that MAX TRUE 3SAT COMPARE and MAX TRUE 3SAT EQUALITY are in $P_{\parallel}^{\text{NP}}$. We define the following auxiliary set H :

$$H = \{ \langle F, k \rangle \mid F \text{ is a 3-CNF formula, and } \text{max-}\mathbb{1}(F) \geq k \}$$

⁴If the maximum is taken over the empty set, then the function is undefined.

⁵Recall that $\phi(y)$ stands for $\phi(y_1, y_2, \dots, y_n)$, where $y_1 y_2 \dots y_n = y$.

The set H is clearly in NP. Let F_1 and F_2 be two 3-CNF formulas with no more than n variables. We know that $\max\text{-}\mathbb{1}(F_1) \leq n$ and $\max\text{-}\mathbb{1}(F_2) \leq n$. We can in polynomial time in parallel query the tuples $\langle F_1, 0 \rangle, \langle F_1, 1 \rangle, \dots, \langle F_1, n \rangle$ as well as $\langle F_2, 0 \rangle, \langle F_2, 1 \rangle, \dots, \langle F_2, n \rangle$ to the NP-oracle H . With the answers to all these queries, we know $\max\text{-}\mathbb{1}(F_i)$, $i \in \{1, 2\}$, since $\max\text{-}\mathbb{1}(F_i)$ equals the largest k such that $\langle F_i, k \rangle \in H$. It is then trivial to determine if $\max\text{-}\mathbb{1}(F_1) \leq \max\text{-}\mathbb{1}(F_2)$ or if $\max\text{-}\mathbb{1}(F_1) = \max\text{-}\mathbb{1}(F_2)$. Obviously this is a $P_{\parallel}^{\text{NP}}$ -algorithm.

The next theorem establishes the $P_{\parallel}^{\text{NP}}$ -hardness of **MAX TRUE 3SAT COMPARE** and **MAX TRUE 3SAT EQUALITY**. Note that the reduction has the additional property that it guarantees $\max\text{-}\mathbb{1}(F_1) \geq \max\text{-}\mathbb{1}(F_2)$. This will be useful in the next section.

Theorem 3.2.6 *For every set $A \in P_{\parallel}^{\text{NP}}$, there exists a polynomial-time computable function f such that for each $x \in \Sigma^*$, $f(x) = \langle F_1, F_2 \rangle$ is a pair of satisfiable 3-CNF formulas, and*

$$\begin{aligned} x \in A &\implies \max\text{-}\mathbb{1}\text{-set}(F_1) = \max\text{-}\mathbb{1}\text{-set}(F_2); \\ x \notin A &\implies \max\text{-}\mathbb{1}(F_1) > \max\text{-}\mathbb{1}(F_2). \end{aligned}$$

We are going to prove this theorem first for circuits instead of formulas, which is easier. As intermediate step, we need the following auxiliary lemma.

Lemma 3.2.7 *For every set $A \in P_{\parallel}^{\text{NP}}$, there are sets $B_1, B_2 \in P$ and a polynomial \tilde{p} such that for every $x \in \Sigma^*$*

1. $x \in A \implies \max\text{-}\mathbb{1}(B_1, x) = \max\text{-}\mathbb{1}(B_2, x);$
 $x \notin A \implies \max\text{-}\mathbb{1}(B_1, x) > \max\text{-}\mathbb{1}(B_2, x).$
2. $x \in A \implies \max\text{-}\mathbb{1}\text{-set}(B_1, x) = \max\text{-}\mathbb{1}\text{-set}(B_2, x).$
3. $\{w \mid \langle x, w \rangle \in B_i\} \subseteq \Sigma^{\leq \tilde{p}(|x|)}$ for every $x \in \Sigma^*$ ($i \in \{1, 2\}$).

Proof Let A be an arbitrary set in $P_{\parallel}^{\text{NP}}$. Let NPTM N be as given by Proposition 3.2.3. We fix a function “code” that encodes computation paths as sets over Σ^* . Recall that we defined computation paths to be sequences of Turing machine configurations. The function “code” has to be one-to-one, and polynomial-time computable and invertible. Moreover, we require that for any given string “ $w_1 \text{code}(\rho) w_2$,” the start and end of “code(ρ)” can be identified in polynomial time.

Let p be a polynomial bounding the length of code(ρ), i.e.,

$$p(n) \geq \max\{|\text{code}(\rho)| \mid \rho \text{ is a computation path of } N(x) \text{ for some } x \in \Sigma^n\}$$

for every $n \in \mathbb{N}$. Let

$$\begin{aligned} B_1 =_{\text{df}} \{ \langle x, w \rangle \mid x, w \in \Sigma^* \text{ and } w = 1 \text{ out}_N(x, \rho)^{p(|x|)+1} \text{code}(\rho) \\ \text{for some path } \rho \text{ of } N(x) \}, \text{ and} \end{aligned}$$

$$B_2 =_{df} \{ \langle x, w \rangle \mid x, w \in \Sigma^* \text{ and } w = 1 \text{ out}_N(x, \rho)^{p(|x|)+1} \text{ code}(\rho) \\ \text{for some accepting path } \rho \text{ of } N(x) \} \cup \{ \langle x, 0 \rangle \}.$$
⁶

Clearly, B_1 and B_2 are in P. Define \tilde{p} to be a polynomial that is large enough such that for every $x, w \in \Sigma^*$ and $i \in \{1, 2\}$,

$$\langle x, w \rangle \in B_i \implies |w| \leq \tilde{p}(|x|).$$

Let $x \in A$. Then N accepts x on every path ρ with $|\text{out}_N(x, \rho)|_1 = \text{max-}\mathbb{1}(N, x)$. It is easy to see that this implies

$$\text{max-}\mathbb{1}\text{-set}(B_1, x) = \text{max-}\mathbb{1}\text{-set}(B_2, x).$$

Let $x \notin A$. Then N rejects x on every path ρ with $|\text{out}_N(x, \rho)|_1 = \text{max-}\mathbb{1}(N, x)$. Fix any path ρ_{max} with $|\text{out}_N(x, \rho_{\text{max}})|_1 = \text{max-}\mathbb{1}(N, x)$. Then for every accepting path ρ_{acc} of $N(x)$,

$$|\text{out}_N(x, \rho_{\text{max}})|_1 > |\text{out}_N(x, \rho_{\text{acc}})|_1.$$

Because $p(|x|) + 1 > |\text{code}(\rho)|$ is true for every path ρ of $N(x)$, it follows that for every accepting path ρ_{acc} of $N(x)$

$$|1 \text{ out}_N(x, \rho_{\text{max}})^{p(|x|)+1} \text{ code}(\rho_{\text{max}})|_1 > |1 \text{ out}_N(x, \rho_{\text{acc}})^{p(|x|)+1} \text{ code}(\rho_{\text{acc}})|_1. \quad (3.1)$$

To see that Equation 3.1 implies the desired inequality

$$\text{max-}\mathbb{1}(B_1, x) > \text{max-}\mathbb{1}(B_2, x),$$

note that

$$\text{max-}\mathbb{1}(B_1, x) \geq |1 \text{ out}_N(x, \rho_{\text{max}})^{p(|x|)+1} \text{ code}(\rho_{\text{max}})|_1,$$

and

$$\text{max-}\mathbb{1}(B_2, x) = \max(0, \max\{|1 \text{ out}_N(x, \rho')^{p(|x|)+1} \text{ code}(\rho')|_1 \mid \rho' \text{ is an accepting path of } N(x)\}).$$

■ (Lemma 3.2.7)

Lemma 3.2.8 *For every set $A \in \text{P}_{\parallel}^{\text{NP}}$, there exists a polynomial-time computable function f such that for each $x \in \Sigma^*$, $f(x) = \langle C_1, C_2 \rangle$ is a pair of satisfiable boolean circuits, and*

$$\begin{aligned} x \in A &\implies \text{max-}\mathbb{1}\text{-set}(C_1) = \text{max-}\mathbb{1}\text{-set}(C_2); \\ x \notin A &\implies \text{max-}\mathbb{1}(C_1) > \text{max-}\mathbb{1}(C_2). \end{aligned}$$

⁶We put $\langle x, 0 \rangle$ in B_2 in order to treat the case that $N(x)$ has no accepting paths at all.

Proof Let $A \in P_{||}^{\text{NP}}$. Let B_1 and B_2 be sets in P, and \tilde{p} a polynomial belonging to A as stated in Lemma 3.2.7. The proof essentially consists of transforming the sets B_1 and B_2 into boolean circuits C_1 and C_2 . For technical reasons (because C_1 and C_2 will have a fixed number of inputs), we will work with the slightly modified sets B'_1 and B'_2 instead of B_1 and B_2 :

$$B'_i = \{ \langle x, w' \rangle \mid |w'| = \tilde{p}(|x|) \text{ and } (\exists w)[\langle x, w \rangle \in B_i \wedge w' = 0^*w] \} \quad (i \in \{1, 2\}).$$

Let $M_{B'_1}$ and $M_{B'_2}$ be DPTMs that accept B'_1 and B'_2 , respectively. It is well known (see, e.g., [ALR04, Pap94]) that DPTMs can be simulated by circuits of polynomial size. Let x be an arbitrary string in Σ^* . We construct circuits C_1 and C_2 that simulate $M_{B'_1}$ and $M_{B'_2}$ on all inputs $\langle x, y \rangle$, where $y \in \Sigma^{\tilde{p}(|x|)}$, such that

$$\langle x, y \rangle \in B'_i \iff C_i(y) = 1 \quad (i \in \{1, 2\}).$$

Let $f(x) = \langle C_1, C_2 \rangle$. It is easy to see that function f has the properties stated in the lemma. ■ (Lemma 3.2.8)

The following lemma formalizes the folklore result that every boolean circuit C can be transformed in polynomial time into a boolean function F in such a way that C is satisfiable if and only F is satisfiable.

Lemma 3.2.9 (Folklore) *There exists a polynomial-time computable function f such that for every circuit $C(x_1, x_2, \dots, x_n)$, $f(C)$ is a 3-CNF formula $G(x_1, x_2, \dots, x_n, h_1, h_2, \dots, h_m)$ with the following properties for all $x_1, x_2, \dots, x_n \in \{0, 1\}$,*

- $C(x_1, x_2, \dots, x_n) = 0 \implies (\forall h_1 \dots \forall h_m)[G(x_1, x_2, \dots, x_n, h_1, \dots, h_m)] = 0$;
- $C(x_1, x_2, \dots, x_n) = 1 \implies (\exists! h_1 \dots \exists! h_m)[G(x_1, x_2, \dots, x_n, h_1, \dots, h_m)] = 1$.⁷

Proof As this is a standard result, we give only an outline of the idea. See, e.g., the textbooks [ALR04, CLRS01, Pap94] for more details. Suppose that C has n inputs and m gates. The formula G we construct has variables x_1, x_2, \dots, x_n representing the inputs of C , and variables h_1, h_2, \dots, h_m , representing the values of gates g_1, g_2, \dots, g_m of C . For each gate g_i , we add a subformula G^i to G . For example, if g_i is an \wedge -gate that has incoming arcs from gates g_j and g_k , then

$$G^i = h_i \leftrightarrow (h_j \wedge h_k),^8 \tag{3.2}$$

which can be written equivalently with 3 clauses as

$$(\neg h_i \vee h_j) \wedge (\neg h_i \vee h_k) \wedge (\neg h_j \vee \neg h_k \vee h_i).$$

⁷We use $(\exists! h_1 \dots \exists! h_m)[G(h_1, \dots, h_m)]$ to indicate that there is a unique assignment $h'_1, \dots, h'_m \in \{0, 1\}$ for G such that $G(h'_1, \dots, h'_m)$ is true.

⁸If g_i has incoming arcs from input vertices, then take accordingly a subformula of the form $G^i = h_i \leftrightarrow (x_j \wedge x_k)$.

Finally, let

$$G = G^1 \wedge G^2 \wedge \dots \wedge G^m \wedge h_m,$$

where g_m is assumed to be the output gate of the circuit. The construction ensures that the following are true:

- If C with input x_1, x_2, \dots, x_n evaluates to false, then there are no h_1, h_2, \dots, h_m making $G(x_1, x_2, \dots, x_n, h_1, h_2, \dots, h_m)$ true.
- If C with input x_1, x_2, \dots, x_n evaluates to true, then there is a unique assignment h_1, h_2, \dots, h_m making $G(x_1, x_2, \dots, x_n, h_1, h_2, \dots, h_m)$ true. This assignment is uniquely determined by the values that the gates of C get with input assignment x_1, x_2, \dots, x_n : Variable h_i gets value 1 if and only if the value of gate g_i is 1. (This can be inductively proved using subformulas (3.2)). ■ (Lemma 3.2.9)

We need the following slightly stronger result, because we have here to deal with a *pair* of circuits.

Lemma 3.2.10 *There exists a polynomial-time computable function f such that for every pair of boolean circuits $\langle C_1, C_2 \rangle$, $f(C_1, C_2)$ is a pair of 3-CNF formulas $\langle G_1, G_2 \rangle$ such that*

1. G_1 and G_2 have the properties as in Lemma 3.2.9: For all $x_1, x_2, \dots, x_n \in \{0, 1\}$ and $i \in \{1, 2\}$,
 - $C_i(x_1, \dots, x_n) = 0 \implies (\forall h_1 \dots \forall h_m)[G_i(x_1, \dots, x_n, h_1, \dots, h_m)] = 0$;
 - $C_i(x_1, \dots, x_n) = 1 \implies (\exists! h_1 \dots \exists! h_m)[G_i(x_1, \dots, x_n, h_1, \dots, h_m)] = 1$.
2. Additionally, for all $x_1, x_2, \dots, x_n \in \{0, 1\}$,

$$C_1(x_1, x_2, \dots, x_n) = 1 \wedge C_2(x_1, x_2, \dots, x_n) = 1$$

\implies

$$(\exists! h_1 \dots \exists! h_m)[G_1(x_1, \dots, x_n, h_1, \dots, h_m) = 1 \wedge G_2(x_1, \dots, x_n, h_1, \dots, h_m) = 1].$$

Proof The proof uses the ideas of the previous lemma. A bit extra care is needed to treat the case that we have an assignment x_1, x_2, \dots, x_n that makes C_1 and C_2 true *simultaneously*: To make sure that $G_1(x_1, x_2, \dots, x_n, h_1, h_2, \dots, h_m)$ and $G_2(x_1, x_2, \dots, x_n, h_1, h_2, \dots, h_m)$ are satisfied *with the same* unique h_1, h_2, \dots, h_m , we modify the construction in the proof of Lemma 3.2.9 slightly. Suppose that C_1 and C_2 have respectively m_1 and m_2 gates. Let g_1, g_2, \dots, g_m ($m = m_1 + m_2$) enumerate all gates occurring in C_1 or C_2 . Let $G_1^1, G_1^2, \dots, G_1^{m_1}$ and $G_2^1, G_2^2, \dots, G_2^{m_2}$

be the subformulas obtained analogously to Eq. (3.2). The formulas G_1 and G_2 are then defined by

$$\begin{aligned} G_1 &= G_1^1 \wedge G_1^2 \wedge \dots \wedge G_1^{m_1} \wedge G_2^1 \wedge G_2^2 \wedge \dots \wedge G_2^{m_2} \wedge h_{m_1}; \\ G_2 &= G_1^1 \wedge G_1^2 \wedge \dots \wedge G_1^{m_1} \wedge G_2^1 \wedge G_2^2 \wedge \dots \wedge G_2^{m_2} \wedge h_{m_2}, \end{aligned}$$

where g_{m_1} and g_{m_2} are assumed to be the output gates of C_1 and C_2 , respectively.

In summary, the simple idea is that we process the gates of *both* circuits in the construction of *both* formulas. Only the clauses that take the value from the output gate (clause (h_{m_1}) for C_1 , clause (h_{m_2}) for C_2) are different. It is easy to see that this ensures that the second condition of the lemma is satisfied.

■ (Lemma 3.2.10)

With the help of the previous lemma, we can now prove Theorem 3.2.6.

Proof of Theorem 3.2.6 Because of Lemma 3.2.8, we only have to show that there is a polynomial-time computable function f that transforms each pair $\langle C_1, C_2 \rangle$ of satisfiable circuits to a pair of satisfiable 3-CNF formulas $\langle F_1, F_2 \rangle$ such that

$$\max\text{-1-set}(C_1) = \max\text{-1-set}(C_2) \implies \max\text{-1-set}(F_1) = \max\text{-1-set}(F_2); \quad (3.3)$$

$$\max\text{-1}(C_1) > \max\text{-1}(C_2) \implies \max\text{-1}(F_1) > \max\text{-1}(F_2). \quad (3.4)$$

Take the formulas G_1 and G_2 stated in Lemma 3.2.10. We define $F_i(x_1^1, \dots, x_1^{m+1}, x_2^1, \dots, x_2^{m+1}, \dots, x_n^1, \dots, x_n^{m+1}, h_1, \dots, h_m)$ to be equivalent to G_i ($i \in \{1, 2\}$), but with each variable x_k replicated $m + 1$ times (by adding clauses equivalent to $x_k^1 \leftrightarrow x_k^j$ (i.e., clauses $(\neg x_k^1 \vee x_k^j)$ and $(x_k^1 \vee \neg x_k^j)$) for each $j \in \{2, 3, \dots, m + 1\}$).

It is easy to see that there exist integers $\delta_1, \delta_2 \in \{0, 1, \dots, m\}$ such that,

$$\max\text{-1}(F_i) = (m + 1) \max\text{-1}(C_i) + \delta_i \quad (i \in \{0, 1\}).$$

Thus (3.4) is proved.

Statement (3.3) is also easy to prove: Let C_1 and C_2 be circuits with $\max\text{-1-set}(C_1) = \max\text{-1-set}(C_2)$. Because of the replication of variables in F_1 and F_2 , assignments with maximum number of 1's within the x -variables in F_i correspond to assignments with maximum number of 1's in C_i . For satisfying assignments to F_1 and F_2 , the values of the h -variables are uniquely determined by the values of the x -variables. But we know that the satisfying assignments with maximum number of 1's for C_1 and C_2 are the same. Hence the assignments with maximum number of 1's are the same for F_1 and F_2 , and (3.3) is proved.

■ (Theorem 3.2.6)

Corollary 3.2.11 MAX TRUE 3SAT COMPARE and MAX TRUE 3SAT EQUALITY are complete in $P_{||}^{NP}$ under polynomial-time many-one reductions. ■

3.2.2 Satisfiability Parity Problem

In this subsection we prove that the below defined problem ODD MAX TRUE 3SAT is $P_{\parallel}^{\text{NP}}$ -complete. The proof is not presented in full detail, because it is similar to the one in Subsection 3.2.1.

Definition 3.2.12 *We define the following satisfiability problem for boolean formulas:*

ODD MAX TRUE 3SAT

Instance: A 3-CNF formula F .

Question: Does it hold that $\max\text{-}\mathbb{1}(F) \equiv 1 \pmod{2}$?

That this problem is contained in the class $P_{\parallel}^{\text{NP}}$ can be shown as demonstrated for MAX TRUE 3SAT COMPARE and MAX TRUE 3SAT EQUALITY. The next theorem establishes the $P_{\parallel}^{\text{NP}}$ -hardness of ODD MAX TRUE 3SAT.

Theorem 3.2.13 *For every set $A \in P_{\parallel}^{\text{NP}}$, there exists a polynomial-time computable function f such that for each $x \in \Sigma^*$, $f(x) = F$ is a satisfiable 3-CNF formula, and*

$$x \in A \iff \max\text{-}\mathbb{1}(F) \equiv 1 \pmod{2}. \quad (3.5)$$

We need the following auxiliary lemma.

Lemma 3.2.14 *For every $A \in P_{\parallel}^{\text{NP}}$ there are a set $B \in P$ and a polynomial \tilde{p} such that for every $x \in \Sigma^*$*

1. $x \in A \iff \max\text{-}\mathbb{1}(B, x) \equiv 1(2)$, and
2. $\{w \mid \langle x, w \rangle \in B\} \subseteq \Sigma^{\leq \tilde{p}(|x|)}$ for every $x \in \Sigma^*$.

Proof Let A be an arbitrary set in $P_{\parallel}^{\text{NP}}$. Let NPTM N be as given by Proposition 3.2.3. As in the proof of Lemma 3.2.7, let p be a polynomial bounding the length of $\text{code}(\rho)$. In place of two sets B_1 and B_2 , we define now a single set B :

$$\begin{aligned} B =_{df} & \{ \langle x, w \rangle \mid x, w \in \Sigma^* \text{ and } w = \text{out}_N(x, \rho)^{2p(|x|)+2} \text{code}(\rho)^2 0 \\ & \text{for some rejecting path } \rho \text{ of } N(x) \} \\ & \cup \{ \langle x, w \rangle \mid x, w \in \Sigma^* \text{ and } w = \text{out}_N(x, \rho)^{2p(|x|)+2} \text{code}(\rho)^2 1 \\ & \text{for some accepting path } \rho \text{ of } N(x) \}. \end{aligned}$$

Clearly, $B \in P$. Define \tilde{p} to be a polynomial that is large enough such that for every $x, w \in \Sigma^*$,

$$\langle x, w \rangle \in B \implies |w| \leq \tilde{p}(|x|).$$

We prove the first property stated in the lemma. Let $x \in \Sigma^*$.

Case 1: $x \in A$.

Then $N(x)$ accepts on every path with maximum number of 1's in the output. Hence there is a path ρ_{\max} with maximum number of 1's in the output⁹ such that

$$\begin{aligned} \max\text{-}\mathbb{1}(B, x) &= \max\{|y|_1 \mid \langle x, y \rangle \in B\} \\ &= \left| \text{out}_N(x, \rho_{\max})^{2p(|x|)+2} \text{code}(\rho_{\max})^2 \mathbb{1} \right|_1. \end{aligned} \quad (3.6)$$

Hence $\max\text{-}\mathbb{1}(B, x) \equiv 1(2)$.

Case 2: $x \notin A$.

Then $N(x)$ rejects on every path with maximum number of 1's in the output. Hence there is a path ρ_{\max} with maximum number of 1's in the output such that

$$\begin{aligned} \max\text{-}\mathbb{1}(B, x) &= \max\{|y|_1 \mid \langle x, y \rangle \in B\} \\ &= \left| \text{out}_N(x, \rho_{\max})^{2p(|x|)+2} \text{code}(\rho_{\max})^2 \mathbb{0} \right|_1. \end{aligned} \quad (3.7)$$

Hence $\max\text{-}\mathbb{1}(B, x) \equiv 0(2)$.

■ (Lemma 3.2.14)

Proof of Theorem 3.2.13 The proof is analogous to (and in fact easier than) the proof of Theorem 3.2.6: First, construct a circuit C such that

$$x \in A \iff \max\text{-}\mathbb{1}(C) \equiv 1 \pmod{2}. \quad (3.8)$$

Second, construct a 3-CNF formula G from C as described in Lemma 3.2.9. Finally, obtain F from G by duplicating the variables h_i , so that the parity information of the variables x_i is preserved. ■ (Theorem 3.2.13)

Corollary 3.2.15 ODD MAX TRUE 3SAT is complete in $P_{||}^{\text{NP}}$ under polynomial-time many-one reduction.

⁹It can be seen that this path ρ_{\max} is a path with maximum number of 1's in the output that has additionally the property that $|\text{code}(\rho_{\max})|_1$ is maximum.

3.2.3 An Alternative Proof for Wagner's Lemma

Using Lemma 3.2.14, we can give an alternative proof of Wagner's lemma.

Lemma 3.2.16 [Wagner 1987]¹⁰ *Let D be an NP-complete set and let E be an arbitrary set. If there exists a polynomial-time computable function g such that*

$$\|\{i \mid x_i \in D\}\| \equiv 1 \pmod{2} \iff g(x_1, \dots, x_{2k}) \in E \quad (3.9)$$

for all $k \geq 1$, $x_1, \dots, x_{2k} \in \Sigma^$ with $\chi_D(x_1) \geq \chi_D(x_2) \geq \dots \geq \chi_D(x_{2k})$, then E is $P_{\parallel}^{\text{NP}}$ -hard.*

Proof Let E be a set satisfying the conditions of Wagner's lemma. Let A be an arbitrary set in $P_{\parallel}^{\text{NP}}$. We have to prove that there is a polynomial-time many-one reduction from A to E .

Let B be a set in P and \tilde{p} be a polynomial that belong to A according to Lemma 3.2.14. Let

$$\widehat{B} = \{\langle x, n \rangle \mid n \in \mathbb{N} \text{ and } (\exists y) [\langle x, y \rangle \in B \text{ and } |y|_1 \geq n]\}.$$

Clearly, $\widehat{B} \in \text{NP}$. Because D is NP-complete, there exists a polynomial-time many-one reduction $f_{\widehat{B}}$ from \widehat{B} to the D . Using Lemma 3.2.14, we have

$$\begin{aligned} x \in A &\iff \max \{|w|_1 \mid |w| \leq \tilde{p}(|x|) \text{ and } \langle x, w \rangle \in B\} \equiv 1 \pmod{2} \\ &\iff \max \{|w|_1 \mid |w| \leq 2\tilde{p}(|x|) \text{ and } \langle x, w \rangle \in B\} \equiv 1 \pmod{2} \\ &\iff \max \{n \mid n \leq 2\tilde{p}(|x|) \text{ and } \langle x, n \rangle \in \widehat{B}\} \equiv 1 \pmod{2} \\ &\iff \|\{n \mid 1 \leq n \leq 2\tilde{p}(|x|) \text{ and } \langle x, n \rangle \in \widehat{B}\}\| \equiv 1 \pmod{2} \\ &\iff \|\{n \mid 1 \leq n \leq 2\tilde{p}(|x|) \text{ and } f_{\widehat{B}}(\langle x, n \rangle) \in D\}\| \equiv 1 \pmod{2} \end{aligned}$$

From the definition of \widehat{B} , it is clear that

$$\chi_{\widehat{B}}(\langle x, 1 \rangle) \geq \chi_{\widehat{B}}(\langle x, 2 \rangle) \geq \dots \geq \chi_{\widehat{B}}(\langle x, 2\tilde{p}(|x|) \rangle),$$

and hence

$$\chi_D(f_{\widehat{B}}(\langle x, 1 \rangle)) \geq \chi_D(f_{\widehat{B}}(\langle x, 2 \rangle)) \geq \dots \geq \chi_D(f_{\widehat{B}}(\langle x, 2\tilde{p}(|x|) \rangle)).$$

By (3.9) of Wagner's lemma follows

$$x \in A \iff g(f_{\widehat{B}}(\langle x, 1 \rangle), f_{\widehat{B}}(\langle x, 2 \rangle), \dots, f_{\widehat{B}}(\langle x, 2\tilde{p}(|x|) \rangle)) \in E$$

for a function $g \in \text{FP}$. Therefore, the composition of function $f_{\widehat{B}}$ with function g yields a polynomial-time reduction from A to E . Hence E is $P_{\parallel}^{\text{NP}}$ -hard.

■ (Lemma 3.2.16)

¹⁰Wagner states hardness for P_{bf}^{NP} , a class which is now known to be equal to $P_{\parallel}^{\text{NP}}$.

3.3 $P_{\parallel}^{\text{NP}}$ -Completeness of the Minimum Vertex Cover Comparison Problem

In this section, we prove that it is $P_{\parallel}^{\text{NP}}$ -complete to compare the sizes of minimum vertex covers for two given graphs. To this end, we give a reduction from the satisfiability compare problem defined in the previous section. We get this reduction by an easy modification of the classic reduction by Garey and Johnson [GJ79]. To make the exposition simpler, we make use of a weighted version of the vertex cover problem as an intermediate step.

A *vertex weighted graph* is a graph G with a weight function $c : V(G) \rightarrow \mathbb{N}$ for its vertices. For any $V' \subseteq V(G)$, let $c(V') = \sum_{v \in V'} c(v)$. We define

$$mwvc(G) = \min\{c(V') \mid V' \text{ is a vertex cover of } G\}.$$

Lemma 3.3.1 *There is a polynomial-time computable function f such that for every satisfiable 3-CNF formula F , $f(F) = \langle G, k \rangle$, where G is a vertex weighted graph and k an integer, such that*

1. $mwvc(G) = k - \max\text{-}\mathbb{1}(F)$.
2. Every vertex v has weight $c(v) \leq \|V\|$.

Proof We use the well-known reduction from 3SAT to Vertex Cover given by Garey and Johnson [GJ79]. That reduction has the useful property that the structure of each solutions for the vertex cover problem reflect closely a satisfying assignment of the corresponding satisfiability problem.

Let F be an arbitrary satisfiable 3-CNF formula. Let F contain n variables u_1, u_2, \dots, u_n and m clauses c_1, c_2, \dots, c_m . We can assume that F has only clauses with *exactly* 3 literals per clause. If F contains clauses with fewer than 3 literals, then we fill them up by replicating literals.¹¹

Let $f(F)$ be the graph G given by the reduction of Garey and Johnson [GJ79]. For the sake of self-containment we repeat their construction here.

The graph G consists of two components (called “truth-setting” and “satisfaction testing”) and edges communicating between them.

Truth-setting components: Each variable u_i ($1 \leq i \leq n$) is assigned a component $T_i = (V_i, E_i)$ with

$$\begin{aligned} V_i &=_{df} \{u_i, \neg u_i\} \\ E_i &=_{df} \{\{u_i, \neg u_i\}\}. \end{aligned}$$

¹¹The 3-CNF formulas in [GJ79] are assumed to have exactly three literals per clause. The reduction works also if a literal occurs more than once in a clause.

Satisfaction testing components: Each clause c_j ($1 \leq j \leq m$) is assigned a component $S_j = (V'_j, E'_j)$ with three vertices forming a triangle:

$$\begin{aligned} V'_j &=_{df} \{a_1[j], a_2[j], a_3[j]\} \\ E'_j &=_{df} \{\{a_1[j], a_2[j]\}, \{a_1[j], a_3[j]\}, \{a_2[j], a_3[j]\}\} \end{aligned}$$

Edges communicating between truth-setting and satisfaction testing components: For each clause c_j let

$$E''_j =_{df} \{\{a_1[j], x_j\}, \{a_2[j], y_j\}, \{a_3[j], z_j\}\}$$

where x_j , y_j , and z_j denote the literals in c_j .

The graph G is defined by

$$V =_{df} \left(\bigcup_{i=1}^n V_i \right) \cup \left(\bigcup_{j=1}^m V'_j \right)$$

and

$$E =_{df} \left(\bigcup_{i=1}^n E_i \right) \cup \left(\bigcup_{j=1}^m E'_j \right) \cup \left(\bigcup_{j=1}^m E''_j \right)$$

This ends the construction of G given by [GJ79].

We define the weight function w as follows. All vertices get weight $2m + n + 1$, except the vertices corresponding to variables with assignment 0, which get weight $2m + n + 2$:

$$\begin{aligned} c(a_1[j]) = c(a_2[j]) = c(a_3[j]) &= 2m + n + 1 \quad (0 \leq j \leq m) \\ c(u_i) &= 2m + n + 1 \\ c(\neg u_i) &= 2m + n + 2 \quad (0 \leq i \leq n) \end{aligned}$$

Claim 3.1 *Let W be any minimum weight vertex cover of G . Then W contains exactly $2m + n$ vertices: exactly two vertices from each satisfaction testing component V'_j , ($j = 1, 2, \dots, m$) and exactly one vertex from each truth-setting component V_i , ($i = 1, 2, \dots, n$).*

Proof Because F is satisfiable, G has a vertex cover with no more than $2m + n$ vertices. It is easy to see that every set of vertices with more than $2m + n$ vertices has larger weight than any set of vertices with exactly $2m + n$ vertices. On the other hand, every vertex cover W of G must necessarily contain at least two vertices from each V'_j ($j = 1, 2, \dots, m$) and at least one vertex from each V_i ($i = 1, 2, \dots, n$).

■ (Claim 3.1)

We continue the proof of Lemma 3.3.1. It is easy to see that the following is true for any minimum weight vertex cover W (see the explanations in [GJ79]):

$$\begin{aligned} \|\{v \in W \mid c(v) = 2m + n + 2\}\| &= \min\{|w|_0 \mid F(w) = 1\} \\ &= n - \max\mathbb{1}(F). \end{aligned}$$

Therefore

$$\begin{aligned} c(W) &= 2m \cdot (2m + n + 1) + \max\mathbb{1}(F) \cdot (2m + n + 1) \\ &\quad + (n - \max\mathbb{1}(F)) \cdot (2m + n + 2) \\ &= 2m(2m + n + 1) + n(2m + n + 1) + n - \max\mathbb{1}(F) \end{aligned}$$

Hence setting $k = (2m + n + 1)(2m + n) + n$, we get the desired identity $mwvc(G) = k - \max\mathbb{1}(F)$. ■ (Lemma 3.3.1)

Now it is easy to prove Lemma 3.3.1 also for unweighted graphs. Recall that $\tau(G)$ denotes the size of a minimum vertex cover of G .

Lemma 3.3.2 *There is a polynomial-time computable function g such that for every satisfiable 3-CNF formula F , $g(F) = \langle G, k \rangle$, where G is a graph and k an integer, such that $\tau(G) = k - \max\mathbb{1}(F)$.*

Proof Let $f(F) = \langle G', k \rangle$, where f is the function stated in Lemma 3.3.1. Let c be the weight function for G . Define $g(F) = \langle G, k \rangle$, where G is defined as follows.

$$\begin{aligned} V(G) &= \bigcup_{u \in V(G')} \{u_1, \dots, u_{c(u)}\}; \\ E(G) &= \{\{(u_i, v_j) \in V(G)\} \mid \{u, v\} \in E(G')\}. \end{aligned}$$

It is easy to see that $\tau(G) = mwvc(G')$. ■ (Lemma 3.3.2)

Definition 3.3.3 *We define the following decision problems:*

1. **Minimum Vertex Cover Compare**

Instance: Two graphs G_1 and G_2 .

Question: Does it hold that $\tau(G_1) \leq \tau(G_2)$?

2. **Minimum Vertex Cover Equality**

Instance: Two graphs G_1 and G_2 .

Question: Does it hold that $\tau(G_1) = \tau(G_2)$?

The next theorem gives the reduction establishing the $P_{\parallel}^{\text{NP}}$ -hardness of **Minimum Vertex Cover Compare** and **Minimum Vertex Cover Equality**. The reduction has the additional property that we have never $\tau(G_1) < \tau(G_2)$. This property of the reduction will be needed in Chapter 6.

Theorem 3.3.4 *For any set $A \in P_{\parallel}^{\text{NP}}$, there exists a polynomial-time computable function f such that for each $x \in \Sigma^*$, $f(x) = \langle G_1, G_2 \rangle$ is a pair graphs and*

$$\begin{aligned} x \in A &\implies \tau(G_1) = \tau(G_2); \\ x \notin A &\implies \tau(G_1) > \tau(G_2). \end{aligned}$$

Proof Let $A \in P_{\parallel}^{\text{NP}}$. Let F_1 and F_2 be the 3-CNF formulas stated in Theorem 3.2.6. Let $g(F_1) = \langle H_2, k_2 \rangle$ and $g(F_2) = \langle H_1, k_1 \rangle$, where g is the reduction stated in Lemma 3.3.2. Suppose $k_1 \leq k_2$. Add $k_2 - k_1$ new isolated edges to H_1 and obtain G_1 . Set $G_2 = H_2$. Then we get

$$\begin{aligned} \tau(G_1) &= k_2 - \max\text{-}\mathbf{1}(F_2), \text{ and} \\ \tau(G_2) &= k_2 - \max\text{-}\mathbf{1}(F_1). \end{aligned}$$

Hence

$$\begin{aligned} \max\text{-}\mathbf{1}(F_1) = \max\text{-}\mathbf{1}(F_2) &\implies \tau(G_1) = \tau(G_2); \\ \max\text{-}\mathbf{1}(F_1) > \max\text{-}\mathbf{1}(F_2) &\implies \tau(G_1) > \tau(G_2). \end{aligned}$$

The case of $k_2 < k_1$ is treated analogously.

■ (Theorem 3.3.4)

Using binary search, it is easy to prove that **Minimum Vertex Cover Compare** and **Minimum Vertex Cover Equality** are in $P_{\parallel}^{\text{NP}}$.¹² Hence from Theorem 3.3.4 we get the following corollary.

Corollary 3.3.5 *Minimum Vertex Cover Compare and Minimum Vertex Cover Equality are complete in $P_{\parallel}^{\text{NP}}$ under polynomial-time many-one reduction. ■*

Theorem 3.3.4 and Corollary 3.3.5 can also be stated in terms of **Independent Set** and **Clique** by the following well-known facts:

- V' is a vertex cover of a graph G if and only if $V(G) - V'$ is an independent set of G .
- V' is an independent set of a graph G if and only if V' is a clique of G^c , where G^c is the complement graph of G .

¹²Here we use that $P_{\parallel}^{\text{NP}} = P^{\text{NP}[\log]}$.

3.4 Digression to Completeness for P^{NP}

In this section we use the ideas of Sections 3.2 and 3.3 to prove completeness results for the class P^{NP} .

Definition 3.4.1 *We define the following functions:*¹³

1. For every $A \subseteq \Sigma^*$ and $x \in \Sigma^*$,

$$\text{max-lex}(A, x) = \max \{w \in \Sigma^* \mid \langle x, w \rangle \in A\}.$$

2. For every boolean function (circuit or formula) ϕ ,

$$\text{max-lex}(\phi) = \max \{y_1 y_2 \dots y_n \in \Sigma^* \mid \phi(y_1, y_2, \dots, y_n) = 1\};$$

$$\text{min-lex}(\phi) = \min \{y_1 y_2 \dots y_n \in \Sigma^* \mid \phi(y_1, y_2, \dots, y_n) = 1\}.$$

Definition 3.4.2 *We define the following satisfiability problems for boolean formulas:*

1. MAX LEX 3SAT COMPARE

Instance: Two 3-CNF formulas F_1 and F_2 .

Question: Is the lexicographically maximum satisfying truth assignment for F_1 less than or equal to that for F_2 ?

2. MAX LEX 3SAT EQUALITY

Instance: Two 3-CNF formulas F_1 and F_2 .

Question: Does the lexicographically maximum satisfying truth assignment for F_1 equal the lexicographically maximum satisfying truth assignment for F_2 ?

Using binary search, it is easy to prove that MAX LEX 3SAT COMPARE and MAX LEX 3SAT EQUALITY are in P^{NP} . The P^{NP} -hardness of these problems is established by the next theorem. Note that the reduction has the additional property that it guarantees $\text{max-lex}(F_1) \geq \text{max-lex}(F_2)$.

¹³If the maximum is taken over the empty set, then the function is undefined.

Theorem 3.4.3 *For any set $A \in \text{P}^{\text{NP}}$, there exists a polynomial-time computable function f such that for each $x \in \Sigma^*$, $f(x) = \langle F_1, F_2 \rangle$ is a pair of satisfiable 3-CNF formulas, and*

$$\begin{aligned} x \in A &\implies \max\text{-lex}(F_1) = \max\text{-lex}(F_2); \\ x \notin A &\implies \max\text{-lex}(F_1) > \max\text{-lex}(F_2). \end{aligned}$$

For the proof of Theorem 3.4.3, we need the following lemma.

Lemma 3.4.4 *For any set $A \in \text{P}^{\text{NP}}$, there are sets $B_1, B_2 \in \text{P}$ and a polynomial \tilde{p} such that*

1. $x \in A \implies \max\text{-lex}(B_1, x) = \max\text{-lex}(B_2, x);$
 $x \notin A \implies \max\text{-lex}(B_1, x) > \max\text{-lex}(B_2, x).$
2. $\{w \mid \langle x, w \rangle \in B_i\} \subseteq \Sigma^{\tilde{p}(|x|)}$ for every $x \in \Sigma^*$ ($i \in \{1, 2\}$).

Proof Let A be an arbitrary set in P^{NP} . Let NPTM N be as given by Proposition 3.2.2.

Let

$$B'_1 =_{df} \{ \langle x, w \rangle \mid x, w \in \Sigma^* \text{ and } w = 1 \text{ out}_N(x, \rho) \text{ code}(\rho) \\ \text{for some path } \rho \text{ of } N(x) \}, \text{ and}$$

$$B'_2 =_{df} \{ \langle x, w \rangle \mid x, w \in \Sigma^* \text{ and } w = 1 \text{ out}_N(x, \rho) \text{ code}(\rho) \\ \text{for some accepting path } \rho \text{ of } N(x) \} \cup \{ \langle x, 0 \rangle \}.$$
¹⁴

Let \tilde{p} be a polynomial that is large enough such that for every $x, w \in \Sigma^*$ and $i \in \{1, 2\}$,

$$\langle x, w \rangle \in B'_i \implies |w| \leq \tilde{p}(|x|).$$

Clearly, B'_1 and B'_2 are in P . Define B_1 and B_2 to be the same as B'_1 and B'_2 , but with the second string of each pair $\langle x, w \rangle$ filled up with zeroes as follows:

$$B_i = \{ \langle x, w' \rangle \mid |w'| = \tilde{p}(|x|) \text{ and } (\exists w)[\langle x, w \rangle \in B'_i \text{ and } w' = w0^*] \} \quad (i \in \{1, 2\}).$$

It is easy to see that B_1 and B_2 satisfy the properties stated in the lemma.

■ (Lemma 3.4.4)

Proof of Theorem 3.4.3. The proof is analogous to (and in fact easier than) the proof of Theorem 3.2.6: First, construct two circuit C_1 and C_2 such that

$$\begin{aligned} x \in A &\implies \max\text{-lex}(C_1) = \max\text{-lex}(C_2); \\ x \notin A &\implies \max\text{-lex}(C_1) > \max\text{-lex}(C_2). \end{aligned}$$

¹⁴We put $\langle x, 0 \rangle$ in B'_2 in order to treat the case that $N(x)$ has no accepting paths at all.

Second, construct 3-CNF formulas F_1 and F_2 from C_1 and C_2 as described in Lemma 3.2.10. For the proof of this theorem, no replication of variables x_i is necessary, because the lexicographic ordering ensures that the values of the auxiliary variables h_i are less significant than the values of the variables x_i .

■ (Theorem 3.4.3)

Corollary 3.4.5 **MAX LEX 3SAT COMPARE** and **MAX LEX 3SAT EQUALITY** are complete in P^{NP} under polynomial-time many-one reduction. ■

The **Traveling Salesperson Problem (TSP)** can be described as follows. We are given k cities, and a $k \times k$ matrix M with nonnegative integer entries that give the distances between the cities. We are interested in the length of a shortest tour, $\text{min-tour}(M)$, that visits each city exactly once and returns to the start. More formally,

$$\text{min-tour}(M) = \min \left\{ \sum_{i=1}^{k-1} M[\pi(i), \pi(i+1)] + M[\pi(k), \pi(1)] \mid \pi \text{ is a permutation on } [k] \right\}^{15}$$

We define the classical NP-complete decision version of the **Traveling Salesperson Problem**.

Definition 3.4.6 (*Traveling Salesperson Problem*)

Traveling Salesperson Problem

Instance: A matrix $M \in \mathbb{N}_{k \times k}$; an integer b .

Question: Does it hold that $\text{min-tour}(M) \leq b$?

We now apply Theorem 3.4.3 for proving the below defined versions of TSP to be P^{NP}-complete.

Definition 3.4.7 *We define the following decision problems:*

1. **TSP Compare**

Instance: Two matrices $M_1, M_2 \in \mathbb{N}_{k \times k}$.

Question: Does it hold that $\text{min-tour}(M_1) \leq \text{min-tour}(M_2)$?

¹⁵Recall that $[k]$ stands for $\{1, 2, \dots, k\}$.

2. TSP Equality

Instance: Two matrices $M_1, M_2 \in \mathbb{N}_{k \times k}$.

Question: Does it hold that $\text{min-tour}(M_1) = \text{min-tour}(M_2)$?

An *edge weighted graph* is a graph G with a cost function $c : E(G) \rightarrow \mathbb{N}$ for its edges. Given a Hamilton cycle C in an edge weighted directed or undirected graph, the cost of C is the sum of the costs of the edges in C .

Definition 3.4.8 We define the following functions:

1. For every directed graph G with weight function c , $\text{min-directed-circuit}(G)$ denotes the cost of a minimum cost Hamilton cycle in G . If G has no Hamilton cycle then $\text{min-directed-circuit}(G)$ is undefined.
2. For every undirected graph G with weight function c , $\text{min-undirected-circuit}(G)$ denotes the cost of a minimum cost Hamilton cycle in G . If G has no Hamilton cycle then $\text{min-undirected-circuit}(G)$ is undefined.

Lemma 3.4.9 There is a polynomial-time computable function f such that for every satisfiable 3-CNF formula F , $f(F) = G$, where G is an edge weighted directed graph such that $\text{min-directed-circuit}(G) = \text{pos}(\text{min-lex}(F))$.¹⁶

Proof We use the reduction from 3SAT to Directed Hamilton Cycle that can be found in the textbook by Schöning [Sch01]. This reduction has (once again) the useful property that the structure of any solution for the Directed Hamilton Cycle problem reflects closely a corresponding satisfying assignment of the satisfiability problem we are reducing from.

Let F be an arbitrary 3-CNF formula with n variables u_1, u_2, \dots, u_n and m clauses c_1, c_2, \dots, c_m . We can assume that all clauses in F have *exactly* 3 literals. If F contains clauses with fewer than 3 literals, then we fill them up by replicating literals. The reduction also works if a literal occurs more than once in a clause. We refer to the reader to [Sch01] for the reduction from 3SAT to Directed Hamilton Cycle. We do not repeat the reduction here. Let $f(F)$ be the graph G obtained by this reduction. For each variable u_i , there is a corresponding vertex i (notation of [Sch01]) in G . Each such vertex i has exactly two outgoing arcs: one arc corresponding to occurrences of u_i in F , and another arc corresponding to occurrences of $\neg u_i$ in F . We set the weight of the arc leaving vertex i that corresponds to occurrences of u_i in F to 2^{n-i} . All other arcs get weight 0. ■ (Lemma 3.4.9)

¹⁶Recall that $\text{pos}(x)$ denotes the lexicographic rank of x among the strings of length $|x|$.

The transition from undirected to directed graphs is easy.

Lemma 3.4.10 *There is a polynomial-time computable function f such that for every satisfiable 3-CNF formula F , $f(F) = G$, where G is an edge weighted undirected graph such that $\text{min-undirected-circuit}(G) = \text{pos}(\text{min-lex}(F))$.*

Proof Let H be the directed graph obtained according to Lemma 3.4.9. Obtain $f(F)$ from H , as in [Sch01], by expanding each vertex of H to three vertices: one vertex for incoming edges, another vertex for outgoing edges, and a third (middle) node to force us to go from ingoing edges to outgoing edges. The weights of the edges are chosen as in Lemma 3.4.9. The correctness of this construction can easily be seen from the explanations given in [Sch01]. ■ (Lemma 3.4.10)

The same lemma, but with max-lex instead of min-lex is easily obtained.

Lemma 3.4.11 *There is a polynomial-time computable function g such that for every satisfiable 3-CNF formula F with n variables, $g(F) = G$, where G is an edge weighted undirected graph such that $\text{min-undirected-circuit}(G) = 2^n - 1 - \text{pos}(\text{max-lex}(F))$.*

Proof Define F' to be the same as F , but with each literal negated. It is easy to see that $\text{pos}(\text{min-lex}(F')) = 2^n - 1 - \text{pos}(\text{max-lex}(F))$.

Define $g(F) = f(F')$, where f is the reduction of the previous lemma. Then we have $\text{min-undirected-circuit}(G) = \text{min-undirected-circuit}(g(F)) = \text{min-undirected-circuit}(f(F')) = \text{pos}(\text{min-lex}(F')) = 2^n - 1 - \text{pos}(\text{max-lex}(F))$. ■ (Lemma 3.4.11)

Lemma 3.4.12 *There is a polynomial-time computable function f such that for every satisfiable 3-CNF formula F with n variables, $f(F) = M$, where $M \in \mathbb{N}_{k \times k}$ for some integer k , such that $\text{min-tour}(M) = 2^n - 1 - \text{pos}(\text{max-lex}(F))$.*

Proof Let F be an arbitrary satisfiable 3-CNF formula. Let $G = g(F)$ be an edge weighted undirected graph with cost function c , where g is the reduction of the previous lemma. Let $V(G) = \{v_1, v_2, \dots, v_k\}$. It is sufficient to define a matrix M such that $\text{min-tour}(M) = \text{min-undirected-circuit}(G)$. From the construction of G it is clear that $\text{min-undirected-circuit}(G) \leq \sum_{i=1}^n 2^{n-i} = 2^n - 1$. Hence adding arcs with weight 2^n to G does not change $\text{min-undirected-circuit}(G)$. Therefore, we can define M by

$$M[i, j] =_{df} \begin{cases} c(\{v_i, v_j\}) & \text{if } \{v_i, v_j\} \in E(G) \\ 2^n & \text{otherwise.} \end{cases}$$

Clearly, $\text{min-tour}(M) = \text{min-undirected-circuit}(G)$. ■ (Lemma 3.4.12)

Theorem 3.4.13 *For any set $A \in \text{P}^{\text{NP}}$, there exists a polynomial-time computable function h such that for each $x \in \Sigma^*$, $h(x) = \langle M_1, M_2 \rangle$, and*

$$\begin{aligned} x \in A &\implies \text{min-tour}(M_1) = \text{min-tour}(M_2); \\ x \notin A &\implies \text{min-tour}(M_1) > \text{min-tour}(M_2). \end{aligned}$$

Proof Let $A \in \text{P}^{\text{NP}}$ and $x \in A$. Let the 3-CNF formulas F_1 and F_2 be determined by $\langle F_1, F_2 \rangle = f(x)$, where f is the function stated in Theorem 3.4.3. W.l.o.g. we can assume that F_1 and F_2 have the same number of variables. Define M_1 and M_2 by $M_1 = g(F_2)$ and $M_2 = g(F_1)$, where g is the function stated in Lemma 3.4.12. Clearly,

$$\begin{aligned} \text{max-lex}(F_2) = \text{max-lex}(F_1) &\implies \text{min-tour}(M_1) = \text{min-tour}(M_2); \\ \text{max-lex}(F_2) > \text{max-lex}(F_1) &\implies \text{min-tour}(M_1) > \text{min-tour}(M_2). \end{aligned}$$

Let $h(x) = \langle M_1, M_2 \rangle$. ■ (Theorem 3.4.13)

Using binary search, it is easy to prove that **TSP Compare** and **TSP Equality** are in P^{NP} . Hence from Theorem 3.4.13 we get the following corollary.

Corollary 3.4.14 *TSP Compare and TSP Equality are P^{NP} -complete.* ■

Chapter 4

Exact Complexity of the Winner Problem for Young Elections

4.1 Introduction

More than a decade ago, Bartholdi, Tovey, and Trick [BTT89b, BTT89a, BTT92] initiated the study of electoral systems with respect to their computational properties. In particular, they proved NP hardness lower bounds [BTT89b] for determining the winner in the voting schemes proposed by Dodgson and by Kemeny, and they studied complexity issues related to the problem of manipulating elections by strategic voting [BTT89a, BTT92]. Hemaspaandra, Hemaspaandra, and Rothe [HHR97a] classified both the winner and the ranking problem for Dodgson elections by proving them complete for $P_{\parallel}^{\text{NP}}$.

We study complexity issues related to Young and Dodgson elections. In 1977, Young [You77] proposed a voting scheme that extends the Condorcet Principle based on the fewest possible number of voters whose removal makes a given candidate c the Condorcet winner, i.e., c defeats all other candidates by a strict majority of the votes. We prove that both the winner and the ranking problem for Young elections is complete for $P_{\parallel}^{\text{NP}}$. To this end, we give a reduction from the problem **Maximum Set Packing Compare**, which we also prove $P_{\parallel}^{\text{NP}}$ -complete.

In Section 4.3, we study a homogeneous variant of Dodgson elections that was introduced by Fishburn [Fis77]. In contrast to the above-mentioned result of Hemaspaandra et al. [HHR97a], we show that both the winner and the ranking problem for Fishburn's homogeneous Dodgson elections can be solved efficiently by a linear program that is based on an integer linear program of Bartholdi et al. [BTT89b].

4.2 Complexity of the Winner Problem for Young Elections

4.2.1 Some Background from Social Choice Theory

We first give some background from social choice theory. Let C be the set of all candidates (or alternatives). We assume that each voter has strict preferences over the candidates. Formally, the preference order of each voter is antisymmetric, transitive, and complete (i.e., all candidates are ranked by each voter). An election is given by a *preference profile*, a pair $\langle C, V \rangle$ such that C is a set of candidates and V is the multiset of the voters' preference orders on C . Note that distinct voters may have the same preferences over the candidates. A *voting scheme* (or *social choice function*, SCF for short) is a rule for how to determine the winner(s) of an election; i.e., an SCF maps any given preference profile to society's aggregate *choice set*, the set of candidates who have won the election. For any SCF f and any preference profile $\langle C, V \rangle$, $f(\langle C, V \rangle)$ denotes the set of winning candidates. For example, the *majority rule* says that a candidate a *defeats* a candidate b if and only if a is preferred to b by a strict majority of the voters. According to the majority rule, an election is won by a candidate who defeats every other candidate. Such a candidate is called the *Condorcet winner*.

In 1785, Marie-Jean-Antoine-Nicolas de Caritat, the Marquis de Condorcet, noted in his seminal essay [Con85] that whenever there are at least three candidates, say a , b , and c , the majority rule may yield cycles. His example consists of the following three voters:

$$\begin{aligned} a &> b > c, \\ b &> c > a, \\ c &> a > b. \end{aligned}$$

Thus, a defeats b and b defeats c , and yet c defeats a . That is, even though each individual voter has a rational (i.e., transitive or non-cyclic) preference order, society may behave irrationally and Condorcet winners do not always exist. This observation is known as the Condorcet Paradox. The *Condorcet principle* says that for each preference profile, the winner of the election is to be determined by the majority rule. An SCF is said to be a *Condorcet SCF* if and only if it respects the Condorcet principle in the sense that the Condorcet winner is elected whenever one exists. Note that Condorcet winners are uniquely determined if they exist.

Many Condorcet SCFs have been proposed in the social choice literature; for an overview of the most central ones, we refer to the work of Fishburn [Fis77]. They extend the Condorcet principle in a way that avoids the troubling feature of the majority rule. In this chapter, we will focus on only two such Condorcet SCFs, the Dodgson voting scheme [Dod76] and the Young voting scheme [You77]. In the next chapter, we will be concerned with Kemeny's voting scheme.

In 1876, Charles L. Dodgson proposed a voting scheme [Dod76] that suggests that we remain most faithful to the Condorcet principle if the election is won by any candidate who is “closest” to being a Condorcet winner. To define “closeness,” each candidate c in a given election $\langle C, V \rangle$ is assigned a score, denoted $\text{DodgsonScore}(C, c, V)$, which is the smallest number of sequential interchanges of adjacent candidates in the voters’ preferences that are needed to make c a Condorcet winner. Here, one interchange means that, in (any) one of the voters, two adjacent candidates are switched. A *Dodgson winner* is any candidate with minimum Dodgson score. Using Dodgson scores, one can also tell who of two given candidates is ranked better according to the Dodgson SCF.

Young’s approach to extending the Condorcet principle is reminiscent of Dodgson’s approach in that it is also based on altered profiles. Unlike Dodgson, however, Young [You77] suggests that we remain most faithful to the Condorcet principle if the election is won by any candidate who is made a Condorcet winner by *removing the fewest possible number of voters*, instead of doing the fewest possible number of switches in the voters’ preferences. For each candidate c in a given preference profile $\langle C, V \rangle$, define $\text{YoungScore}(C, c, V)$ to be the size of a largest submultiset of V for which c is a Condorcet winner.¹ A *Young winner* is any candidate with a maximum Young score.

Here is an example. We have the following voter profile $\langle C, V \rangle$ with candidate set $C = \{a, b, c, d\}$ and the multiset of preference rankings V given by

$$\begin{array}{l} a > b > c > d, \\ a > b > c > d, \\ d > a > b > c, \\ b > c > d > a. \end{array}$$

One can verify that $\text{YoungScore}(C, a, V) = 3$: Candidate a is not a Condorcet winner in the given profile, but a is Condorcet winner for the profile that we obtain if we delete the last preference order. Candidate b is Condorcet winner in the profile given by the submultiset of V that contains only the preference order $b > c > d > d$, and it can be verified that there is no larger submultiset of V for which b is a Condorcet winner. Hence $\text{YoungScore}(C, b, V) = 1$. Analogously, we obtain $\text{YoungScore}(C, d, V) = 1$. Finally, candidate c is not Condorcet winner for any profile that is a submultiset of V . Hence $\text{YoungScore}(C, c, V) = 0$.

We see that a is the candidate with largest Young score. Therefore a is the winner of the election according to Young’s voting scheme.

Homogeneous variants of Dodgson’s and Young’s voting schemes will be defined in Section 4.3.

¹We define $\text{YoungScore}(C, c, V)$ to be zero in case there does not exist any submultiset of V for which c is a Condorcet winner.

4.2.2 Complexity Issues Related to Voting Schemes

To study computational complexity issues related to Dodgson's voting scheme, Bartholdi, Tovey, and Trick defined the decision problems **Dodgson Winner** and **Dodgson Ranking**.

Definition 4.2.1 ([BTT89b]) *We define the following decision problems:*

1. **Dodgson Winner**

Instance: A preference profile $\langle C, V \rangle$ and a designated candidate $c \in C$.

Question: Is c a Dodgson winner of the election? That is, is it true that for all $d \in C$, $\text{DodgsonScore}(C, c, V) \leq \text{DodgsonScore}(C, d, V)$?

2. **Dodgson Ranking**

Instance: A preference profile $\langle C, V \rangle$ and two designated candidates $c, d \in C$.

Question: Does c tie-or-defeat d in the election? That is, is it true that $\text{DodgsonScore}(C, c, V) \leq \text{DodgsonScore}(C, d, V)$?

Bartholdi et al. [BTT89b] established an NP-hardness lower bound for both these problems. Their result was optimally improved by Hemaspaandra, Hemaspaandra, and Rothe [HHR97a] who proved that **Dodgson Winner** and **Dodgson Ranking** are complete for $P_{\parallel}^{\text{NP}}$, the class of problems solvable in polynomial time with parallel (i.e., truth-table) access to an NP oracle.

As above, we define the corresponding decision problems for Young elections.

Definition 4.2.2 *We define the following decision problems:*

1. **Young Winner**

Instance: A preference profile $\langle C, V \rangle$ and a designated candidate $c \in C$.

Question: Is c a Young winner of the election? That is, is it true that for all $d \in C$, $\text{YoungScore}(C, c, V) \geq \text{YoungScore}(C, d, V)$?

2. **Young Ranking**

Instance: A preference profile $\langle C, V \rangle$ and two designated candidates $c, d \in C$.

Question: Does c tie-or-defeat d in the election? That is, is it true that $\text{YoungScore}(C, c, V) \geq \text{YoungScore}(C, d, V)$?

4.2.3 Hardness of Determining Young Winners

The main result in this section is that the problems **Young Winner** and **Young Ranking** are complete for $P_{\parallel}^{\text{NP}}$. In Theorem 4.2.7 below, we give a reduction from the problem **Maximum Set Packing Compare** that is defined below. For a given family \mathcal{S} of sets, let $\kappa(\mathcal{S})$ be the maximum number of pairwise disjoint sets in \mathcal{S} .

Definition 4.2.3 *We define the following decision problem:*

Maximum Set Packing Compare

Instance: Two finite sets B_1 and B_2 , and two families \mathcal{S}_1 and \mathcal{S}_2 of subsets of B_1 and B_2 , respectively.

Question: Does it hold that $\kappa(\mathcal{S}_1) \geq \kappa(\mathcal{S}_2)$?

To prove that Maximum Set Packing Compare is $P_{\parallel}^{\text{NP}}$ -complete, we give a reduction from the problem Independence Number Compare.

Definition 4.2.4 *We define the following decision problem:*

Independence Number Compare

Instance: Two graphs G_1 and G_2 .

Question: Does it hold that $\alpha(G_1) \geq \alpha(G_2)$?

As remarked in Section 3.3, Corollary 3.3.5 immediately implies the following proposition.

Proposition 4.2.5 *Independence Number Compare is $P_{\parallel}^{\text{NP}}$ -complete.*

Lemma 4.2.6 *Maximum Set Packing Compare is $P_{\parallel}^{\text{NP}}$ -complete.*

Proof We give a polynomial-time many-one reduction from the problem Independence Number Compare to the problem Maximum Set Packing Compare. Let G_1 and G_2 be two given graphs. For $i \in \{1, 2\}$, define B_i to be the union of the set of edges of G_i and the set of vertices of G_i , and define \mathcal{S}_i so as to contain the following sets: For each vertex v of G_i , add to \mathcal{S}_i the set of edges incident to v and the vertex v itself. Thus, for each $i \in \{1, 2\}$, we have $\alpha(G_i) = \kappa(\mathcal{S}_i)$, which proves the lemma. ■ (Lemma 4.2.6)

Now, we prove the main result of this section.

Theorem 4.2.7 *Young Ranking is $P_{\parallel}^{\text{NP}}$ -complete.*

Proof It is easy to see that Young Ranking and Young Winner are in $P_{\parallel}^{\text{NP}}$. To prove the $P_{\parallel}^{\text{NP}}$ lower bound, we give a polynomial-time many-one reduction from the problem Maximum Set Packing Compare. Let $B_1 = \{x_1, x_2, \dots, x_m\}$ and $B_2 = \{y_1, y_2, \dots, y_n\}$ be two given sets, and let \mathcal{S}_1 and \mathcal{S}_2 be given families of subsets of B_1 and B_2 , respectively. Recall that $\kappa(\mathcal{S}_i)$, for $i \in \{1, 2\}$, is the maximum number of pairwise disjoint sets in \mathcal{S}_i ; w.l.o.g., we may assume that $\kappa(\mathcal{S}_i) > 2$.

We define a preference profile $\langle C, V \rangle$ such that c and d are designated candidates in C , and it holds that:

$$\text{YoungScore}(C, c, V) = 2 \cdot \kappa(\mathcal{S}_1) + 1; \quad (4.1)$$

$$\text{YoungScore}(C, d, V) = 2 \cdot \kappa(\mathcal{S}_2) + 1. \quad (4.2)$$

Define the set C of candidates as follows:

- create the two designated candidates c and d ;
- for each element x_i of B_1 , create a candidate x_i ;
- for each element y_i of B_2 , create a candidate y_i ;
- create two auxiliary candidates, a and b .

Define the set V of voters as follows:

- **Voters representing \mathcal{S}_1 :** For each set $E \in \mathcal{S}_1$, create a single voter v_E as follows:
 - Enumerate E as $\{e_1, e_2, \dots, e_{\|E\|}\}$ (renaming the candidates e_i chosen from $\{x_1, x_2, \dots, x_m\}$ for notational convenience), and enumerate its complement $\bar{E} = B_1 - E$ as $\{\bar{e}_1, \bar{e}_2, \dots, \bar{e}_{m-\|E\|}\}$.
 - To make the preference orders easier to parse, we use

“ \vec{E} ” to represent the text string “ $e_1 > e_2 > \dots > e_{\|E\|}$ ”;

“ \overleftarrow{E} ” to represent the text string “ $\bar{e}_1 > \bar{e}_2 > \dots > \bar{e}_{m-\|E\|}$ ”;

“ \vec{B}_1 ” to represent the text string “ $x_1 > x_2 > \dots > x_m$ ”;

“ \vec{B}_2 ” to represent the text string “ $y_1 > y_2 > \dots > y_n$ ”.

- Create one voter v_E with preference order:

$$\vec{E} > a > c > \overleftarrow{E} > \vec{B}_2 > b > d. \quad (4.3)$$

- Additionally, create two voters with preference order:

$$c > \vec{B}_1 > a > \vec{B}_2 > b > d, \quad (4.4)$$

and create $\|\mathcal{S}_1\| - 1$ voters with preference order:

$$\vec{B}_1 > c > a > \vec{B}_2 > b > d. \quad (4.5)$$

- **Voters representing \mathcal{S}_2 :** The case of \mathcal{S}_2 is treated analogously with the roles of respectively $\mathcal{S}_1, B_1, x_i, c, a, E, e_j$, and \bar{e}_k interchanged with $\mathcal{S}_2, B_2, y_i, d, b, F, f_j$, and \bar{f}_k . More precisely, for each set $F \in \mathcal{S}_2$, create a single voter v_F as follows:

- Enumerate F as $\{f_1, f_2, \dots, f_{\|F\|}\}$ (renaming the candidates f_j chosen from $\{y_1, y_2, \dots, y_n\}$ for notational convenience), and enumerate its complement $\bar{F} = B_1 - F$ as $\{\bar{f}_1, \bar{f}_2, \dots, \bar{f}_{n-\|F\|}\}$.
- To make the preference orders easier to parse, we use

“ \vec{F} ” to represent the text string “ $f_1 > f_2 > \dots > f_{\|F\|}$ ”;
“ \overleftarrow{F} ” to represent the text string “ $\bar{f}_1 > \bar{f}_2 > \dots > \bar{f}_{n-\|F\|}$ ”.

- Create one voter v_F with preference order:

$$\vec{F} > b > d > \overleftarrow{F} > \bar{B}_1 > a > c. \quad (4.6)$$

- Additionally, create two voters with preference order:

$$d > \bar{B}_2 > b > \bar{B}_1 > a > c, \quad (4.7)$$

and create $\|\mathcal{S}_2\| - 1$ voters with preference order:

$$\bar{B}_2 > d > b > \bar{B}_1 > a > c. \quad (4.8)$$

We now prove Equation (4.1): $\text{YoungScore}(C, c, V) = 2 \cdot \kappa(\mathcal{S}_1) + 1$.

Let $E_1, E_2, \dots, E_{\kappa(\mathcal{S}_1)} \in \mathcal{S}_1$ be $\kappa(\mathcal{S}_1)$ pairwise disjoint subsets of B_1 . Consider the following submultiset \widehat{V} of the voters V . \widehat{V} consists of:

- every voter v_{E_i} corresponding to the set E_i , where $1 \leq i \leq \kappa(\mathcal{S}_1)$;
- the two voters given in Equation (4.4);
- $\kappa(\mathcal{S}_1) - 1$ voters of the form given in Equation (4.5).

Then, $\|\widehat{V}\| = 2 \cdot \kappa(\mathcal{S}_1) + 1$. Note that a strict majority of the voters in \widehat{V} prefer c over any other candidate, and thus c is a Condorcet winner in $\langle C, \widehat{V} \rangle$. Hence,

$$\text{YoungScore}(C, c, V) \geq 2 \cdot \kappa(\mathcal{S}_1) + 1.$$

Conversely, to prove that $\text{YoungScore}(C, c, V) \leq 2 \cdot \kappa(\mathcal{S}_1) + 1$, we need the following lemma.

Lemma 4.2.8 *For any λ with $3 < \lambda \leq \|\mathcal{S}_1\| + 1$, let V_λ be any submultiset of V such that V_λ contains exactly λ voters of the form (4.4) or (4.5) and c is a Condorcet winner in $\langle C, V_\lambda \rangle$. Then, V_λ contains exactly $\lambda - 1$ voters of the form (4.3) and no voters of the form (4.6), (4.7), or (4.8). Moreover, the $\lambda - 1$ voters of the form (4.3) in V_λ represent pairwise disjoint sets from \mathcal{S}_1 .*

Proof of Lemma 4.2.8 Let V_λ for fixed λ be given as above. Consider the submultiset of V_λ that consists of the λ voters of the form (4.4) or (4.5). Every candidate x_i , $1 \leq i \leq m$, is preferred to c by the at least $\lambda - 2$ voters of the form (4.5). Since c is a Condorcet winner in $\langle C, V_\lambda \rangle$, there exist, for every x_i , at least $\lambda - 1 > 2$ voters in V_λ who prefer c to x_i . By construction, these voters must be of the form (4.3) or (4.4). Since there are at most two voters of the form (4.4), there exists at least one voter of the form (4.3), say \tilde{v} . Since the voters of the form (4.3) represent \mathcal{S}_1 , which contains only nonempty sets, there exists some candidate x_j who is preferred to c by \tilde{v} . In particular, c must outpoll x_j in $\langle C, V_\lambda \rangle$ and thus needs more than $(\lambda - 2) + 1$ votes of the form (4.3) or (4.4). There are at most two voters of the form (4.4); hence, c must be preferred by at least $\lambda - 2$ voters of the form (4.3) that are distinct from \tilde{v} . Summing up, V_λ contains at least $\lambda - 1$ voters of the form (4.3).

On the other hand, since c is a Condorcet winner in $\langle C, V_\lambda \rangle$, c must in particular outpoll a , who is not preferred to c by the λ voters of the form (4.4) or (4.5) and who is preferred to c by all other voters. Hence, V_λ may contain at most $\lambda - 1$ voters of the form (4.3), (4.6), (4.7), or (4.8). It follows that V_λ contains exactly $\lambda - 1$ voters of the form (4.3) and no voters of the form (4.6), (4.7), or (4.8).

For a contradiction, suppose that there is a candidate x_j who is preferred to c by more than one voter of the form (4.3) in V_λ . Then,

- c is preferred to x_j by at most two voters of the form (4.4) and by at most $(\lambda - 1) - 2 = \lambda - 3$ voters of the form (4.3);
- x_j is preferred to c by at least $\lambda - 2$ voters of the form (4.5) and by at least two voters of the form (4.3).

Since c thus has at most $\lambda - 1$ votes and x_j has at least λ votes in V_λ , c is not a Condorcet winner in $\langle C, V_\lambda \rangle$, a contradiction. Thus, every candidate x_i , $1 \leq i \leq m$, is preferred to c by at most one voter of the form (4.3) in V_λ , which means that the $\lambda - 1$ voters of the form (4.3) in V_λ represent pairwise disjoint sets from \mathcal{S}_1 . ■ (Lemma 4.2.8)

To continue the proof of Theorem 4.2.7, let $k = \text{YoungScore}(C, c, V)$. Let $\widehat{V} \subseteq V$ be a submultiset of size k such that c is a Condorcet winner in $\langle C, \widehat{V} \rangle$. Suppose that there are exactly $\lambda \leq \|\mathcal{S}_1\| + 1$ voters of the form (4.4) or (4.5) in \widehat{V} . Since c , the Condorcet winner of $\langle C, \widehat{V} \rangle$, must in particular outpoll a , we have $\lambda \geq \lceil \frac{k+1}{2} \rceil$. By our assumption that $\kappa(\mathcal{S}_1) > 2$, it follows from $k \geq 2 \cdot \kappa(\mathcal{S}_1) + 1$ that $\lambda > 3$. Lemma 4.2.8 then implies that there are exactly $\lambda - 1$ voters of the

form (4.3) in \widehat{V} , which represent pairwise disjoint sets from \mathcal{S}_1 , and \widehat{V} contains no voters of the form (4.6), (4.7), or (4.8). Hence, $k = 2 \cdot \lambda - 1$ is odd, and $\frac{k-1}{2} = \lambda - 1 \leq \kappa(\mathcal{S}_1)$, which proves Equation (4.1).

Equation (4.2) can be proved analogously. Thus, we have

$$\kappa(\mathcal{S}_1) \geq \kappa(\mathcal{S}_2) \quad \text{if and only if} \quad \text{YoungScore}(C, c, V) \geq \text{YoungScore}(C, d, V).$$

This completes the proof of Theorem 4.2.7. ■ (Theorem 4.2.7)

Theorem 4.2.9 *Young Winner is $P_{\parallel}^{\text{NP}}$ -complete.*

Proof To prove the theorem, we modify the reduction from Theorem 4.2.7 to a reduction from the problem **Maximum Set Packing Compare** to the problem **Young Winner** as follows. Let $\langle C, V \rangle$ be the preference profile constructed in the proof of Theorem 4.2.7 with the designated candidates c and d . We alter this profile such that all other candidates do worse than c and d .

From $\langle C, V \rangle$, we construct a new preference profile $\langle D, W \rangle$. To define the new set D of candidates, replace every candidate $g \in C$ except c and d by $\|V\|$ candidates $g^1, g^2, \dots, g^{\|V\|}$.

To define the new voter set W , replace each occurrence of candidate g in the i th voter of V by the text string:

$$g^{i \bmod \|V\|} > g^{i+1 \bmod \|V\|} > g^{i+2 \bmod \|V\|} > \dots > g^{i+\|V\|-1 \bmod \|V\|}.$$

Let V' be any submultiset of V , and let W' be the submultiset of W corresponding to V' . It is easy to see that c is a Condorcet winner in V' if and only if c is a Condorcet winner in W' . Thus, the change from $\langle C, V \rangle$ to $\langle D, W \rangle$ does not alter the Young score of c and d . On the other hand, the Young score of any other candidate now is at most 1. Thus, there is no candidate h with $\text{YoungScore}(D, h, W) > \text{YoungScore}(D, c, W)$ or $\text{YoungScore}(D, h, W) > \text{YoungScore}(D, d, W)$. Hence, $\kappa(\mathcal{S}_1) \geq \kappa(\mathcal{S}_2)$ if and only if c is a winner of the election $\langle D, W \rangle$. ■ (Theorem 4.2.9)

4.3 Homogeneous Young and Dodgson Voting Schemes

Social choice theorists have studied many “reasonable” properties that any “fair” election procedure arguably should satisfy, including very natural properties such as nondictatorship, monotonicity, the Pareto Principle, and independence of irrelevant alternatives. One of the most notable results in this regard is Arrow’s famous Impossibility Theorem [Arr63] stating that the just-mentioned four properties are logically inconsistent, and thus no “fair” voting scheme can exist.

In this section, we are concerned with another quite natural property, the homogeneity of voting schemes (see [Fis77, You77]).

Definition 4.3.1 A voting scheme f is said to be homogeneous if and only if for each preference profile $\langle C, V \rangle$ and for all positive integers q , it holds that

$$f(\langle C, V \rangle) = f(\langle C, qV \rangle),$$

where qV denotes V replicated q times.

Homogeneity means that splitting each voter $v \in V$ into q voters, each of whom has the same preference order as v , yields exactly the same choice set of winning candidates.

Fishburn [Fis77] showed that neither the Dodgson nor the Young voting schemes are homogeneous. For the Dodgson SCF, he presented a counterexample with seven voters and eight candidates; for the Young SCF, he modified a preference profile constructed by Young with 37 voters and five candidates. Fishburn [Fis77] provided the following limit device in order to define homogeneous variants of the Dodgson and Young SCFs. For example, the Dodgson scheme can be made homogeneous by defining from the function DodgsonScore for each preference profile $\langle C, V \rangle$ and designated candidate $c \in C$ the function

$$\text{DodgsonScore}^*(C, c, V) = \lim_{q \rightarrow \infty} \frac{\text{DodgsonScore}(C, c, qV)}{q}.$$

The resulting SCF is denoted by Dodgson^* SCF, and the corresponding winner and ranking problems are denoted by Dodgson^* Winner and Dodgson^* Ranking.

Example 4.3.2 (Fishburn [Fis77]) We provide here Fishburn's example [Fis77] showing that the original Dodgson voting scheme is not homogeneous. Consider the preference profile $\langle C, V \rangle$, where C consists of the eight candidates a_1, a_2, \dots, a_7 , and c , and V consists of the following preference orders:

$$\begin{aligned} a_1 &> a_2 > a_3 > a_4 > c > a_5 > a_6 > a_7, \\ a_7 &> a_1 > a_2 > a_3 > c > a_4 > a_5 > a_6, \\ a_6 &> a_7 > a_1 > a_2 > c > a_3 > a_4 > a_5, \\ a_5 &> a_6 > a_7 > a_1 > c > a_2 > a_3 > a_4, \\ a_4 &> a_5 > a_6 > a_7 > c > a_1 > a_2 > a_3, \\ a_3 &> a_4 > a_5 > a_6 > c > a_7 > a_1 > a_2, \\ a_2 &> a_3 > a_4 > a_5 > c > a_6 > a_7 > a_1. \end{aligned}$$

One can verify that $\text{DodgsonScore}(C, c, V) = 7$ and $\text{DodgsonScore}(C, a_i, V) = 6$, for each i . Thus, according to the original Dodgson scheme, the choice set of winning candidates in $\langle C, V \rangle$ is $\{a_i \mid 1 \leq i \leq 7\}$. However, $\text{DodgsonScore}^*(C, c, V) = 3.5$ and $\text{DodgsonScore}^*(C, a_i, V) = 4.5$, for each i , which implies that, according to the original Dodgson scheme and for a large enough q , the choice set of winning candidates in $\langle C, qV \rangle$ is $\{c\}$. Hence, the original Dodgson voting scheme is not homogeneous.

Analogously, the Young voting scheme defined in Section 4.2.2 can be made homogeneous by defining YoungScore^* . Young [You77] showed that the corresponding problem $\text{Young}^* \text{ Winner}$ can be solved by a linear program of polynomial size. Hence, the problem $\text{Young}^* \text{ Winner}$ is efficiently solvable, since linear programs can be solved in polynomial time [Kha79], see also [Kar84]. Inspired by Young's work, we establish an analogous result for the problems $\text{Dodgson}^* \text{ Winner}$ and $\text{Dodgson}^* \text{ Ranking}$ below. Theorem 4.3.3 should be contrasted with the known result [HHR97a] that Dodgson Winner and Dodgson Ranking are complete for $\text{P}_{\parallel}^{\text{NP}}$.

Theorem 4.3.3 *Dodgson* Winner and Dodgson* Ranking can be solved in polynomial time.*

Proof Bartholdi, Tovey, and Trick [BTT89b] provided an integer linear program for determining the Dodgson score of a given candidate c . They noted that if the number of candidates is fixed, then the winner problem for Dodgson elections (in the inhomogeneous case defined in Section 4.2.2) can be solved in polynomial time using the algorithm of Lenstra [Len83].

Based on their integer linear program, we provide a linear program for computing $\text{DodgsonScore}^*(C, c, V)$ for a given preference profile $\langle C, V \rangle$ and a given candidate c . Since linear programs are polynomial-time solvable [Kha79], it follows that the problems $\text{Dodgson}^* \text{ Winner}$ and $\text{Dodgson}^* \text{ Ranking}$ can be solved in polynomial time, even if the number of candidates is not prespecified.

Let a profile $\langle C, V \rangle$ and a candidate $c \in C$ be given, and let $V = \{v_1, v_2, \dots, v_n\}$. Our linear program has the variables $x_{i,j}$, and constants $e_{i,j,k}$, and w_k , where $1 \leq i \leq n$, $1 \leq j \leq \|C\| - 1$, and $k \in C - \{c\}$. The constants are obtained from the profile $\langle C, V \rangle$ as follows:

- For given i , j , and k , set $e_{i,j,k} = 1$ if the result of moving c upwards by j positions in the preference order of voter v_i is that c gains one additional vote against candidate k , and set $e_{i,j,k} = 0$ otherwise.
- For any candidate k other than c , the constant w_k gives the number of voters who prefer c over k .

$\text{DodgsonScore}^*(C, c, V)$ is the value of the linear program

$$\min \sum_{i,j} j \cdot x_{i,j} \tag{4.9}$$

subject to the constraints:

- (1) $\sum_j x_{i,j} = 1$ for each voter v_i ;
- (2) $\sum_{i,j} e_{i,j,k} \cdot x_{i,j} + w_k > \frac{n}{2}$ for each candidate $k \in C - \{c\}$;

(3) $0 \leq x_{i,j} \leq 1$ for each i and j .

The variables and constraints can be interpreted as follows:

1. For given i and j , the variable $x_{i,j}$ is a rational number in the interval $[0, 1]$ (by the set of constraints (3)) that gives the percentage $\frac{v_{i,j}^q}{q}$, where q is the least common multiple of the denominators in all $x_{i,j}$, and $v_{i,j}^q$ is the number of voters among the q replicants of voter v_i in which c is moved upwards by j positions.
2. The set of constraints (2) ensures that c becomes a Condorcet winner.
3. The set of constraints (1) ensures that $v_{i,j}^q$, summed over all possible positions j , equals the number q of all replicants of voter v_i .

The objective is to minimize the number of switches needed to make c a Condorcet winner. For the homogeneous case of Dodgson elections, the linear program (4.9) tells us how many times we have to replicate each voter v_i (namely, q times) and in how many of the replicants of each voter v_i the given candidate c has to be moved upwards by how many positions in order to achieve this objective.

■ (Theorem 4.3.3)

Chapter 5

The Complexity of Kemeny Elections

5.1 Introduction

In this chapter, we investigate the complexity of determining the winner of Kemeny's voting scheme. Kemeny's voting scheme, which will be described in Section 5.2, was introduced by Kemeny [Kem59] and specified by Levenshick [Lev75]. Young and Levenshick [YL78] showed that Kemeny's voting scheme is the unique Condorcet voting scheme that is neutral (symmetric in its treatment of candidates) and consistent. A voting scheme is called consistent if it is consistent over disjoint voter set union: Whenever two subsets V_1 and V_2 of the voter set V with $V_1 \cup V_2 = V$ and $V_1 \cap V_2 = \emptyset$, voting separately, elect the same set of winners according to the voting scheme, then the set of winners obtained by applying the voting scheme to the *whole* set of voters yields this same set of winners. Bartholdi et al. [BTT89b] proved that determining the winner in Kemeny's voting scheme is NP-hard. The exact complexity of Kemeny's voting scheme however remained an open problem. We show that the winner problem for Kemeny's voting scheme is $P_{\parallel}^{\text{NP}}$ -complete.

5.2 Kemeny's Voting Scheme

Like Dodgson's and Young's voting schemes, Kemeny's voting scheme is a preferential voting system. Each voter casts his or her vote by ranking all the candidates in order of preference. We allow the voters to be indifferent between candidates (ties).¹ For example, a voter may rank candidates a , b , c , d , and e by

¹This follows Kemeny's original definition [Kem59]. It should be noted that there is no consensus about this in the literature. To avoid confusion, we will use the term preference *ranking* here, rather than preference *order*. It follows immediately from our proofs that our complexity results go through if we do not allow ties in preference rankings.

the preference ranking $a > b = c > d > e$. Candidate a is the favorite, and e is the least favorite candidate in this ranking. Candidates b and c are considered to be of equal desirability, i.e., they are tied. A preference ranking without ties is called a strict preference ranking. We identify each voter with its preference ranking, and we will view the set of voters as a multiset of preference rankings.

Kemeny defined the outcome of an election as the collection of preference rankings that are “closest” to the preference rankings of the voters. Such a preference ranking is called a *Kemeny consensus*. A candidate is a *winner* of the election if it is a preferred candidate in a Kemeny consensus.

There are different ways to define closeness. For Kemeny elections, the goal is to minimize the *Kemeny score*: the sum of the distances to the preference rankings of the voters.

For each pair P, Q of preference rankings, we define the distance

$$\text{dist}(P, Q) = \sum_{\{c,d\}} d_{P,Q}(c, d),$$

where the sum is taken over all unordered pairs $\{c, d\}$ of candidates, and

$$d_{P,Q}(c, d) = \begin{cases} 0 & \text{if } P \text{ and } Q \text{ agree on } c \text{ and } d \\ 1 & \text{if one of } P \text{ or } Q \text{ has a preference among } c \text{ and } d \text{ and the} \\ & \text{other has not} \\ 2 & \text{if } P \text{ and } Q \text{ strictly disagree on } c \text{ and } d. \end{cases}$$

Given a set of candidates C and a multiset of preference rankings V on C , we define the following three Kemeny score functions.

- For every preference ranking P on C ,

$$\text{KemenyScore}(C, P, V) = \sum_{Q \in V} \text{dist}(P, Q).$$

- For every candidate $c \in C$,

$$\text{KemenyScore}(C, c, V) = \min\{\text{KemenyScore}(C, P, V) \mid P \text{ is a preference ranking on } C, \text{ and } c \text{ is a preferred candidate in } P\}.$$

- $\text{KemenyScore}(C, V)$

$$= \min\{\text{KemenyScore}(C, P, V) \mid P \text{ is a preference ranking on } C\}.$$

Definition 5.2.1 *We define the following decision problems related to Kemeny elections. (Compare with similar definitions for Dodgson’s and Young’s voting schemes in Chapter 4.)*

1. **Kemeny Score**

Instance: A set of candidates C ; a multiset V of preference rankings on C ; a positive integer k .

Question: Is $\text{KemenyScore}(C, V) \leq k$?

2. **Candidate Kemeny Score**

Instance: A set of candidates C ; a multiset V of preference rankings on C ; a candidate $c \in C$; a positive integer k .

Question: Is $\text{KemenyScore}(C, c, V) \leq k$?

3. **Kemeny Winner**

Instance: A set of candidates C ; a multiset V of preference rankings on C ; a candidate $c \in C$.

Question: Is there some Kemeny consensus P in which no candidate is strictly preferred to c ? Equivalently, is $\text{KemenyScore}(C, c, V) \leq \text{KemenyScore}(C, d, V)$ for all $d \in C$?

4. **Kemeny Ranking**

Instance: A set of candidates C ; a multiset V of preference rankings on C ; two distinguished candidates $c, d \in C$.

Question: Does c tie-or-defeat d in the election? That is, is $\text{KemenyScore}(C, c, V) \leq \text{KemenyScore}(C, d, V)$?

Bartholdi, Tovey, and Trick [BTT89b] showed that **Kemeny Score** is NP-complete and that **Kemeny Winner** and **Kemeny Ranking** are NP-hard. We now state the main result of this chapter.

Theorem 5.2.2 *Kemeny Winner and Kemeny Ranking are $P_{\parallel}^{\text{NP}}$ -complete.*

5.3 The Completeness Proof

Now we prove the main result of this chapter, namely that **Kemeny Winner** and **Kemeny Ranking** are complete for $P_{\parallel}^{\text{NP}}$. It is easy to show that **Kemeny Winner** and **Kemeny Ranking** are in $P_{\parallel}^{\text{NP}}$. The $P_{\parallel}^{\text{NP}}$ algorithms will use the set

Candidate Kemeny Score as an oracle. Note that **Candidate Kemeny Score** is clearly in NP. Let C be a set of candidates and V a multiset of preference rankings on C . For every $c \in C$, $\text{KemenyScore}(C, c, V) \leq \|V\| \cdot \|C\|^2$, so we can in polynomial time in parallel query all tuples $\langle C, V, c, k \rangle$ to **Candidate Kemeny Score** for all $c \in C$ and all $k \leq \|V\| \cdot \|C\|^2$. With the answers to all these queries in hand, we know $\text{KemenyScore}(C, c, V)$ for each candidate $c \in C$, since this is the smallest k such that $\langle C, V, c, k \rangle \in \text{Candidate Kemeny Score}$. From the Kemeny scores for the candidates, it is trivial to verify that a certain candidate is a winner (has the smallest Kemeny score) or that a certain candidate ties-or-defeats another (does not have a higher Kemeny score).

It remains to show that **Kemeny Winner** and **Kemeny Ranking** are hard for $P_{\parallel}^{\text{NP}}$. The hardness proof consists of two parts. In Section 5.3.1 we give a reduction from the problem **Feedback Arc Set Member** to **Kemeny Ranking** and **Kemeny Winner**. The $P_{\parallel}^{\text{NP}}$ -hardness of **Feedback Arc Set Member** is shown in Section 5.3.2.

5.3.1 The Reduction from the Feedback Arc Set Member Problem

In [BTT89b], NP-hardness for **Kemeny Score** is proved by a reduction from the NP-complete digraph problem **Feedback Arc Set**, which will be defined below. Our approach to prove $P_{\parallel}^{\text{NP}}$ -hardness for **Kemeny Winner** is the following. Define a version **Feedback Arc Set Member** of **Feedback Arc Set** that is $P_{\parallel}^{\text{NP}}$ -complete and adapt the reduction from **Feedback Arc Set** to **Kemeny Score** so that it becomes a reduction from **Feedback Arc Set Member** to **Kemeny Winner**. We will then use this reduction to obtain a reduction from **Feedback Arc Set Member** to **Kemeny Ranking**.

We will start by defining **Feedback Arc Set** and **Feedback Arc Set Member**.

Definition 5.3.1 1. A feedback arc set (FAS) for a digraph G is a set of arcs of G that includes at least one arc from every cycle in G .

2. **Feedback Arc Set** = $\{\langle G, k \rangle \mid G \text{ is a digraph, } k \text{ a positive integer, and } G \text{ has a feedback arc set of size at most } k\}$.

3. **Feedback Arc Set Member** = $\{\langle G, v \rangle \mid G \text{ is an irreflexive and antisymmetric digraph, } v \text{ is a vertex of } G, \text{ and some minimum size feedback arc set of } G \text{ contains all arcs entering } v\}$.

We will now prove that **Feedback Arc Set Member** \leq_m^P **Kemeny Winner**.

Lemma 5.3.2 **Feedback Arc Set Member** \leq_m^P **Kemeny Winner**.

Proof We will modify the reduction from **Feedback Arc Set** to **Kemeny Score** from [BTT89b] to construct a reduction f from **Feedback Arc Set Member** to

Kemeny Winner. Suppose that we are given $\langle G, \hat{c} \rangle$, where $G = \langle C, A \rangle$ is an irreflexive and antisymmetric digraph, and $\hat{c} \in C$.

Due to a note by McGarvey [McG53], we can interpret G as an election. We can in polynomial time compute an election $g(G) = \langle C, V \rangle$, where V is a multiset of *strict* preference rankings on C such that the number of voters is even and $[c \rightarrow d] \in A$ iff $\|V\|/2 + 1$ voters prefer c to d (and $\|V\|/2 - 1$ voters prefer d to c), and c and d are unconnected iff exactly half of the voters prefer c to d (and exactly half of the voters prefer d to c): For each arc $[\alpha_1 \rightarrow \alpha_2] \in A$ we create one voter with preference ranking $\alpha_1 > \alpha_2 > c_1 > c_2 > \dots > c_{n-2}$ and one voter with preference ranking $c_{n-2} > \dots > c_2 > c_1 > \alpha_1 > \alpha_2$, where c_1, \dots, c_{n-2} are the remaining candidates.

Let $f(\langle G, \hat{c} \rangle) = \langle g(G), \hat{c} \rangle = \langle C, V, \hat{c} \rangle$. We have to show that $\langle G, \hat{c} \rangle \in$ **Feedback Arc Set Member** if and only if $\langle C, V, \hat{c} \rangle \in$ **Kemeny Winner**.

Lemma 3 in [BTT89b] can easily be strengthened such that the particular Kemeny winner is preserved. We get the following lemma.

Lemma 5.3.3 ([BTT89b]) *Given a set of candidates C and a multiset V of strict preference rankings on C . If $c \in C$ is a Kemeny winner, then there exists a strict Kemeny consensus² such that c is the preferred candidate in the consensus.* ■

Our election $\langle C, V \rangle$ consists only of strict preference rankings. That justifies the definition of the following score function.

- $\text{StrictKemenyScore}(C, c, V) = \min\{\text{KemenyScore}(C, P, V) \mid P \text{ is a } \textit{strict} \text{ preference ranking on } C, \text{ and } c \text{ is the preferred candidate in } P\}$.

Lemma 5.3.3 implies that the winners of $\langle C, V \rangle$ are the candidates with smallest StrictKemenyScore , because $\text{StrictKemenyScore}(C, c, V) = \text{KemenyScore}(C, c, V)$ for all Kemeny winners c .

We define the following functions in analogy to KemenyScore .

- For every strict preference ranking P on C ,

$$\text{Disagree}(G, P) = \|\{[c \rightarrow d] \mid [c \rightarrow d] \in A \text{ and } P \text{ prefers } d \text{ to } c\}\|.$$

- For every candidate $c \in C$,

$$\text{Disagree}(G, c) = \min\{\text{Disagree}(G, P) \mid P \text{ is a strict preference ranking on } C, \text{ and } c \text{ is the preferred candidate in } P\}.$$

²A *strict* Kemeny consensus is a Kemeny consensus that is a *strict* preference ranking.

The following claim is implicit in [BTT89b].

Claim 5.1 *Let $g(G) = \langle C, V \rangle$. Then the following is true for a function FixedCost that depends neither on P nor on c .*

1. For each strict preference ranking P ,

$$\text{KemenyScore}(C, P, V) = \text{FixedCost}(G) + 4 \text{Disagree}(G, P).$$

2. For any candidate $c \in C$,

$$\text{StrictKemenyScore}(C, c, V) = \text{FixedCost}(G) + 4 \text{Disagree}(G, c).$$

Proof

1. According to the definitions,

$$\text{KemenyScore}(C, P, V) = \sum_{Q \in V} \text{dist}(P, Q) = \sum_{\{c, d\}} \sum_{Q \in V} d_{P, Q}(c, d).$$

Given an unordered pair $\{c, d\}$, it is easy to see that for every strict preference ranking P ,

$$\sum_{Q \in V} d_{P, Q}(c, d) = 2 \cdot \begin{cases} \|V\|/2 - 1 & \text{if } [c \rightarrow d] \in A \text{ and } P \text{ prefers } c \text{ to } d, \\ \|V\|/2 + 1 & \text{if } [c \rightarrow d] \in A \text{ and } P \text{ prefers } d \text{ to } c, \\ \|V\|/2 - 1 & \text{if } [d \rightarrow c] \in A \text{ and } P \text{ prefers } d \text{ to } c, \\ \|V\|/2 + 1 & \text{if } [d \rightarrow c] \in A \text{ and } P \text{ prefers } c \text{ to } d, \\ \|V\|/2 & \text{if } [c \rightarrow d] \notin A \text{ and } [d \rightarrow c] \notin A. \end{cases}$$

Hence

$$\begin{aligned} \text{KemenyScore}(C, P, V) &= 2 \cdot (\|V\|/2 \cdot \|\{ \{x, y\} \mid x \neq y, [x \rightarrow y] \notin A \text{ and } [y \rightarrow x] \notin A \}\| \\ &\quad + (\|V\|/2 - 1) \|A\| + 2 \text{Disagree}(G, P)) \\ &= \text{FixedCost}(G) + 4 \text{Disagree}(G, P). \end{aligned}$$

Clearly, FixedCost(G) does not depend on P .

2. By definition,

$$\begin{aligned} \text{StrictKemenyScore}(C, c, V) &= \min\{\text{KemenyScore}(C, P, V) \mid P \text{ is a strict preference ranking on } C, \\ &\quad \text{and } c \text{ is the preferred candidate in } P\} \\ &= \min\{\text{FixedCost}(G) + 4 \text{Disagree}(G, P) \mid P \text{ is a strict preference} \\ &\quad \text{ranking on } C, \text{ and } c \text{ is the preferred candidate in } P\}, \end{aligned}$$

due to Claim 5.1(1). By the definition of Disagree(G, c), it follows that

$$\text{StrictKemenyScore}(C, c, V) = \text{FixedCost}(G) + 4 \text{Disagree}(G, c).$$

Hence Claim 5.1 is proved. ■ (Claim 5.1)

Claim 5.2

$\text{Disagree}(G, c) = \min \{ \|F\| \mid F \text{ is a FAS of } G \text{ containing all arcs entering } c \}.$

Proof To prove that the left-hand side is less than or equal to the right-hand side, suppose that F is a FAS of G that contains all arcs entering c . Let \widehat{G} be the digraph that is obtained from G if we throw away all arcs that belong to F . Then \widehat{G} does not contain cycles and \widehat{G} does not contain any arcs entering c . Order C , the set of vertices of \widehat{G} , as c_1, c_2, \dots, c_ℓ , where $\ell = \|C\|$, such that $c_1 = c$ and for all arcs $[c_i \rightarrow c_j]$ in \widehat{G} , $i < j$. This is possible because \widehat{G} is cycle free; therefore its transitive closure is a partial order, any total extension of which agrees with \widehat{G} . Now consider the preference ranking $P = c_1 > c_2 > \dots > c_{\ell-2} > c_{\ell-1} > c_\ell$. Clearly, $\text{Disagree}(\widehat{G}, P) = 0$. Since G consists of \widehat{G} plus $\|F\|$ extra arcs, it follows that $\text{Disagree}(G, P) \leq \|F\|$, and therefore $\text{Disagree}(G, c) \leq \|F\|$.

To prove that the left-hand side is greater than or equal to the right-hand side, let $\widehat{P} = c_1 > c_2 > \dots > c_{\ell-2} > c_{\ell-1} > c_\ell$ be a preference ranking on C with $c_1 = c$ and $\text{Disagree}(G, \widehat{P}) = \text{Disagree}(G, c)$. Let \widehat{G} be the graph we obtain if we delete from G the $\text{Disagree}(G, c)$ arcs in $\widehat{F} = \{ [c_i \rightarrow c_j] \mid [c_i \rightarrow c_j] \in G \text{ and } i > j \}$ (the arcs disagreeing with \widehat{P}). Graph \widehat{G} does not contain cycles, is obtained from G by removing $\text{Disagree}(G, c)$ arcs, and does not contain any arcs entering c (since arcs entering c would disagree with \widehat{P}). The arc set \widehat{F} is a FAS for G . Moreover, \widehat{F} contains all arcs entering c , because G with the arcs in \widehat{F} removed has no arcs entering c . ■ (Claim 5.2)

Using Lemma 5.3.3, and Claims 5.1, and 5.2, it is easy to prove that the following statements are equivalent.

- (i) Candidate \widehat{c} is a Kemeny winner of the election $\langle C, V \rangle$.
- (ii) Candidate \widehat{c} has smallest $\text{KemenyScore}(C, \widehat{c}, V)$.
(from the definition of Kemeny winner)
- (iii) Candidate \widehat{c} has smallest $\text{StrictKemenyScore}(C, \widehat{c}, V)$.
(by Lemma 5.3.3)
- (iv) Candidate \widehat{c} has smallest $\text{Disagree}(G, \widehat{c})$.
(by Claim 5.1(2))
- (v) Candidate \widehat{c} has smallest

$$\min \{ \|F\| \mid F \text{ is a FAS of } G \text{ containing all arcs entering } \widehat{c} \}.$$

(by Claim 5.2)

(vi) There is a minimum size FAS of G containing all arcs entering \widehat{c} .

To see (v) \rightarrow (vi), note that for every FAS of G there exists a vertex v such that F contains all arcs entering v . That concludes the proof of Lemma 5.3.2.³

■ (Lemma 5.3.2)

We can use the reduction of the previous lemma to obtain a reduction from **Feedback Arc Set Member** to **Kemeny Ranking**. The main idea is to add a special candidate \widehat{d} that is always a winner of the election. This way, \widehat{c} is a winner of the election if and only if \widehat{c} 's **KemenyScore** is not greater than \widehat{d} 's **KemenyScore**.

Lemma 5.3.4 **Feedback Arc Set Member** \leq_m^p **Kemeny Ranking**.

Proof Suppose that $x = \langle G, \widehat{c} \rangle$, with G an irreflexive, antisymmetric digraph and $\widehat{c} \in V(G)$. It is easy to see that the following hold.

1. G has a minimum size feedback arc set that contains all vertices entering \widehat{c} if and only if $(G \cup \{\widehat{d}\}, \emptyset)$ has a minimum size feedback arc set that contains all vertices entering \widehat{c} .
2. Any minimum size feedback arc set of $(G \cup \{\widehat{d}\}, \emptyset)$ contains all arcs entering \widehat{d} (since there are no arcs entering \widehat{d}).

Let $\langle C, V \rangle = g(G \cup \{\widehat{d}\}, \emptyset)$ where g is defined as in the proof of Lemma 5.3.2. Then $\langle C, V, \widehat{c} \rangle = f(G \cup \{\widehat{d}\}, \emptyset, \widehat{c})$ and $\langle C, V, \widehat{d} \rangle = f(G \cup \{\widehat{d}\}, \emptyset, \widehat{d})$, where f is the reduction from **Feedback Arc Set Member** to **Kemeny Winner** from Lemma 5.3.2. From the observations above, and the fact that f is a reduction from **Feedback Arc Set Member** to **Kemeny Winner**, it follows that:

1. G has a minimum size feedback arc set that contains all vertices entering \widehat{c} if and only if \widehat{c} is a winner of $\langle C, V \rangle$.
2. \widehat{d} is a winner of $\langle C, V \rangle$.

It follows immediately that G has a minimum size feedback arc set that contains all vertices entering \widehat{c} if and only if $\text{KemenyScore}(C, \widehat{c}, V) \leq \text{KemenyScore}(C, \widehat{d}, V)$.

■ (Lemma 5.3.4)

5.3.2 The Hardness of the Feedback Arc Set Member Problem

In order to conclude from Lemmas 5.3.2 and 5.3.4 that **Kemeny Winner** and **Kemeny Ranking** are $P_{\parallel}^{\text{NP}}$ -hard, we still need to show that

³At this point, it is easy to see that Kemeny's voting scheme is also $P_{\parallel}^{\text{NP}}$ -complete if we disallow ties in all preference rankings (cf. footnote 1).

Feedback Arc Set Member is $P_{\parallel}^{\text{NP}}$ -hard. Karp [Kar72] proved that **Feedback Arc Set** is NP-hard by reducing **Vertex Cover** to it. We will follow the same approach as in Section 5.3.1: We will define a $P_{\parallel}^{\text{NP}}$ -complete version **Vertex Cover Member** of **Vertex Cover**, and we will reduce **Vertex Cover Member** to **Feedback Arc Set Member**.

Definition 5.3.5 **Vertex Cover Member** = $\{\langle G, v \rangle \mid G \text{ is a graph, } v \text{ is a vertex of } G, \text{ and some minimum size vertex cover of } G \text{ contains } v\}$.

Lemma 5.3.6 **Vertex Cover Member** \leq_m^P **Feedback Arc Set Member**.

Proof We will use Karp's reduction from **Vertex Cover** to **Feedback Arc Set** [Kar72]. Given an (undirected) graph G , define digraph $H = \langle W, A \rangle$ as follows.

- $W = \{v, v' \mid v \in V(G)\}$, and
- $A = \{[v \rightarrow v'] \mid v \in V(G)\} \cup \{[v' \rightarrow w], [w' \rightarrow v] \mid \{v, w\} \in E(G)\}$,

where v' is a duplicate of v for each vertex v . From [Kar72], we know that G contains a vertex cover of size at most k if and only if H contains a feedback arc set of size at most k . Note that this implies that the minimum size of a vertex cover for G is the same as the minimum size of a feedback arc set for H .

We modify Karp's reduction to obtain a reduction from **Vertex Cover Member** to **Feedback Arc Set Member** as follows. For G a graph, and $\hat{v} \in V(G)$, let $f(\langle G, \hat{v} \rangle) = \langle H, \hat{v}' \rangle$, where H is the digraph from Karp's reduction defined above. Note that H is irreflexive and antisymmetric and that f is computable in polynomial time. It remains to show that $\langle G, \hat{v} \rangle \in \text{Vertex Cover Member}$ if and only if $\langle H, \hat{v}' \rangle \in \text{Feedback Arc Set Member}$. This follows almost immediately from the following lemma.

Lemma 5.3.7 G has a vertex cover of size at most k containing \hat{v} if and only if H has a feedback arc set of size at most k containing $[\hat{v} \rightarrow \hat{v}']$.

This completes the proof of Lemma 5.3.6, since $\langle G, \hat{v} \rangle \in \text{Vertex Cover Member}$ if and only if G has a minimum size vertex cover containing \hat{v} . By Lemma 5.3.7 and the properties of Karp's reduction, this holds if and only if H has a minimum size feedback arc set containing $[\hat{v} \rightarrow \hat{v}']$. This last step is equivalent to $\langle H, \hat{v}' \rangle \in \text{Feedback Arc Set Member}$, since $[\hat{v} \rightarrow \hat{v}']$ is the only arc entering \hat{v}' .

■ (Lemma 5.3.6)

Proof of Lemma 5.3.7. The proof follows from inspection of Karp's proof [Kar72]. We include the proof for the sake of completeness. First suppose that $V' \subseteq V(G)$ is a vertex cover for G such that $\|V'\| = k$ and $\hat{v} \in V'$. We claim that $\{[v \rightarrow v'] \mid v \in V'\}$ is a feedback arc set for H . Note that the size of this set is k , and that $[\hat{v} \rightarrow \hat{v}']$ is in this set.

Suppose for a contradiction that $\langle W, A \setminus \{[v \rightarrow v'] \mid v \in V'\} \rangle$ contains a cycle. By construction of H , this cycle is of the following form for some $k \geq 2$, $v_i \neq v_j$ for all $i \neq j$, and all v_i not in V' .

$$v_1 \rightarrow v'_1 \rightarrow v_2 \rightarrow v'_2 \rightarrow \cdots \rightarrow v_k \rightarrow v'_k \rightarrow v_1$$

But in G , this implies that $\{v_1, v_2\} \in E$, while $v_1, v_2 \notin V'$. This contradicts the fact that V' is a vertex cover for G .

For the converse, suppose that H has a feedback arc set A' of size k that contains $[\widehat{v} \rightarrow \widehat{v}']$. We claim that

$$V' = \{v \in V \mid \exists w \in W : [v \rightarrow w] \in A' \text{ or } [v' \rightarrow w] \in A'\}$$

forms a vertex cover. Note that $\|V'\| \leq k$ and that $\widehat{v} \in V'$.

Suppose for a contradiction that $\{v_1, v_2\} \in E$ and $v_1, v_2 \notin V'$. Then (by definition)

$$[v_1 \rightarrow v'_1], [v'_1 \rightarrow v_2], [v_2 \rightarrow v'_2], [v'_2 \rightarrow v_1] \in A \setminus A'$$

so that we have a cycle in $\langle W, A \setminus A' \rangle$, which contradicts our assumption that A' is a feedback arc set. \blacksquare (Lemma 5.3.7)

It remains to show that **Vertex Cover Member** is $P_{\parallel}^{\text{NP}}$ -hard. From Corollary 3.3.5 we know that **Minimum Vertex Cover Compare** is $P_{\parallel}^{\text{NP}}$ -complete. We give a reduction from **Minimum Vertex Cover Compare** to **Vertex Cover Member**.

Lemma 5.3.8 **Minimum Vertex Cover Compare** \leq_m^p **Vertex Cover Member**.

Proof Let G and H be graphs such that $\|V(H)\| = \|V(G)\|$. Let v and w be two new vertices and let $F = (G \cup \langle \{v\}, \emptyset \rangle) \bowtie (H \cup \langle \{w\}, \emptyset \rangle)$, where \bowtie is the join operation and \cup stands for the disjoint union of graphs. We claim that the following holds: $\langle G, H \rangle \in$ **Minimum Vertex Cover Compare** if and only if F has a minimum vertex cover that contains w . Our reduction will map $\langle G, H \rangle$ to $\langle F, w \rangle$.

Recall that $\tau(G)$ denotes the size of a minimum vertex cover of G . Note that V is a vertex cover of F if and only if one of the two following statements holds.

1. V contains all vertices of $(G \cup \langle \{v\}, \emptyset \rangle)$ and V contains a vertex cover of $(H \cup \langle \{w\}, \emptyset \rangle)$. The smallest vertex cover of this form is of size $\|V(G)\| + 1 + \tau(H \cup \langle \{w\}, \emptyset \rangle) = \|V(H)\| + 1 + \tau(H)$. Note that w is not part of the smallest vertex cover of this type.
2. V contains all vertices of $(H \cup \langle \{w\}, \emptyset \rangle)$ and V contains and a vertex cover of $(G \cup \langle \{v\}, \emptyset \rangle)$. The smallest vertex cover of this form is of size $\|V(H)\| + 1 + \tau(G \cup \langle \{v\}, \emptyset \rangle) = \|V(H)\| + 1 + \tau(G)$. Note that that w is always part of a vertex cover of this type.

It follows that w is an element of a minimum size vertex cover of F if and only if there is a minimum size vertex cover of type 2 described above. This is the case if and only if $\tau(G) \leq \tau(H)$. ■ (Lemma 5.3.8)

Lemmas 5.3.8, 5.3.6, 5.3.2, and 5.3.4 immediately imply that **Kemeny Winner** and **Kemeny Ranking** are $P_{\parallel}^{\text{NP}}$ -hard. This completes the proof of Theorem 5.2.2. In addition, these lemmas and the upper bounds for **Kemeny Winner** and **Kemeny Ranking** proved at the start of this section show that the intermediate graph problems used are also complete for $P_{\parallel}^{\text{NP}}$.

Corollary 5.3.9 *Feedback Arc Set Member and Vertex Cover Member are complete for $P_{\parallel}^{\text{NP}}$.*

Chapter 6

Recognizing When Vertex Cover Heuristics Can Do Well

6.1 Introduction

To cope with the intractability that appears to be inherent to the minimum vertex cover problem, various heuristics for finding minimum vertex covers have been proposed. Two of the most prominent such heuristics are the *edge deletion heuristic* and the *maximum-degree greedy heuristic*, see, e.g., [PS82, Pap94]. These algorithms run in linear time and, depending on the structure of the given input graph, may find a minimum vertex cover, or may provide a good approximation of the optimal solution.

It is common to evaluate heuristics for optimization problems by analyzing their worst-case ratio for approximating the optimal solution. In this regard, the two heuristics considered behave quite differently: The edge deletion heuristic always approximates the size of a minimum vertex cover within a factor of 2 and thus achieves essentially the best approximation ratio known, whereas the maximum-degree greedy heuristic, in the worst case, can have an approximation ratio as bad as logarithmic in the input size. The latter result follows from the early analysis of the approximation behavior of the greedy algorithm for the minimum set cover problem that was done by Johnson [Joh74], Lovász [Lov75], and Chvátal [Chv79] (who studied the weighted version of minimum set cover). Note that the vertex cover problem can be seen as the special case of the set cover problem, restricted so that each element occurs in exactly two sets. The currently best polynomial-time approximation algorithm for the minimum vertex cover problem by Karakostas [Kar04] achieves an approximation ratio of $2 - \Theta\left(\frac{1}{\sqrt{\log n}}\right)$, where n is the number of vertices. Dinur and Safra [DS02] proved that the minimum vertex cover problem cannot be approximated to within any factor smaller than $10\sqrt{5} - 21 \approx 1.36067$, unless $P = NP$.

We study the problem of recognizing those input graphs for which either of

the two heuristics can approximate the size of a minimum vertex cover within a constant factor of r , where $r \geq 1$ is a fixed rational number. Let $\mathcal{S}_r^{\text{ED}}$ and $\mathcal{S}_r^{\text{MDG}}$, respectively, denote this recognition problem for the edge deletion heuristic and for the maximum-degree greedy heuristic. Our main results are:

- For each rational number r with $1 \leq r < 2$, $\mathcal{S}_r^{\text{ED}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete (see Theorem 6.3.2).
- For each rational number $r \geq 1$, $\mathcal{S}_r^{\text{MDG}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete (see Theorems 6.4.3 and 6.4.4).

This type of recognition problem was investigated for other problems and other heuristics as well. Bodlaender, Thilikos, and Yamazaki [BTY97] defined and studied the analogous problem for the independent set problem and the minimum-degree greedy heuristic, which they denoted by \mathcal{S}_r . They proved that \mathcal{S}_r is coNP-hard and belongs to P^{NP} . Closing the gap between these lower and upper bounds, Hemaspaandra and Rothe [HR98] proved that \mathcal{S}_r is $\text{P}_{\parallel}^{\text{NP}}$ -complete.

Like in previous chapters, we obtain $\text{P}_{\parallel}^{\text{NP}}$ -hardness by a reduction from the **Minimum Vertex Cover Compare** problem (see Section 3.3). Also, we show that the vertex cover problem, restricted to those input graphs for which the heuristics considered can find an optimal solution, remains NP-hard. We then lift these NP lower bounds to $\text{P}_{\parallel}^{\text{NP}}$ lower bounds that prove our main results. This lifting requires a padding technique such that the given approximation ratio r is precisely met. In particular, to achieve $\text{P}_{\parallel}^{\text{NP}}$ -hardness of $\mathcal{S}_r^{\text{MDG}}$ for each rational number $r \geq 1$, we modify a construction by Papadimitriou and Steiglitz [PS82] that they use to analyze the worst-case approximation behavior of the maximum-degree greedy heuristic.

6.2 Two Heuristics for the Vertex Cover Problem

We consider the following two heuristics (see, e.g., [PS82, Pap94]) for finding a minimum vertex cover of a given graph:

Edge Deletion Heuristic (ED): Given a graph G , the algorithm outputs a vertex cover C of G . Initially, C is the empty set. Nondeterministically choose an edge $\{u, v\} \in E(G)$, add both u and v to C , and delete u , v , and all edges incident to u and v from G . Repeat until there is no edge left in G .

Maximum-Degree Greedy Heuristic (MDG): Given a graph G , the algorithm outputs a vertex cover C of G . Initially, C is the empty set. Nondeterministically choose a vertex $v \in V(G)$ of maximum degree, add v to C , and delete v and all edges incident to v from G . Repeat until there is no edge left in G .

As mentioned in the introduction, these two heuristics have a quite different approximation behavior. While the worst-case ratio of the MDG algorithm is logarithmic in the input size [Pap94, Joh74], the ED algorithm always approximates the optimal solution within a factor of 2. Thus, despite its extreme simplicity, the edge deletion heuristic achieves essentially¹ the best approximation ratio known for finding minimum vertex covers [Pap94].

The central question raised in this chapter is: How hard is it to determine for which graphs G either of these two heuristics can approximate the minimum vertex cover of G within a factor of r , for a given rational number $r \geq 1$? Let $\min\text{-ed}(G)$ (respectively, $\min\text{-mdg}(G)$) denote the minimum size of the output set of the ED algorithm (respectively, of the MDG algorithm) on input G , where the minimum is taken over all possible sequences of nondeterministic choices the algorithms can make. For any fixed rational $r \geq 1$, $\mathcal{S}_r^{\text{ED}}$ (respectively, $\mathcal{S}_r^{\text{MDG}}$) is the class of graphs for which ED (respectively, MDG) can output a vertex cover of size at most r times the size of a minimum vertex cover. Formally,

$$\begin{aligned}\mathcal{S}_r^{\text{ED}} &= \{G \mid G \text{ is a graph and } \min\text{-ed}(G) \leq r \cdot \tau(G)\}; \\ \mathcal{S}_r^{\text{MDG}} &= \{G \mid G \text{ is a graph and } \min\text{-mdg}(G) \leq r \cdot \tau(G)\}.\end{aligned}$$

We will prove that for each fixed rational number r with $1 \leq r < 2$, $\mathcal{S}_r^{\text{ED}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete, and that for each fixed rational number $r \geq 1$, $\mathcal{S}_r^{\text{MDG}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete. To this end, we give reductions from the $\text{P}_{\parallel}^{\text{NP}}$ -complete **Minimum Vertex Cover Compare** problem. Here we need the additional useful property of the reduction given by Theorem 3.3.4.

6.3 The Edge Deletion Heuristic

Lemma 6.3.1 below states that the vertex cover problem restricted to graphs in $\mathcal{S}_1^{\text{ED}}$ is NP-hard. The reduction g from Lemma 6.3.1 will be used in the proof of the main result of this section, Theorem 6.3.2. Define the problem

$$\text{VC-}\mathcal{S}_1^{\text{ED}} = \{\langle G, k \rangle \mid G \in \mathcal{S}_1^{\text{ED}} \text{ and } k \in \mathbb{N}^+ \text{ and } \tau(G) \leq k\}.$$

Lemma 6.3.1 *There exists a polynomial-time many-one reduction g from Vertex Cover to $\text{VC-}\mathcal{S}_1^{\text{ED}}$ transforming any given graph G into a graph $H \in \mathcal{S}_1^{\text{ED}}$ such that*

$$\tau(H) = 2(\tau(G) + \|V(G)\|). \quad (6.1)$$

Hence, $\text{VC-}\mathcal{S}_1^{\text{ED}}$ is NP-hard.²

¹See [Kar04].

²Theorem 6.3.2 will imply that $\text{VC-}\mathcal{S}_1^{\text{ED}}$ in fact is $\text{P}_{\parallel}^{\text{NP}}$ -complete.

Proof Given any graph G , we construct the graph $H \in \mathcal{S}_1^{\text{ED}}$ as follows. For each vertex $v \in V(G)$, create a component G_v that is defined by the vertex set $V(G_v) = \{v_1, v_2, v_3, v_4\}$ and the edge set $E(G_v) = \{\{v_1, v_2\}, \{v_3, v_4\}, \{v_1, v_3\}\}$.

Define the graph H by joining every pair of components that correspond to adjacent vertices of G :

$$\begin{aligned} V(H) &= \bigcup_{v \in V(G)} V(G_v); \\ E(H) &= \{\{a_i, b_j\} \mid \{a, b\} \in E(G) \text{ and } i, j \in \{1, 2, 3, 4\}\} \cup \bigcup_{v \in V(G)} E(G_v). \end{aligned}$$

We now prove Equation (6.1). Let C be a minimum vertex cover of G , i.e., $\tau(G) = \|C\|$. Construct a vertex cover D of H as follows. For each vertex $v \in C$, add v_1, v_2, v_3 , and v_4 to D ; and for each vertex $w \in V(G) - C$, add w_1 and w_3 to D . Hence,

$$\|D\| = 2(\|C\| + \|V(G)\|).$$

Since $\text{mvc}(H) \leq \|D\|$, it follows that

$$\tau(H) \leq 2(\tau(G) + \|V(G)\|).$$

Conversely, let D be a minimum vertex cover of H , i.e., $\tau(H) = \|D\|$. Then, it holds that:

- for each edge $\{u, v\} \in E(G)$, $V(G_u) \subseteq D$ or $V(G_v) \subseteq D$;
- for each vertex $v \in V(G)$, $\|D \cap V(G_v)\| \geq 2$.

Hence,

$$\begin{aligned} \|D\| &\geq 4 \cdot \tau(G) + 2(\|V(G)\| - \tau(G)) \\ &= 2(\tau(G) + \|V(G)\|). \end{aligned}$$

It follows that

$$\tau(H) \geq 2(\tau(G) + \|V(G)\|),$$

which proves Equation (6.1).

It remains to prove that $H \in \mathcal{S}_1^{\text{ED}}$. Let C be a minimum vertex cover of G . The edge deletion algorithm can find a vertex cover of H as follows. For every vertex $v \in C$, choose the edges $\{v_1, v_2\}$ and $\{v_3, v_4\}$. For the remaining vertices $w \in V(G) - C$, choose the edge $\{w_1, w_3\}$. Thus, $\text{min-ed}(H) = 2(\tau(G) + \|V(G)\|)$. By Equation (6.1), $\text{min-ed}(H) = \tau(H)$, so $H \in \mathcal{S}_1^{\text{ED}}$. ■ (Lemma 6.3.1)

Theorem 6.3.2 For each rational number r with $1 \leq r < 2$, $\mathcal{S}_r^{\text{ED}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete.

Proof It is easy to see that $\mathcal{S}_r^{\text{ED}}$ is in $\text{P}_{\parallel}^{\text{NP}}$. To prove $\text{P}_{\parallel}^{\text{NP}}$ -hardness, let A be an arbitrary set in $\text{P}_{\parallel}^{\text{NP}}$, and let f be the reduction from A to **Minimum Vertex Cover Compare** stated in Theorem 3.3.4. Fix any rational number r with $1 \leq r < 2$, and let ℓ and m be integers such that $r = \ell/m$. Note that $1 \leq m \leq \ell < 2m$.

For any string $x \in \Sigma^*$, let $f(x) = \langle G_2, G_1 \rangle$. Since we can add isolated vertices to any graph G without altering $\tau(G)$, we may without loss of generality assume that $\|V(G_1)\| = \|V(G_2)\|$. Let g be the reduction from Lemma 6.3.1 that transforms any given graph G into a graph $H \in \mathcal{S}_1^{\text{ED}}$ such that Equation (6.1) holds. Let $H_1 = g(G_1)$ and $H_2 = g(G_2)$. Thus, both H_1 and H_2 are in $\mathcal{S}_1^{\text{ED}}$, and for $i \in \{1, 2\}$, we have $\tau(H_i) = 2(\tau(G_i) + \|V(G_i)\|)$.

We will define a graph \widehat{H} and an integer $k \geq 0$ such that:

$$\text{min-ed}(\widehat{H}) = r(m \cdot \tau(H_2) + 2km); \quad (6.2)$$

$$\tau(\widehat{H}) = m \cdot \tau(H_1) + 2km. \quad (6.3)$$

The reduction mapping any given string x (via the pair $\langle G_2, G_1 \rangle$ obtained according to Theorem 3.3.4 and via the pair $\langle H_2, H_1 \rangle$ obtained according to Lemma 6.3.1) to the graph \widehat{H} such that Equations (6.2) and (6.3) are satisfied will establish that $A \leq_m^{\text{p}} \mathcal{S}_r^{\text{ED}}$. In particular, from these equations, we have that:

- $\tau(H_2) = \tau(H_1)$ implies $\text{min-ed}(\widehat{H}) = r \cdot \tau(\widehat{H})$, and
- $\tau(H_2) > \tau(H_1)$ implies $\text{min-ed}(\widehat{H}) > r \cdot \tau(\widehat{H})$.

Note that, due to Theorem 3.3.4, $\tau(H_2) \geq \tau(H_1)$.

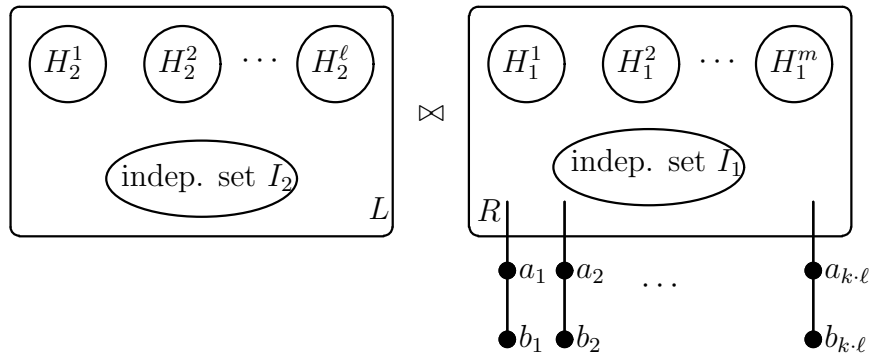


Figure 6.1: The graph \widehat{H} constructed from H_1 and H_2 .

Look at Figure 6.1 for the construction of \widehat{H} from H_1 and H_2 . The graph \widehat{H} consists of two subgraphs, L and R , that are joined by the join operation \otimes , plus some additional vertices and edges that are connected to R . Formally, let $H_1^1, H_1^2, \dots, H_1^m$ be m pairwise disjoint copies of H_1 , and let $H_2^1, H_2^2, \dots, H_2^\ell$ be ℓ pairwise disjoint copies of H_2 . Let $k = \ell\|V(H_2)\| + m\|V(H_1)\|$. Let I_1 and I_2 be

independent sets such that L contains exactly $k(2m - \ell)$ vertices and R exactly $k\ell$ vertices. (This is possible, because $k(2m - \ell) - \ell\|V(H_2)\|$ is not negative, since $2m - \ell \geq 1$, and $k\ell - m\|V(H_1)\|$ is not negative, since $\ell \geq 1$.) Let $e_i = \{a_i, b_i\}$ ($1 \leq i \leq k\ell$) be additional edges. Every vertex a_i is adjacent to exactly one vertex in R , and each vertex in R is adjacent to exactly one vertex a_i . The vertices a_i and b_i are not adjacent to any other vertices.

1. We first determine $\min\text{-ed}(\widehat{H})$. Let \widehat{E} be a fixed minimum-size output set of the ED algorithm on input \widehat{H} , i.e., $\min\text{-ed}(\widehat{H}) = \|\widehat{E}\|$. Since \widehat{E} is a vertex cover of \widehat{H} , \widehat{E} must contain a_i or b_i for each $i \in \{1, \dots, k\ell\}$. Since the ED-algorithm can delete only edges, and \widehat{E} is a minimum-size output set, it follows that \widehat{E} contains all vertices a_i , all vertices from R , and no vertex b_i .

Let C_L be a minimum-size output set of the ED-algorithm on input L . By construction of L , $\|C_L\| = \ell \cdot \min\text{-ed}(H_2)$. Thus, since $H_2 \in \mathcal{S}_1^{\text{ED}}$, $\|C_L\| = \ell \cdot \tau(H_2)$.

Define $\widehat{E}' = V(R) \cup C_L \cup \bigcup_{i=1}^{k\ell} \{a_i\}$. It is easy to see that \widehat{E}' is a minimum-size output set of the ED algorithm on input \widehat{H} . Hence,

$$\begin{aligned} \min\text{-ed}(\widehat{H}) &= 2k\ell + \ell \cdot \tau(H_2) \\ &= r(2km + m \cdot \tau(H_2)). \end{aligned}$$

This proves Equation (6.2).

2. We now determine $\tau(\widehat{H})$. Let \widehat{C} be a fixed minimum vertex cover of \widehat{H} , i.e., $\tau(\widehat{H}) = \|\widehat{C}\|$. Distinguish the following two cases.

Case 1: $V(R) \subseteq \widehat{C}$. In this case, \widehat{C} contains all vertices from R , at least one of a_i or b_i for each i , $1 \leq i \leq k\ell$, and a minimum vertex cover of L . Hence,

$$\tau(\widehat{H}) = 2k\ell + \ell \cdot \tau(H_2).$$

Case 2: $V(L) \subseteq \widehat{C}$. In this case, \widehat{C} contains all vertices from L , a minimum vertex cover of R , and exactly one of a_i or b_i for each i , $1 \leq i \leq k\ell$. Hence,

$$\begin{aligned} \tau(\widehat{H}) &= k(2m - \ell) + k\ell + m \cdot \tau(H_1) \\ &= 2km + m \cdot \tau(H_1). \end{aligned}$$

Since $\tau(H_1) \leq \tau(H_2)$, $m \leq \ell$, and $2km \leq 2k\ell$, it follows that

$$\tau(\widehat{H}) = 2km + m \cdot \tau(H_1).$$

This proves Equation (6.3).

■ (Theorem 6.3.2)

6.4 The Maximum-Degree Greedy Heuristic

Lemma 6.4.1 below states that the vertex cover problem restricted to graphs in $\mathcal{S}_1^{\text{MDG}}$ is NP-hard. The proof of Lemma 6.4.1 is reminiscent of a proof by Bodlaender et al. [BTY97, Thm. 4], who show that the independent set problem restricted to graphs for which the minimum-degree greedy heuristic can find an optimal solution is NP-hard. The reduction g from Lemma 6.4.1 will be used in the proof of the main result of this section, Theorem 6.4.4. Define the problem

$$\text{VC-}\mathcal{S}_1^{\text{MDG}} = \{\langle G, k \rangle \mid G \in \mathcal{S}_1^{\text{MDG}} \text{ and } k \in \mathbb{N}^+ \text{ and } \tau(G) \leq k\}.$$

Recall that $\Delta(G)$ denotes the maximum degree of the vertices in G .

Lemma 6.4.1 *There is a polynomial-time many-one reduction g from Vertex Cover to $\text{VC-}\mathcal{S}_1^{\text{MDG}}$ transforming any given graph G into a graph $H \in \mathcal{S}_1^{\text{MDG}}$ such that*

$$\tau(H) = \tau(G) + \|E(G)\|(\Delta(G) + 1). \quad (6.4)$$

Hence, $\text{VC-}\mathcal{S}_1^{\text{MDG}}$ is NP-hard.³

Proof Given any graph G , we construct the graph $H \in \mathcal{S}_1^{\text{MDG}}$ as follows. We replace each edge of G by a gadget that contains a complete bipartite graph of size $2(\Delta(G) + 1)$. Formally, H is defined by:

$$\begin{aligned} V(H) &= V(G) \cup \bigcup_{e=\{u,v\} \in E(G)} \{u_i^e \mid 1 \leq i \leq \Delta(G) + 1\} \cup \{v_i^e \mid 1 \leq i \leq \Delta(G) + 1\}; \\ E(H) &= \bigcup_{e=\{u,v\} \in E(G)} (\{u_i^e, v_j^e\} \mid 1 \leq i, j \leq \Delta(G) + 1) \cup \{\{u, u_1^e\}\} \cup \{\{v, v_1^e\}\}. \end{aligned}$$

We now prove Equation (6.4). Let C be a minimum vertex cover of G , i.e., $\tau(G) = \|C\|$. Note that $\{u, v\} \cap C \neq \emptyset$ for each edge $\{u, v\}$ in $E(G)$. Construct a vertex cover D of H as follows:

- D contains all vertices from C .
- For every edge $e = \{u, v\}$ in $E(G)$, add to D :
 - either all vertices u_i^e , $1 \leq i \leq \Delta(G) + 1$, if $u \notin C$ or if both u and v are in C ;
 - or all vertices v_i^e , $1 \leq i \leq \Delta(G) + 1$, if $v \notin C$.

It follows that

$$\tau(H) \leq \tau(G) + \|E(G)\|(\Delta(G) + 1).$$

³Theorem 6.4.3 will imply that $\text{VC-}\mathcal{S}_1^{\text{MDG}}$ in fact is $\text{P}_{\parallel}^{\text{NP}}$ -complete.

Conversely, let D be a minimum vertex cover of H , i.e., $\tau(H) = \|D\|$. Construct a vertex cover C of G as follows. Initially, set $C = D$. Let $e = \{u, v\}$ be any fixed edge in $E(G)$. Suppose that at least one vertex from $\{u, v\}$ is in D . Since D is a vertex cover of H , it contains at least $\Delta(G) + 1$ of the vertices u_i^e and v_i^e , $1 \leq i \leq \Delta(G) + 1$, that correspond to the edge e . Remove any $\Delta(G) + 1$ such vertices from C . Suppose now that neither u nor v is in D . Since D is a vertex cover of H , it contains at least $\Delta(G) + 2$ of the vertices u_i^e and v_i^e , $1 \leq i \leq \Delta(G) + 1$, that correspond to the edge e . Remove any $\Delta(G) + 2$ such vertices from C , and add to C one of u or v instead. Since the set C thus obtained is a vertex cover of G , we have

$$\tau(H) \geq \tau(G) + \|E(G)\|(\Delta(G) + 1),$$

which proves Equation (6.4).

It remains to prove that $H \in \mathcal{S}_1^{\text{MDG}}$. Let C be a minimum vertex cover of G . The maximum-degree greedy algorithm can find a vertex cover of H as follows. For every edge $e = \{u, v\}$ in $E(G)$, the MDG algorithm on input H can choose:

- either all vertices u_i^e , $1 \leq i \leq \Delta(G) + 1$, if $u \notin C$ or if both u and v are in C ;
- or all vertices v_i^e , $1 \leq i \leq \Delta(G) + 1$, if $v \notin C$.

Note that the MDG heuristic can always do so, since every vertex in $V(G)$ has degree at most $\Delta(G)$. Subsequently, all vertices that are not in C are isolated. Thus, the MDG algorithm can now choose all vertices from C . Hence,

$$\text{min-mdg}(H) = \tau(G) + \|E(G)\|(\Delta(G) + 1).$$

By Equation (6.4), $\text{min-mdg}(H) = \tau(H)$, so $H \in \mathcal{S}_1^{\text{MDG}}$. ■ (Lemma 6.4.1)

Lemma 6.4.2 below will be used in the proof of Theorem 6.4.4. The construction of the graph G in this lemma is a modification of a construction given by Papadimitriou and Steiglitz [PS82, p. 408, Fig. 17-3], which shows that the worst-case approximation ratio of the MDG heuristic can be as bad as logarithmic in the input size, and so grows unboundedly. Similar constructions for achieving the worst-case approximation behavior of the greedy heuristic solving the more general minimum set cover problem were given by Johnson [Joh74], Lovász [Lov75], and Chvátal [Chv79].

Lemma 6.4.2 *For all positive integers $n_1, n_2, \delta \geq 6$, and μ satisfying*

$$\mu(\ln \mu - 2 \ln(\delta + 2) - 1) \geq n_1 + n_2, \quad (6.5)$$

there exists a bipartite graph G with the following properties:

1. $V(G) = V \cup \tilde{V}$ such that $V \cap \tilde{V} = \emptyset$ and both V and \tilde{V} are independent sets, where

- $V = \{u_1, u_2, \dots, u_{n_1}, w_1, w_2, \dots, w_\mu, z_1, z_2, \dots, z_{n_2}\}$ and
 - $\tilde{V} = \{\tilde{u}_1, \tilde{u}_2, \dots, \tilde{u}_{n_1}, \tilde{w}_1, \tilde{w}_2, \dots, \tilde{w}_\mu\}$.
2. $\{\{u_i, \tilde{u}_i\} \mid 1 \leq i \leq n_1\} \cup \{\{w_i, \tilde{w}_i\} \mid 1 \leq i \leq \mu\} \subseteq E(G)$.
 3. Every vertex \tilde{u}_i , where $1 \leq i \leq n_1$, has degree one.
 4. For each induced subgraph S of G that can be obtained by deleting vertices from V such that $V \cap V(S) \neq \emptyset$, it holds that

$$\max_{v \in V \cap V(S)} \deg_S(v) > \max_{v \in \tilde{V}} \deg_S(v) + \delta.$$

Proof Let the constants n_1 , n_2 , δ , and μ be given such that Equation (6.5) is satisfied. We describe the construction of the graph G . As stated in the lemma, the vertex set of G is given by $V(G) = V \cup \tilde{V}$, where V and \tilde{V} are two disjoint independent sets.

Rename the vertices of V by $V = \{\alpha_1, \alpha_2, \dots, \alpha_{n_1+\mu+n_2}\}$.

Let $\tilde{W} = \{\tilde{w}_1, \tilde{w}_2, \tilde{w}_3, \dots, \tilde{w}_\mu\}$. The edge set of G is defined as follows:

- Create the edges $\{u_i, \tilde{u}_i\}$ for each i with $1 \leq i \leq n_1$ and the edges $\{w_j, \tilde{w}_j\}$ for each j with $1 \leq j \leq \mu$.
- Partition \tilde{W} into $\lfloor \frac{\mu}{\delta+3} \rfloor$ disjoint sets $\tilde{W}_1^{\delta+3}, \tilde{W}_2^{\delta+3}, \dots, \tilde{W}_{\lfloor \frac{\mu}{\delta+3} \rfloor}^{\delta+3}$ of size $\delta + 3$ each, possibly leaving out some vertices from \tilde{W} and taking care that no vertex in $\tilde{W}_i^{\delta+3}$ already is connected with α_i , $1 \leq i \leq \lfloor \frac{\mu}{\delta+3} \rfloor$. For each i with $1 \leq i \leq \lfloor \frac{\mu}{\delta+3} \rfloor$, connect α_i with each vertex in $\tilde{W}_i^{\delta+3}$ by an edge.
- Partition \tilde{W} into $\lfloor \frac{\mu}{\delta+4} \rfloor$ disjoint sets $\tilde{W}_1^{\delta+4}, \tilde{W}_2^{\delta+4}, \dots, \tilde{W}_{\lfloor \frac{\mu}{\delta+4} \rfloor}^{\delta+4}$ of size $\delta + 4$ each, possibly leaving out some vertices from \tilde{W} and taking care that no vertex in $\tilde{W}_i^{\delta+4}$ already is connected with $\alpha_{\lfloor \frac{\mu}{\delta+3} \rfloor + i}$, $1 \leq i \leq \lfloor \frac{\mu}{\delta+4} \rfloor$. For each i with $1 \leq i \leq \lfloor \frac{\mu}{\delta+4} \rfloor$, connect $\alpha_{\lfloor \frac{\mu}{\delta+3} \rfloor + i}$ with each vertex in $\tilde{W}_i^{\delta+4}$ by an edge.
- Partition \tilde{W} into $\lfloor \frac{\mu}{\delta+5} \rfloor$ disjoint sets $\tilde{W}_1^{\delta+5}, \tilde{W}_2^{\delta+5}, \dots, \tilde{W}_{\lfloor \frac{\mu}{\delta+5} \rfloor}^{\delta+5}$ of size $\delta + 5$ each, possibly leaving out some vertices from \tilde{W} and taking care that no vertex in $\tilde{W}_i^{\delta+5}$ already is connected with $\alpha_{\lfloor \frac{\mu}{\delta+3} \rfloor + \lfloor \frac{\mu}{\delta+4} \rfloor + i}$, $1 \leq i \leq \lfloor \frac{\mu}{\delta+5} \rfloor$. For each i with $1 \leq i \leq \lfloor \frac{\mu}{\delta+5} \rfloor$, connect $\alpha_{\lfloor \frac{\mu}{\delta+3} \rfloor + \lfloor \frac{\mu}{\delta+4} \rfloor + i}$ with each vertex in $\tilde{W}_i^{\delta+5}$ by an edge.
- Continue in this way until all vertices α_i are connected with vertices in \tilde{W} .

The construction is possible, since Equation (6.5) implies

$$\left\lfloor \frac{\mu}{\delta+3} \right\rfloor + \left\lfloor \frac{\mu}{\delta+4} \right\rfloor + \cdots + \left\lfloor \frac{\mu}{\mu-1} \right\rfloor \geq n_1 + \mu + n_2, \quad (6.6)$$

and thus there are enough vertices in \tilde{W} . To see why, note that

$$\begin{aligned} & \left\lfloor \frac{\mu}{\delta+3} \right\rfloor + \left\lfloor \frac{\mu}{\delta+4} \right\rfloor + \cdots + \left\lfloor \frac{\mu}{\mu-1} \right\rfloor \\ &= \left\lfloor \frac{\mu}{1} \right\rfloor + \left\lfloor \frac{\mu}{2} \right\rfloor + \cdots + \left\lfloor \frac{\mu}{\mu} \right\rfloor - 1 - \left(\left\lfloor \frac{\mu}{1} \right\rfloor + \left\lfloor \frac{\mu}{2} \right\rfloor + \cdots + \left\lfloor \frac{\mu}{\delta+2} \right\rfloor \right) \\ &\geq \frac{\mu}{1} + \frac{\mu}{2} + \cdots + \frac{\mu}{\mu} - \mu - \left(\frac{\mu}{1} + \frac{\mu}{2} + \cdots + \frac{\mu}{\delta+2} \right) \\ &= \mu H_\mu - \mu - \mu H_{\delta+2} \\ &\geq \mu \ln \mu - \mu - \mu \ln(\delta+2) - \mu \\ &\geq \mu \ln \mu - \mu \ln(\delta+2) - 2\mu \\ &\geq \mu \ln \mu - \mu \ln(\delta+2) - \mu \ln(\delta+2) \\ &= \mu \ln \mu - 2\mu \ln(\delta+2). \end{aligned} \quad (6.7)$$

Here, H_k denotes the k th harmonic number, which is defined by $H_k = \sum_{i=1}^k \frac{1}{i}$. It is well known that for all k , $\ln k \leq H_k \leq \ln k + 1$ (see, e.g., Graham, Knuth, and Patashnik [GKP94]). Equation (6.7) holds because $\delta \geq 6$ and hence $\ln(\delta+2) \geq 2$.

It is evident from the construction that G has all required properties. In particular, to see why Property 4 holds, let S be any induced subgraph of G that can be obtained by deleting vertices from V such that $V \cap V(S) \neq \emptyset$. Let $y_S = \max_{v \in V \cap V(S)} \deg_S(v)$. By construction, S can have only edges of the form $\{u_i, \tilde{u}_i\}$ or $\{w_j, \tilde{w}_j\}$ or edges that are added during the stages $\delta+3, \delta+4, \dots, y_S$, where $\delta+i$ denotes the stage in which \tilde{W} is partitioned into subsets of size $\delta+i$. It follows that

$$\max_{v \in \tilde{V}} \deg_S(v) \leq 1 + y_S - (\delta+3) + 1 = y_S - \delta - 1 < y_S - \delta,$$

which proves the lemma. \blacksquare (Lemma 6.4.2)

Theorem 6.4.3 $\mathcal{S}_1^{\text{MDG}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete.

Proof It is easy to see that $\mathcal{S}_1^{\text{MDG}}$ is in $\text{P}_{\parallel}^{\text{NP}}$. To prove $\text{P}_{\parallel}^{\text{NP}}$ -hardness of $\mathcal{S}_1^{\text{MDG}}$, let A be an arbitrary set in $\text{P}_{\parallel}^{\text{NP}}$, and let f be the reduction from A to **Minimum Vertex Cover Compare** stated in Theorem 3.3.4. For any string $x \in \Sigma^*$, let $f(x) = \langle G_2, G_1 \rangle$.

We will define a graph \hat{G} and an integer $q \geq 0$ such that:

$$\text{min-mdg}(\hat{G}) = \tau(G_2) + q; \quad (6.8)$$

$$\tau(\hat{G}) = \tau(G_1) + q. \quad (6.9)$$

The reduction mapping any given string x (via the pair $\langle G_2, G_1 \rangle$ obtained according to Theorem 3.3.4) to the graph \widehat{G} such that Equations (6.8) and (6.9) are satisfied will establish that $X \leq_m^P \mathcal{S}_1^{\text{MDG}}$. In particular, from these equations, we have that:

- $\tau(G_2) = \tau(G_1)$ implies $\min\text{-mdg}(\widehat{G}) = \tau(\widehat{G})$, and
- $\tau(G_2) > \tau(G_1)$ implies $\min\text{-mdg}(\widehat{G}) > \tau(\widehat{G})$.

Note that, due to Theorem 3.3.4, $\tau(G_2) \geq \tau(G_1)$.

We now describe the construction of \widehat{G} . Let g be the reduction from Lemma 6.4.1 and let $H_2 = g(G_2)$. Thus, H_2 is in $\mathcal{S}_1^{\text{MDG}}$ and, by Equation (6.4),

$$\tau(H_2) = \tau(G_2) + \|E(G_2)\|(\Delta(G_2) + 1). \quad (6.10)$$

Since one can add isolated vertices to any graph G without affecting the values of $\tau(G)$ or $\min\text{-mdg}(G)$, we may without loss of generality assume that

$$\|V(H_2)\| = \|V(G_1)\| + \|E(G_2)\|(\Delta(G_2) + 1). \quad (6.11)$$

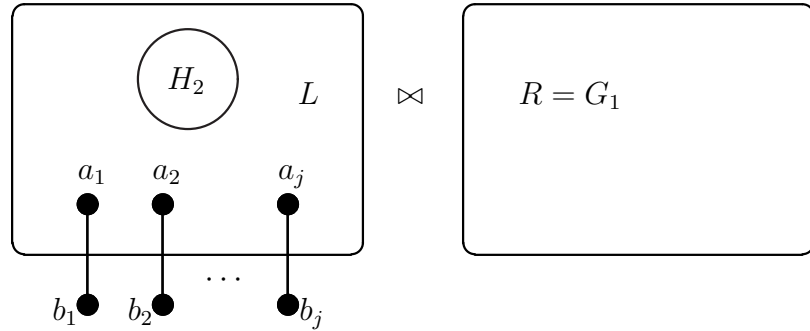


Figure 6.2: The graph \widehat{G} constructed from G_1 and H_2 .

Look at Figure 6.2 for the construction of \widehat{G} from G_1 and H_2 . The graph \widehat{G} consists of two subgraphs, L and R , that are joined by the join operation, plus some additional vertices and edges that are connected to L . Formally, choose $2j$ new vertices a_i and b_i , $1 \leq i \leq j$, where j is a fixed integer large enough such that the degree of each vertex in R is larger than the maximum degree of the vertices in L . Note that the degree of each vertex in R must remain larger than the degree of any vertex in L even after some vertices have been removed from R .

Let B be the bipartite matching with the vertex set

$$V(B) = \{a_i \mid 1 \leq i \leq j\} \cup \{b_i \mid 1 \leq i \leq j\}$$

and the edge set $E(B) = \{\{a_i, b_i\} \mid 1 \leq i \leq j\}$. Let $R = G_1$, and let L be the graph with the vertex set $V(L) = \{a_i \mid 1 \leq i \leq j\} \cup V(H_2)$ and the edge set

$E(L) = E(H_2)$. The graph \widehat{G} is defined by forming the join $L \bowtie R$, i.e., there are edges connecting each vertex of L with each vertex of R , plus attaching the vertices b_i , $1 \leq i \leq j$, to L by adding the j edges from $E(B)$.

We first consider $\text{min-mdg}(\widehat{G})$. By our choice of j , each vertex in R has a degree larger than the degree of any vertex not in R . Hence, on input \widehat{G} , the MDG algorithm first deletes all vertices from R . Subsequently, it can find a minimum vertex cover of H_2 , which has size $\tau(G_2) + \|E(G_2)\|(\Delta(G_2) + 1)$ by Equation (6.10), and eventually it can choose, say, the vertices a_i , $1 \leq i \leq j$, to cover the edges of B . Hence,

$$\begin{aligned} \text{min-mdg}(\widehat{G}) &= \|V(G_1)\| + \tau(G_2) + \|E(G_2)\|(\Delta(G_2) + 1) + j \\ &\stackrel{(6.11)}{=} \tau(G_2) + \|V(H_2)\| + j. \end{aligned}$$

We now consider $\tau(\widehat{G})$. Since every vertex cover of \widehat{G} must contain all vertices of L or all vertices of R to cover the edges connecting L and R , it follows from Equations (6.10) and (6.11) that:

$$\begin{aligned} \tau(\widehat{G}) &= \min\{\|V(G_1)\| + \tau(H_2) + j, \|V(H_2)\| + j + \tau(G_1)\} \\ &= \min\{\tau(G_2) + \|V(H_2)\| + j, \tau(G_1) + \|V(H_2)\| + j\}. \end{aligned}$$

Since $\tau(G_2) \geq \tau(G_1)$, it follows that

$$\tau(\widehat{G}) = \tau(G_1) + \|V(H_2)\| + j.$$

Hence, setting $q = \|V(H_2)\| + j$, Equations (6.8) and (6.9) are satisfied, which completes the proof that $\mathcal{S}_1^{\text{MDG}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete. \blacksquare (Theorem 6.4.3)

Theorem 6.4.4 *For each rational number $r > 1$, $\mathcal{S}_r^{\text{MDG}}$ is $\text{P}_{\parallel}^{\text{NP}}$ -complete.*

Proof Fix any rational number $r = \ell/m$, where ℓ and m are integers with $1 \leq m < \ell$. Without loss of generality, we may assume that $\text{gcd}(\ell - m, m) = 1$, where $\text{gcd}(a, b)$ denotes the greatest common divisor of the integers a and b . It is easy to see that $\mathcal{S}_r^{\text{MDG}}$ is in $\text{P}_{\parallel}^{\text{NP}}$. To prove $\text{P}_{\parallel}^{\text{NP}}$ -hardness of $\mathcal{S}_r^{\text{MDG}}$, let A be an arbitrary set in $\text{P}_{\parallel}^{\text{NP}}$, and let f be the reduction from A to **Minimum Vertex Cover Compare** stated in Theorem 3.3.4. For any string $x \in \Sigma^*$, let $f(x) = \langle G_2, G_1 \rangle$. Note that $\tau(G_2) \geq \tau(G_1)$.

We will define a graph \widehat{G}_r and integers $p, q \geq 0$ such that:

$$\text{min-mdg}(\widehat{G}_r) = r(p \cdot \tau(G_2) + q); \quad (6.12)$$

$$\tau(\widehat{G}_r) = p \cdot \tau(G_1) + q. \quad (6.13)$$

The reduction mapping any given string x (via the pair $\langle G_2, G_1 \rangle$ obtained according to Theorem 3.3.4) to the graph \widehat{G}_r such that Equations (6.12) and (6.13) are satisfied will establish that $A \leq_m^{\text{P}} \mathcal{S}_r^{\text{MDG}}$. In particular, from these equations, we have that:

- $\tau(G_2) = \tau(G_1)$ implies $\min\text{-mdg}(\widehat{G}_r) = r \cdot \tau(\widehat{G}_r)$, and
- $\tau(G_2) > \tau(G_1)$ implies $\min\text{-mdg}(\widehat{G}_r) > r \cdot \tau(\widehat{G}_r)$.

We now describe the construction of \widehat{G}_r :

- Let g be the reduction from Lemma 6.4.1 and let $H_2 = g(G_2)$. Thus, $H_2 \in \mathcal{S}_1^{\text{MDG}}$ and Equation (6.10) holds:

$$\tau(H_2) = \tau(G_2) + \|E(G_2)\|(\Delta(G_2) + 1).$$

- Let $G_1^1, G_1^2, \dots, G_1^m$ be m pairwise disjoint copies of G_1 , and let $H_2^1, H_2^2, \dots, H_2^\ell$ be ℓ pairwise disjoint copies of H_2 .
- Let $\tilde{U} = \bigcup_{i=1}^\ell H_2^i$ be the disjoint union of these copies of H_2 , and rename the vertices of \tilde{U} by $V(\tilde{U}) = \{\tilde{u}_1, \tilde{u}_2, \dots, \tilde{u}_{\ell \cdot \|V(H_2)\|}\}$.
- Let $Z = \bigcup_{i=1}^m G_1^i$ be the disjoint union of these copies of G_1 , and rename the vertices of Z by $V(Z) = \{z_1, z_2, \dots, z_{m \cdot \|V(G_1)\|}\}$.
- To apply Lemma 6.4.2, choose $n_1 = \ell \cdot \|V(H_2)\|$, $n_2 \geq m \cdot \|V(G_1)\|$, and $\delta = \max\{6, \Delta(H_2) + 1\}$, where the exact value of n_2 will be specified below. Choose the constant μ so as to satisfy Equation (6.5):

$$\mu(\ln \mu - 2 \ln(\delta + 2) - 1) \geq n_2 + n_1.$$

- Given the constants n_1, n_2, δ , and μ , define \widehat{G}_r to be the bipartite graph G from Lemma 6.4.2 extended by the edges between the \tilde{u}_i vertices that were added above to represent the structure of the copies of H_2 , and extended by the edges between the z_j vertices that were added above to represent the structure of the copies of G_1 . That is, unlike G , the graph \widehat{G}_r is no longer a bipartite graph. Formally, the vertex set of \widehat{G}_r is given by

$$\begin{aligned} V(\widehat{G}_r) &= V(G) = V \cup \tilde{V}, \quad \text{where} \\ V &= \{u_1, u_2, \dots, u_{n_1}, w_1, w_2, \dots, w_\mu, z_1, z_2, \dots, z_{n_2}\} \quad \text{and} \\ \tilde{V} &= \{\tilde{u}_1, \tilde{u}_2, \dots, \tilde{u}_{n_1}, \tilde{w}_1, \tilde{w}_2, \dots, \tilde{w}_\mu\}, \end{aligned}$$

and the edge set of \widehat{G}_r is given by $E(\widehat{G}_r) = E(G) \cup E(\tilde{U}) \cup E(Z)$, where $E(G)$ is constructed as in the proof of Lemma 6.4.2.

This completes the construction of \widehat{G}_r . We now prove Equations (6.12) and (6.13).

1. We first consider $\min\text{-mdg}(\widehat{G}_r)$. By construction, for each vertex v in \tilde{V} , we have

$$\deg_{\widehat{G}_r}(v) \leq \deg_G(v) + \Delta(H_2) < \deg_G(v) + \delta. \quad (6.14)$$

Let S be any induced subgraph of \widehat{G}_r that can be obtained by deleting vertices from V such that $V \cap V(S) \neq \emptyset$. Property 4 of Lemma 6.4.2 and Equation (6.14) imply that

$$\max_{v \in V \cap V(S)} \deg_S(v) > \max_{v \in \tilde{V}} \deg_S(v).$$

Hence, on input \widehat{G}_r , the MDG algorithm starts by choosing the $n_1 + \mu + n_2$ vertices from V , which isolates each vertex $\tilde{w}_i \in \tilde{V}$ and leaves ℓ isolated copies of H_2 . Subsequently, since $H_2 \in \mathcal{S}_1^{\text{MDG}}$, the MDG algorithm can choose a minimum vertex cover in each of these ℓ copies of H_2 . By Equation (6.10),

$$\tau(H_2) = \tau(G_2) + \|E(G_2)\|(\Delta(G_2) + 1),$$

and hence,

$$\min\text{-mdg}(\widehat{G}_r) = n_1 + \mu + n_2 + \ell(\tau(G_2) + \|E(G_2)\|(\Delta(G_2) + 1)).$$

2. We now consider $\tau(\widehat{G}_r)$. Define the set $C = \tilde{V} \cup D$, where D with $\|D\| = m \cdot \tau(G_1)$ is a minimum vertex cover of Z . It is obvious from the construction of \widehat{G}_r that C is a minimum vertex cover of \widehat{G}_r . Hence,

$$\tau(\widehat{G}_r) = n_1 + \mu + m \cdot \tau(G_1).$$

To complete the proof, we have to choose $n_2 \geq m \cdot \|V(G_1)\|$ such that Equations (6.12) and (6.13) are satisfied for suitable integers p and q . Setting $p = m$ and $q = n_1 + \mu$ and requiring

$$n_1 + n_2 + \mu + \ell \cdot \|E(G_2)\|(\Delta(G_2) + 1) = r(n_1 + \mu) \quad (6.15)$$

or, equivalently,

$$m \cdot n_2 + m \cdot \ell \cdot \|E(G_2)\|(\Delta(G_2) + 1) = (\ell - m)n_1 + (\ell - m)\mu \quad (6.16)$$

satisfies Equations (6.12) and (6.13).

Our assumption that $\gcd(\ell - m, m) = 1$ implies that the equation

$$m \cdot n'_2 + 1 = (\ell - m)\mu' \quad (6.17)$$

has integer solutions. Clearly, the set of solutions of Equation (6.17) depends only on the fixed rational number $r = \ell/m$. Fix one such solution (n'_2, μ') . Multiplying this solution with $m \cdot \ell \cdot \|E(G_2)\|(\Delta(G_2) + 1) - (\ell - m)n_1$, we obtain an integer

solution $(\widehat{n}_2, \widehat{\mu})$ for Equation (6.16). For every $k \in \mathbb{Z}$, (n_2, μ) is a solution of Equation (6.16), where

$$n_2 = \widehat{n}_2 + k(\ell - m), \quad (6.18)$$

$$\mu = \widehat{\mu} + km. \quad (6.19)$$

Choosing k large enough, we can make sure that (a) n_2 and μ are positive integers,⁴ (b) $n_2 \geq m \cdot \|V(G_1)\|$, and (c) n_2 and μ satisfy Equation (6.5) for given n_1 and δ . It is easy to see that k can be small enough such that n_2 and μ are polynomially bounded in the size of the input of the reduction being described. This completes the proof of the theorem. ■ (Theorem 6.4.4)

⁴Recall that $\ell - m > 0$ and $m > 0$.

Chapter 7

Counting Class Separations

In this chapter, we are concerned with some open problems of an influential paper by Fenner, Fortnow, and Kurtz [FFK94]. First, we give partial answers to the following questions by relativization:

1. Does it hold that $WPP^{SPP} = WPP$?
2. Is WPP closed under polynomial-time Turing reductions?
3. Are the similar appearing classes $LWPP$ and WPP equal?

Second, we prove that $LWPP$ and WPP are not uniformly gap-definable.

Our proofs combine the well-known polynomial encoding technique with a new combinatorial property of low-degree multilinear polynomials (Key Lemma 7.3.2).

7.1 Counting Classes

We study complexity classes that are based on counting the number of accepting and rejecting computation paths of NPTMs. Valiant [Val79] introduced the famous class $\#P$, which is the set of all functions that can be defined by the number of accepting paths of some NPTM. He proved several natural problems complete for $\#P$, for example the problem of computing the permanent of a zero-one matrix. Fenner, Fortnow, and Kurtz [FFK94] generalized $\#P$ to GapP and developed a theory of gap-definable counting classes.¹ The class GapP is the set of functions that can be defined by the difference (the “*gap*”) between the number of accepting and rejecting paths of an NPTM.

¹Gupta [Gup95] defined independently the same class under the name $\mathcal{Z}\#P$.

Definition 7.1.1 For any oracle NPTM N and $A \subseteq \Sigma^*$, we define the following functions:

1. For every $x \in \Sigma^*$, $\#\text{acc}_{N^A}(x)$ denotes the number of accepting paths of $N^A(x)$.
2. For every $x \in \Sigma^*$, $\#\text{rej}_{N^A}(x)$ denotes the number of rejecting paths of $N^A(x)$.
3. For every $x \in \Sigma^*$, $\text{gap}_{N^A}(x) = \#\text{acc}_{N^A}(x) - \#\text{rej}_{N^A}(x)$.

We can now formally define the function classes $\#\text{P}$ and GapP .

- Definition 7.1.2**
1. [Val79] $\#\text{P} = \{g \mid (\exists \text{NPTM } N)[g = \#\text{acc}_N]\}$.
 2. [FFK94, Gup95] $\text{GapP} = \{g \mid (\exists \text{NPTM } N)[g = \text{gap}_N]\}$.

It is easy to show that every $\#\text{P}$ function is also a GapP function [FFK94].

Several important languages classes, including PP , $\oplus\text{P}$, C=P , and UP , can be conveniently defined in terms of GapP or $\#\text{P}$ functions. Valiant [Val76] introduced the class UP of all NP languages that can be decided by NPTMs that never have more than one accepting path. With the help of $\#\text{P}$ functions we can define:

Definition 7.1.3 ([Val76]) The class UP is the set of all languages L such that for some function $f \in \#\text{P}$ and every $x \in \Sigma^*$:

- $x \in L \implies f(x) = 1$.
- $x \notin L \implies f(x) = 0$.

We get the counting class SPP if we allow f to be any function in the larger class GapP :

Definition 7.1.4 ([FFK94, Gup95, OH93]) The class SPP is the set of all languages L such that for some function $f \in \text{GapP}$ and every $x \in \Sigma^*$:

- $x \in L \implies f(x) = 1$.
- $x \notin L \implies f(x) = 0$.

This class was independently introduced by Fenner, Fortnow, and Kurtz [FFK94] (under the name SPP), Gupta [Gup95] (under the name \mathcal{ZUP}), and Ogiwara and Hemachandra [OH93] (under the name XP). It can be considered as gap analog of the class UP . Fenner et al. [FFK94] also introduced the following generalizations of SPP .

Definition 7.1.5 ([FFK94])

1. The class WPP is the set of all languages L such that for some functions $f \in \text{GapP}$ and $g \in \text{FP}$ with $0 \notin \text{range}(g)$, and every $x \in \Sigma^*$:

- $x \in L \implies f(x) = g(x)$.
- $x \notin L \implies f(x) = 0$.

2. The class LWPP is the set of all languages L such that for some functions $f \in \text{GapP}$ and $g \in \text{FP}$ with $0 \notin \text{range}(g)$, and every $x \in \Sigma^*$:

- $x \in L \implies f(x) = g(0^{|x|})$.
- $x \notin L \implies f(x) = 0$.

LWPP is the restricted version of WPP where the function g depends only on the length of x .

From the definitions, we get the following inclusion relation among the above defined classes:

$$\text{UP} \subseteq \text{SPP} \subseteq \text{LWPP} \subseteq \text{WPP}.$$

Although obviously $\text{UP} \subseteq \text{NP}$, it is not clear whether $\text{SPP} \subseteq \text{NP}$ is true.

The class SPP is known to contain an important natural problem—the graph isomorphism problem [AK02]. Arvind and Vinodchandran [AV97] and Vinodchandran [Vin04] showed that many group-theoretic computational problems are in SPP or LWPP.

7.2 Preliminaries

For any set X of variables, and for any multivariate polynomial $p \in \mathbb{Z}[X]$, $\deg(p)$ denotes the total degree of p . Polynomials bounding the running time of machines are monotonically increasing.

Recall that a computation path of an oracle NPTM N encodes a complete valid computation of N relative to some oracle, i.e., is a sequence of configurations including query strings and answers from the oracle. Given a computation path ρ , let $\text{sign}(\rho) = +1$ if ρ is an accepting path, and let $\text{sign}(\rho) = -1$ if ρ is a rejecting path.

In our proofs, we use an encoding of nondeterministic polynomial-time oracle Turing machines defined in terms of multilinear polynomials with integer coefficients over variables representing the oracle strings queried by the machine. See, e.g., the paper by de Graaf and Valiant [dGV02] for a similar approach. The formal description of the polynomial encoding is given below.

Definition 7.2.1 Let $N^{(\cdot)}(x)$ be a nondeterministic polynomial-time oracle Turing machine with running time $t(\cdot)$ and input $x \in \Sigma^*$. Let x_1, x_2, \dots, x_m be an enumeration of all strings in Σ^* up to length $t(|x|)$.

A polynomial encoding of $N^{(\cdot)}(x)$ is a multilinear polynomial $p \in \mathbb{Z}[y_1, y_2, \dots, y_m]$ defined as follows: Call a computation path ρ valid if ρ is a computation path of $N^D(x)$ for some oracle $D \subseteq \Sigma^*$. Let $x_{i_1}, x_{i_2}, \dots, x_{i_\ell}$ be the distinct queries along a valid computation path ρ . Create a monomial $\text{mono}(\rho)$ that is the product of terms z_{i_k} , $k \in \{1, 2, \dots, \ell\}$, where $z_{i_k} = y_{i_k}$ if x_{i_k} is answered “yes” and $z_{i_k} = (1 - y_{i_k})$ if x_{i_k} is answered “no” along ρ . Define

$$p(y_1, y_2, \dots, y_m) = \sum_{\rho: \rho \text{ is valid}} \text{sign}(\rho) \cdot \text{mono}(\rho)$$

The next proposition states that the multilinear polynomial p has low total degree, and contains all the necessary information about $N^{(\cdot)}(x)$ to yield the value $\text{gap}_{N^{\mathcal{B}}}(x)$ for every oracle $\mathcal{B} \subseteq \Sigma^*$.

Proposition 7.2.2 The just defined polynomial $p(y_1, y_2, \dots, y_m)$ has the following properties:

1. $\deg(p) \leq t(|x|)$, and
2. for all $\mathcal{B} \subseteq \Sigma^*$, $p(\chi_{\mathcal{B}}(x_1), \chi_{\mathcal{B}}(x_2), \dots, \chi_{\mathcal{B}}(x_m)) = \text{gap}_{N^{\mathcal{B}}}(x)$.

Lemma 7.2.3 states a variant of the prime number theorem. We will need it in our oracle constructions to estimate the number of primes between two integers.

Lemma 7.2.3 ([RS62]) For every $n \geq 17$, the number of primes less than or equal to n , $\pi(n)$, satisfies

$$n / \ln n < \pi(n) < 1.25506 n / \ln n.$$

7.3 The Key Lemma

In this section, we prove Lemma 7.3.2, which will be the main tool for the oracle constructions in the following sections.

First, we need the following lemma.

Lemma 7.3.1 Let $N, p \in \mathbb{N}$, where $1 < p \leq N/2$. Let $s \in \mathbb{Q}[y_1, y_2, \dots, y_N]$ be a multilinear polynomial with rational coefficients, where each monomial has exactly $p - 1$ different variables. Suppose that for some $\text{val} \in \mathbb{Q}$, it holds that $s(y_1, \dots, y_N) = \text{val}$ for every $y_1, y_2, \dots, y_N \in \{0, 1\}$ with $\sum_{i=1}^N y_i = p$. Then each monomial in $s(y_1, \dots, y_N)$ has the same rational coefficient, i.e.,

$$s(y_1, y_2, \dots, y_N) = \sum_{1 \leq i_1 < i_2 < \dots < i_{p-1} \leq N} (\text{val}/p) \cdot y_{i_1} y_{i_2} \cdots y_{i_{p-1}}.$$

Proof of Lemma 7.3.1 Assume that the hypothesis of the lemma is true. For each $1 \leq i \leq N$, we identify variable y_i by its index i and identify a monomial $\prod_{j=1}^k y_{i_j}$ by the set of indices $\{i_1, \dots, i_k\}$. Let \mathcal{A} denote the collection of all subsets of $\{1, \dots, N\}$ of size p and let \mathcal{B} denote the collection of all subsets of $\{1, \dots, N\}$ of size $p-1$. W.l.o.g, we assume that the elements of \mathcal{A} and \mathcal{B} are ordered in an arbitrary but fixed manner. We use $m = \binom{N}{p}$ to denote the size of \mathcal{A} and $n = \binom{N}{p-1}$ to denote the size of \mathcal{B} . Let A_i , $1 \leq i \leq m$, denote the i th element of \mathcal{A} , and B_j , $1 \leq j \leq n$, denote the j th element of \mathcal{B} . For a 2-dimensional matrix $M_{m \times n}$, let $\text{Row}(M, i)$, $1 \leq i \leq m$, denote the i th row of M .

The condition $s(y_1, \dots, y_N) = val$ for every $y_1, \dots, y_N \in \{0, 1\}$ with $\sum_{i=1}^N y_i = p$, as given in the hypothesis, can be expressed in terms of a matrix equation $M_{m \times n} X_{n \times 1} = b_{m \times 1}$. Here $M_{m \times n}$ is a 0-1 matrix whose (i, j) entry, $M[i, j]$, is one if $A_i \supseteq B_j$ and is zero otherwise, $X_{n \times 1}$ is a column vector with the j th entry, $X[j]$, is a variable that denotes the coefficient of monomial B_j , and $b_{m \times 1}$ is a column vector with each entry b_i , $1 \leq i \leq m$, equals val . By assigning all coefficients $X[j]$ the value val/p , we obtain clearly a solution for the system of equations. Hence it is sufficient to prove that the solution is unique, i.e., $\text{rank}(M) = n$. We show that it is possible to express each canonical vector $e_i = [0, \dots, 0, 1, 0, \dots, 0]$, $1 \leq i \leq n$, as a linear combination of row vectors in M . W.l.o.g, we show that for vector $e_1 = [1, 0, \dots, 0]$.

Form a matrix $\widehat{M}_{p \times n}$ in the following way. Row k , $1 \leq k \leq p$, of \widehat{M} is the sum of all rows i in M with $\|A_i \cap B_1\| = p - k$. Note that there is at least one row i with $\|A_i \cap B_1\| = p - k$. This follows from $\|\{1, \dots, N\} - B_1\| \geq p$, which is true because of the condition $p \leq N/2$.

Claim 7.1 *The matrix \widehat{M} has the following properties. For every row k ($1 \leq k \leq p$),*

1. $\widehat{M}[k, j_1] = \widehat{M}[k, j_2]$ whenever $\|B_{j_1} \cap B_1\| = \|B_{j_2} \cap B_1\|$,
2. $\widehat{M}[k, j] \neq 0$ for all j with $\|B_j \cap B_1\| = p - k$,
3. $\widehat{M}[k, j] = 0$ for all j with $\|B_j \cap B_1\| > p - k$.

Proof To see (1), note that for fixed k , the cardinality of the set $\{A_i \in \mathcal{A} \mid \|A_i \cap B_1\| = p - k \wedge A_i \supseteq B_{j_1}\}$ depends only on the number of elements of $B_{j_1} \in \mathcal{B}$ that are also in B_1 . Hence for every j_1 and j_2 , with $\|B_{j_1} \cap B_1\| = \|B_{j_2} \cap B_1\|$, it holds that

$$\begin{aligned} & \|\{A_i \in \mathcal{A} \mid \|A_i \cap B_1\| = p - k \wedge A_i \supseteq B_{j_1}\}\| \\ &= \|\{A_i \in \mathcal{A} \mid \|A_i \cap B_1\| = p - k \wedge A_i \supseteq B_{j_2}\}\|. \end{aligned}$$

Statement (1) follows immediately. For the proof of (2), we have to verify that for every k and j ,

$$\mathcal{S} \stackrel{\text{df}}{=} \{A_i \in \mathcal{A} \mid \|A_i \cap B_1\| = p - k \wedge A_i \supseteq B_j\} \neq \emptyset \text{ if } \|B_j \cap B_1\| = p - k.$$

It is easy to see that, if $\|B_j \cap B_1\| = p - k$ then \mathcal{S} has as element any set $B_j \cup \{g\}$, where $g \notin B_1$. Finally, to show (3), note that for every k and j ,

$$\|\{A_i \in \mathcal{A} \mid \|A_i \cap B_1\| = p - k \wedge A_i \supseteq B_j\}\| = 0 \text{ if } \|B_j \cap B_1\| \geq p - k + 1.$$

since $\|B_j \cap B_1\| \geq p - k + 1$ and $A_i \supseteq B_j$ implies that $\|A_i \cap B_1\| \geq p - k + 1$. ■ (Claim 7.1)

To complete the proof of the lemma, we show that the structure of the matrix \widehat{M} stated in Claim 7.1 implies that e_1 can be expressed as a linear combination of row vectors of \widehat{M} , and hence also as linear combination of row vectors of M . We construct a matrix $M'_{p \times p}$ from $\widehat{M}_{p \times n}$, which will turn out to have full rank. From Claim 7.1(1), we know that column j_1 and column j_2 of \widehat{M} are equal whenever $\|B_{j_1} \cap B_1\| = \|B_{j_2} \cap B_1\|$. Thus it makes sense to define a matrix M' eliminating all these duplicate columns from \widehat{M} . We define column ℓ , $1 \leq \ell \leq p$, of M' to equal column j of \widehat{M} for some j with $\|B_j \cap B_1\| = p - \ell$. Note that column 1 of M' corresponds uniquely to column 1 of \widehat{M} . Claim 7.1(3) implies that the matrix M' is an upper triangular matrix, and from Claim 7.1(2), it follows that all diagonal elements in M' are $\neq 0$. Hence M' has full rank. In particular, row vector $[1, 0, \dots, 0]_{1 \times p}$ can be written as a linear combination of rows in M' . Suppose

$$[1, 0, \dots, 0]_{1 \times p} = \sum_{k=1}^p c_k \cdot \text{Row}(M', k).$$

for $c_1, \dots, c_k \in \mathbb{Q}$. Then

$$e_1 = [1, 0, \dots, 0]_{1 \times n} = \sum_{k=1}^p c_k \cdot \text{Row}(\widehat{M}, k),$$

because column 1 of \widehat{M} equals column 1 of M' , and all other columns of \widehat{M} equal a column j in M' with $p \geq j > 1$. ■ (Lemma 7.3.1)

Key Lemma 7.3.2 *Let $N, p \in \mathbb{N}$ be such that p is a prime and $p \leq N/2$. Let $s \in \mathbb{Z}[y_1, y_2, \dots, y_N]$ be a multilinear polynomial with total degree $\deg(s) < p$. If for some $val \in \mathbb{Z}$, it holds that*

1. $s(0, 0, \dots, 0) = 0$, and
2. $s(y_1, y_2, \dots, y_N) = val$, for every $y_1, y_2, \dots, y_N \in \{0, 1\}$ with $\sum_{i=1}^N y_i = p$,

then $p \mid val$.

Proof of Lemma 7.3.2 We transform $s(y_1, \dots, y_N)$ to a multilinear polynomial $s'(y_1, \dots, y_N)$ with the following properties:

- (1) All monomials in s' have exactly $p - 1$ different variables.
- (2) $s'(y_1, \dots, y_N) = s(y_1, \dots, y_N) = val \in \mathbb{Z}$, for all $y_1, \dots, y_N \in \{0, 1\}$ with $\sum_{i=1}^N y_i = p$.
- (3) The coefficients of the monomials in s' have the form a/b , where $a, b \in \mathbb{Z}$, and $p \nmid b$.

Since $s(0, \dots, 0) = 0$, the polynomial s has no monomial with degree 0. Let $t(y_1, \dots, y_N) = a \prod_{i \in A} y_i$ be a monomial, where $A \subseteq \{1, \dots, N\}$ and $1 \leq |A| = \ell < p - 1$. Define the multilinear polynomial u_t by

$$u_t(y_1, \dots, y_N) = \sum_{\substack{B \subseteq \{1, \dots, N\} - A, \\ ||A \cup B|| = p - 1}} \left(\frac{a}{p - \ell} \prod_{i \in A \cup B} y_i \right). \quad (7.1)$$

Claim 7.2 *For all $y_1, \dots, y_N \in \{0, 1\}$ with $\sum_{i=1}^N y_i = p$, $u_t(y_1, \dots, y_N) = t(y_1, \dots, y_N)$.*

Proof Let $y_1, \dots, y_N \in \{0, 1\}$ be such that $\sum_{i=1}^N y_i = p$. Depending on the choice in the selection of y_1, \dots, y_N , we have two cases.

Case 1: $t(y_1, \dots, y_N) = 0$.

Then, clearly $u_t(y_1, \dots, y_N) = t(y_1, \dots, y_N) = 0$.

Case 2: $t(y_1, \dots, y_N) = a$.

Then $y_i = 1$ for all $i \in A$. Let $D = \{i \mid i \in \{1, \dots, N\} - A \wedge y_i = 1\}$. Clearly, $|D| = p - \ell$. In the sum on the right hand side of Eq. (7.1), only B 's with $B \subseteq D$ contribute a value $\neq 0$. The sets B have always cardinality $p - 1 - \ell$. Hence, there are exactly $\binom{p - \ell}{p - 1 - \ell} = p - \ell$ sets B contributing the value $a/(p - \ell)$ to the sum.

■ (Claim 7.2)

Transform polynomial $s(y_1, \dots, y_N)$ to polynomial $s'(y_1, \dots, y_N)$ by substituting each monomial $t(y_1, \dots, y_N)$ in $s(y_1, \dots, y_N)$ of degree $< p - 1$ by the corresponding polynomial $u_t(y_1, \dots, y_N)$. Since $\{a/b \mid a, b \in \mathbb{Z} \wedge b \neq 0 \wedge p \nmid b\}$ is closed under addition, it follows that the polynomial $s'(y_1, \dots, y_N)$ satisfies properties (1), (2), and (3) stated at the beginning of the proof. Lemma 7.3.1 implies that all the coefficients of monomials in $s'(y_1, \dots, y_N)$ are equal to val/p . Thus to match with property (3) of polynomial $s'(y_1, \dots, y_N)$, val/p must be an integer. It follows that $p \mid val$. \blacksquare (Lemma 7.3.2)

7.4 Is WPP Closed Under Polynomial-Time Turing Reductions?

We now prove that, relative to an oracle, WPP is not closed under polynomial-time Turing reductions. Since LWPP is known to be closed under polynomial-time Turing reductions relative to every oracle, this provides also a relativized world where the similarly defined classes LWPP and WPP are not equal. Prior to this work there was no intuition against the possibility of a relativizable proof for the equality of these classes.

Theorem 7.4.1 *There exists an oracle A such that $P^{WPP^A} \not\subseteq WPP^A$.*

Proof Recall that $\text{pos}(z)$ denotes the number of strings of length $|z|$ that are lexicographically less than z . For every set $A \subseteq \Sigma^*$, $w \in \Sigma^*$, and $n \in \mathbb{N}$, we define “Witcount”, “Promise” and “Boundary” as follows.

$$\begin{aligned} \text{Witcount}(A, w) &= ||\{x \in \Sigma^* \mid |x| = |w| \wedge wx \in A\}||, \\ \text{Promise}(A, n) &\equiv (\forall w \in \Sigma^n)[\text{Witcount}(A, w) = 0 \vee \text{Witcount}(A, w) = \text{pos}(w)] \wedge \\ &\quad (\forall w_1, w_2 \in \Sigma^n)[\text{pos}(w_1) \leq \text{pos}(w_2) \wedge \text{Witcount}(A, w_2) \neq 0 \Rightarrow \\ &\quad \quad \text{Witcount}(A, w_1) \neq 0], \text{ and} \\ \text{Boundary}(A, n) &= \max\{\text{pos}(w) \mid |w| = n \wedge \text{Witcount}(A, w) \neq 0\}. \end{aligned}$$

For every set $A \subseteq \Sigma^*$, define L_A as follows.

$$L_A = \{0^n \mid \text{Boundary}(A, n) \equiv 1 \pmod{2}\}.$$

Clearly, if A satisfies $\text{Promise}(A, n)$ at each length n , then L_A is in P^{WPP^A} (using binary search along the strings w with $|w| = n$).

We construct an oracle A such that, for each n , $\text{Promise}(A, n)$ is true, and $L_A \notin WPP^A$. Let $(N_s, M_s, p_s)_{s \geq 1}$ be an enumeration of all triples such that N_s is a nondeterministic polynomial-time oracle Turing machine, M_s is a deterministic polynomial-time oracle transducer, p_s is a polynomial, and the running time of both N_s and M_s is bounded by p_s regardless of the oracle. The oracle A is

constructed in stages. In stage s , the membership in A of strings of length $2n_s$ is decided, and the initial segment A_{s-1} is extended to A_s . Our choice of n_s guarantees that the oracle extension in stage s does not affect the computation in earlier stages. Set $A_0 := \emptyset$ and $n_0 := 17$.

Stage s where $s \geq 1$: Let n_s be large enough so that the previous stages are not affected and $2^{n_s} > 4n_s^2 p_s(n_s)$. We diagonalize against nondeterministic polynomial-time oracle Turing machine N_s and deterministic polynomial-time oracle transducer M_s . Let val be the value computed by $M_s^{A_{s-1}}(0^{n_s})$. Because of the condition $0 \notin \text{range}(g)$ in the definition of LWPP, we can assume that $val \neq 0$. Let

$$T = \{w \in \Sigma^{2n_s} \mid M_s^{A_{s-1}}(0^{n_s}) \text{ queries } w\}.$$

(\star) Choose a set B , $B \subseteq \overline{T} \cap \Sigma^{2n_s}$, satisfying $\text{Promise}(B, n_s)$ such that the following holds:

$$\begin{aligned} \text{Boundary}(B, n_s) \equiv 1 \pmod{2} &\quad \wedge \quad \text{gap}_{N_s^{A_{s-1} \cup B}}(0^{n_s}) \neq val, \text{ or} \\ \text{Boundary}(B, n_s) \equiv 0 \pmod{2} &\quad \wedge \quad \text{gap}_{N_s^{A_{s-1} \cup B}}(0^{n_s}) \neq 0. \end{aligned}$$

Let $A_s := A_{s-1} \cup B$.

End of Stage s

Clearly, the construction guarantees that $L_A \notin \text{WPP}^A$. The feasibility of the construction follows from the following claim.

Claim 7.3 *For each $s \geq 1$, there exists an oracle extension B satisfying (\star).*

Proof Suppose that in stage s no set B satisfying (\star) exists. Then, for every $B \subseteq \overline{T} \cap \Sigma^{2n_s}$ satisfying $\text{Promise}(B, n_s)$, the following hold.

$$\text{Boundary}(B, n_s) \equiv 1 \pmod{2} \implies \text{gap}_{N_s^{A_{s-1} \cup B}}(0^{n_s}) = val, \text{ and} \quad (7.2)$$

$$\text{Boundary}(B, n_s) \equiv 0 \pmod{2} \implies \text{gap}_{N_s^{A_{s-1} \cup B}}(0^{n_s}) = 0. \quad (7.3)$$

Let

$$U = \{w \in \Sigma^{n_s} \mid \text{pos}(w) \text{ is prime, and } 2^{n_s-2} \leq \text{pos}(w) \leq \frac{3}{2} \cdot 2^{n_s-2}\}.$$

Fix an arbitrary $w \in U$. Choose a set $C_w \subseteq \overline{T} \cap \Sigma^{2n_s}$ satisfying (a) $\text{Promise}(C_w, n_s)$, and (b) $\text{Boundary}(C_w, n_s) = \text{pos}(w) - 1$. Such a set C_w always exists because $2^{n_s} - p_s(n_s) > \frac{3}{2} \cdot 2^{n_s-2}$. Statements (7.2) and (7.3) in particular imply that, for all $D_w \subseteq \overline{T} \cap w\Sigma^{n_s}$, it holds that (note that $\text{pos}(w)$ is odd)

$$\text{Witcount}(D_w, w) = 0 \implies \text{gap}_{N_s^{A_{s-1} \cup C_w \cup D_w}}(0^{n_s}) = 0, \text{ and} \quad (7.4)$$

$$\text{Witcount}(D_w, w) = \text{pos}(w) \implies \text{gap}_{N_s^{A_{s-1} \cup C_w \cup D_w}}(0^{n_s}) = val. \quad (7.5)$$

Let $s'_w \in \mathbb{Z}[y_1, y_2, \dots, y_m]$ be the polynomial encoding of $N_s^{(\cdot)}(0^{n_s})$. W.l.o.g. assume that x_1, x_2, \dots, x_N enumerate the strings in $\bar{T} \cap w\Sigma^{n_s}$, and $x_{N+1}, x_{N+2}, \dots, x_m$ enumerate the remaining strings up to length $p_s(n_s)$. From Proposition 7.2.2, it follows that the polynomial $s'_w(y_1, y_2, \dots, y_m)$ has the following properties.

1. For all $D_w \subseteq \bar{T} \cap w\Sigma^{n_s}$, it holds that

$$\begin{aligned} s'_w(\chi_{D_w}(x_1), \chi_{D_w}(x_2), \dots, \chi_{D_w}(x_N), \chi_{A_{s-1} \cup C_w}(x_{N+1}), \dots, \chi_{A_{s-1} \cup C_w}(x_m)) \\ = \text{gap}_{N_s^{A_{s-1} \cup C_w \cup D_w}}(0^{n_s}). \end{aligned} \quad (7.6)$$

2. $\deg(s'_w) \leq p_s(n_s) < 2^{n_s-2}/n_s^2 < \text{pos}(w) < N/2$.

Note that the sets $A_{s-1} \cup C_w$ and $\bar{T} \cap w\Sigma^{n_s}$ are disjoint. The values $\chi_{A_{s-1} \cup C_w}(x_{N+1}), \dots, \chi_{A_{s-1} \cup C_w}(x_m)$ do not depend on D_w . Define the new polynomial $s_w(y_1, y_2, \dots, y_N)$ that has these values fixed:

$$s_w(y_1, y_2, \dots, y_N) = s'_w(y_1, y_2, \dots, y_N, \chi_{A_{s-1} \cup C_w}(x_{N+1}), \dots, \chi_{A_{s-1} \cup C_w}(x_m)).$$

Hence s_w satisfies

1. For all $D_w \subseteq \bar{T} \cap w\Sigma^{n_s}$, it holds that

$$s_w(\chi_{D_w}(x_1), \chi_{D_w}(x_2), \dots, \chi_{D_w}(x_N)) = \text{gap}_{N_s^{A_{s-1} \cup C_w \cup D_w}}(0^{n_s}). \quad (7.7)$$

2. $\deg(s_w) \leq \deg(s'_w) < N/2$.

Statements (7.4) and (7.5) respectively imply that

- $s_w(0, 0, \dots, 0) = 0$, and
- for all $z_1, z_2, \dots, z_N \in \{0, 1\}$ such that $\sum_{i=1}^N z_i = \text{pos}(w)$, we have $s_w(z_1, z_2, \dots, z_N) = \text{val}$.

It follows from Lemma 7.3.2 that $\text{pos}(w) \mid \text{val}$.

Therefore, for each $w \in U$, $\text{pos}(w) \mid \text{val}$. Hence,

$$\text{val} \geq \prod_{w \in U} \text{pos}(w) \geq 2^{\|U\|} \geq 2^{\pi(\frac{3}{2} \cdot 2^{n_s-2}) - \pi(2^{n_s-2})} \geq 2^{2^{n_s-2}/n_s^2} > 2^{p_s(n_s)},$$

where the fourth inequality follows from Lemma 7.2.3 and the fifth inequality follows because, $2^{n_s} > 4n_s^2 p_s(n_s)$. However, $\text{val} \leq 2^{p_s(n_s)}$, because the running time of $M_s^{(\cdot)}(0^{n_s})$ is bounded by $p_s(n_s)$ regardless of the oracle. Thus, for each $s \geq 1$, A_{s-1} can always be extended in stage s .

■ (Claim 7.3 and Theorem 7.4.1)

As an immediate corollary of Theorem 7.4.1, and the fact that LWPP is closed under polynomial-time Turing reductions in all relativized worlds [FFK94], we get the following result.

Corollary 7.4.2 *There exists an oracle A such that $\text{WPP}^A \not\subseteq \text{LWPP}^A$.*

7.5 LWPP And WPP Are Not Uniformly Gap-Definable

Resolving an issue open since Fenner, Fortnow, and Kurtz raised it in 1994 [FFK94], we prove that LWPP as well as WPP are not uniformly gap-definable.

The notion of gap-definability was introduced by Fenner, Fortnow, and Kurtz [FFK94]. A *gap-definable* counting class is a collection of all sets such that, for any set in the class, the membership of a string in the set depends (in a way particular to the class) on the difference (gap) between the number of accepting and rejecting paths produced by some NPTM associated with the set.

Definition 7.5.1 ([FFK94]) *A class \mathcal{C} is gap-definable if there exist disjoint sets $A, R \subseteq \Sigma^* \times \mathbb{Z}$ such that, for any $L \subseteq \Sigma^*$, $L \in \mathcal{C}$ if and only if there exists an NPTM N such that for all $x \in \Sigma^*$,*

$$\begin{aligned} x \in L &\implies (x, \text{gap}_N(x)) \in A, \text{ and} \\ x \notin L &\implies (x, \text{gap}_N(x)) \in R. \end{aligned}$$

The class \mathcal{C} is also denoted by $\text{Gap}(A, R)$.

For relativizable classes, Fenner, Fortnow, and Kurtz [FFK94] introduced two ways of defining gap-definability: uniform and nonuniform. A relativizable class \mathcal{C} is said to be *uniformly gap-definable* if it is gap-definable w.r.t. any oracle with a fixed (independent of the oracle) choice of A and R . A relativizable class \mathcal{C} is said to be *nonuniformly gap-definable* if it is gap-definable w.r.t. an oracle where the choice of A and R is dependent on the oracle. Thus, the choice of A and R may vary with different oracles in case of nonuniform gap-definability. We now give a definition that expresses the oracle (in)dependence of the pair (A, R) in the notion of gap-definability. In what follows, (A, R) is called an accepting pair if $A, R \subseteq \Sigma^* \times \mathbb{Z}$ and $A \cap R = \emptyset$.

Definition 7.5.2 ([FFK94]) *1. A relativizable class \mathcal{C} is gap-definable relative to an oracle \mathcal{O} with accepting pair (A, R) if for any $L \subseteq \Sigma^*$, $L \in \mathcal{C}^{\mathcal{O}}$ if and only if there exists an oracle NPTM N such that for all $x \in \Sigma^*$,*

$$\begin{aligned} x \in L &\implies (x, \text{gap}_{N^{\mathcal{O}}}(x)) \in A, \text{ and} \\ x \notin L &\implies (x, \text{gap}_{N^{\mathcal{O}}}(x)) \in R. \end{aligned}$$

2. A relativizable class \mathcal{C} is uniformly gap-definable with accepting pair (A, R) if for any oracle $\mathcal{O} \subseteq \Sigma^$, it holds that \mathcal{C} is gap-definable relative to \mathcal{O} with accepting pair (A, R) .*

A class \mathcal{D} is called *low* for a class \mathcal{C} if and only if $\mathcal{C}^{\mathcal{D}} \subseteq \mathcal{C}$. Fenner et al. proved that SPP is low for GapP. This implies that SPP is low for every *uniformly* gap-definable counting class, such as PP, C=P, \oplus P, and SPP. It is easy to see that this result holds in every relativized world:

Theorem 7.5.3 ([FFK94]) *If \mathcal{C} is a uniformly gap-definable class, then for every $\mathcal{O} \subseteq \Sigma^*$, it holds that $\mathcal{C}^{\text{SPP}^{\mathcal{O}}} = \mathcal{C}^{\mathcal{O}}$.*

In Theorem 7.5.5 below, we construct a relativized world in which $\text{UP} \cap \text{coUP}$ is not low for LWPP as well as for WPP. Since $\text{UP} \cap \text{coUP} \subseteq \text{SPP}$ in every relativized world, this also shows that relative to the same oracle, SPP is not low for either of LWPP or WPP. Fenner, Fortnow, and Kurtz [FFK94] proved that both LWPP and WPP are nonuniformly gap-definable. However, they left open the question of whether LWPP and WPP are *uniformly* gap-definable. From Theorems 7.5.3 and 7.5.5, we can conclude that LWPP and WPP are not uniformly gap-definable.

First, we need the following definition.

Definition 7.5.4 1. *We will refer to any pair (N^A, M^A) , where N is a non-deterministic polynomial-time oracle Turing machine, M is a deterministic polynomial-time oracle transducer and $A \subseteq \Sigma^*$, as an LWPP^A pair.*

2. *If (N^A, M^A) is an LWPP^A pair, then let*

$$L(N^A, M^A) \stackrel{\text{df}}{=} \{x \in \Sigma^* \mid \text{gap}_{N^A}(x) = g(0^{|x|})\},$$

where g is the function computed by transducer M^A .

3. *We say that an LWPP^A pair (N^A, M^A) is valid, if for each $x \in \Sigma^*$, $g(0^{|x|}) \neq 0$ and $\text{gap}_{N^A}(x) \in \{0, g(0^{|x|})\}$, where g is the function computed by transducer M^A .*

Theorem 7.5.5 *There exists an oracle \mathcal{A} such that $\text{LWPP}^{\text{UP}^{\mathcal{A}} \cap \text{coUP}^{\mathcal{A}}} \not\subseteq \text{WPP}^{\mathcal{A}}$.²*

Proof For any $B \subseteq \Sigma^*$, define the test language L_B by

$$L_B = \{0^n \mid \|B^{=2n}\| \neq 0\}.$$

We put certain constraints on the set B that guarantee L_B to be in $\text{LWPP}^{\text{UP}^B \cap \text{coUP}^B}$. For each $n \in \mathbb{N}$, we say that B satisfies $\text{Constraint}(B, n)$ if the following conditions hold:

- (a) $B^{=2n+1} = \{0z\}$ for some $z \in \Sigma^{2n}$, and
- (b) $B^{=2n+1} = \{0z\} \implies \|B^{=2n}\| \in \{0, \text{pos}(z)\}$.

Claim 7.4 *If B satisfies $\text{Constraint}(B, n)$ at each length n , then L_B is in $\text{LWPP}^{\text{UP}^B \cap \text{coUP}^B}$.*

²It is easy to see that $\text{LWPP}^{\text{UP}^{\mathcal{A}} \cap \text{coUP}^{\mathcal{A}}} = \text{LWPP}^{(\text{UP}^{\mathcal{A}} \cap \text{coUP}^{\mathcal{A}}) \oplus \mathcal{A}}$.

Proof Let B satisfy $\text{Constraint}(B, n)$ for every $n \in \mathbb{N}$. We will define $\mathcal{L} \subseteq \Sigma^*$ and oracle machines \mathcal{N} and \mathcal{M} that satisfy the following: (a) $\mathcal{L} \in \text{UP}^B \cap \text{coUP}^B$, (b) $(\mathcal{N}^{\mathcal{L} \oplus B}, \mathcal{M}^{\mathcal{L} \oplus B})$ is a valid $\text{LWPP}^{\mathcal{L} \oplus B}$ pair, and (c) $L(\mathcal{N}^{\mathcal{L} \oplus B}, \mathcal{M}^{\mathcal{L} \oplus B}) = L_B$. This will show that L_B is in $\text{LWPP}^{\text{UP}^B \cap \text{coUP}^B}$. The set \mathcal{L} is defined as follows:

$$\mathcal{L} = \{x \mid |x| \text{ is odd and } (\exists x') [\text{pos}(x) \leq \text{pos}(x') \wedge x' \in B]\}.$$

It is easy to see that if B satisfies $\text{Constraint}(B, n)$ for every $n \in \mathbb{N}$, then $\mathcal{L} \in \text{UP}^B \cap \text{coUP}^B$.

Let \mathcal{N}' be a nondeterministic polynomial-time oracle Turing machine that, with access to the oracle B , on input x ,

1. if $x \notin 0^*$ then rejects x , and
2. if $x \in 0^*$ then guesses a string x' of length $2|x|$ and accepts x' if and only if x' is in B .

Since $\#P \subseteq \text{GapP}$ in every relativized world, there exists a nondeterministic polynomial-time oracle Turing machine \mathcal{N} such that for all $\mathcal{O} \subseteq \Sigma^*$ and $x \in \Sigma^*$, $\text{gap}_{\mathcal{N}^{\mathcal{O}}}(x) = \#\text{acc}_{\mathcal{N}'^{\mathcal{O}}}(x)$. Finally, we define the deterministic polynomial-time oracle transducer \mathcal{M} that, with access to the oracle $\mathcal{L} \oplus B$, on input x ,

1. if $x \notin 0^*$ then outputs some nonzero value, say 1, and
2. if $x \in 0^*$ then performs a binary search for the unique string $0w$, where $|w| = 2|x|$, in B by asking queries for the membership of strings of the form $0w'$, where $|w'| = 2|x|$, in \mathcal{L} . The machine $\mathcal{M}^{\mathcal{L} \oplus B}(0^n)$ finally outputs $\text{pos}(w)$.

It can easily be verified that $(\mathcal{N}^{\mathcal{L} \oplus B}, \mathcal{M}^{\mathcal{L} \oplus B})$ is a valid $\text{LWPP}^{\text{UP}^B \cap \text{coUP}^B}$ pair and $L(\mathcal{N}^{\mathcal{L} \oplus B}, \mathcal{M}^{\mathcal{L} \oplus B}) = L_B$. Thus the claim follows. ■ (Claim 7.4)

We construct an oracle \mathcal{A} such that, for each n , $\text{Constraint}(\mathcal{A}, n)$ is true, and $L_{\mathcal{A}} \notin \text{WPP}^{\mathcal{A}}$. Let $(N_s, M_s, p_s)_{s \geq 1}$ be an enumeration of all triples such that N_s is nondeterministic polynomial-time oracle Turing machine, M_s is a deterministic polynomial-time oracle transducer, p_s is a polynomial, and the running time of both N_s and M_s is bounded by p_s regardless of the oracle. The oracle \mathcal{A} is constructed in stages. In stage s , the membership in \mathcal{A} of strings of length $2n_s$ and $2n_s + 1$ are decided and the partial oracle \mathcal{A}_{s-1} is extended to \mathcal{A}_s . Our choice of n_s guarantees that the oracle extension in stage s does not affect the computation in earlier stages. Finally $\mathcal{A} := \lim_{n \rightarrow \infty} \mathcal{A}_n$. Let $\mathcal{A}_0 := \emptyset$ and $n_0 := 17$.

Stage s , $s \geq 1$: Choose n_s large enough so that $2^{n_s} > 4n_s^2 p_s(n_s)$ and none of the strings of length $2n_s$ or more is queried by any machine in previous stages. We

diagonalize against nondeterministic polynomial-time oracle Turing machine N_s and deterministic polynomial-time oracle transducer M_s . Let

$$Y = \{0^{2m+1} \mid m \in \mathbb{N}, 2m+1 \leq p_s(n_s), m \neq n_s, \text{ and } \Sigma^{2m+1} \cap \mathcal{A}_{s-1} = \emptyset\}.$$

Let val be the value computed by $M_s^{\mathcal{A}_{s-1} \cup Y}(0^{n_s})$. Because of the condition $0 \notin \text{range}(g)$ in the definition of LWPP, we can assume that val is nonzero. Let

$$\begin{aligned} S = \{ & w \mid w \in \Sigma^{2n_s} \text{ and } M_s^{\mathcal{A}_{s-1} \cup Y}(0^{n_s}) \text{ does not query } w\} \\ & \cup \{0w \mid w \in \Sigma^{2n_s} \text{ and } M_s^{\mathcal{A}_{s-1} \cup Y}(0^{n_s}) \text{ does not query } 0w\}. \end{aligned}$$

($\star\star$) Choose $B \subseteq S$ such that $\text{Constraint}(B, n_s)$ is true and the following hold.

$$\begin{aligned} \|B^{=2n_s}\| \neq 0 & \wedge \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup B}}(0^{n_s}) \neq val, \text{ or} \\ \|B^{=2n_s}\| = 0 & \wedge \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup B}}(0^{n_s}) \neq 0. \end{aligned}$$

We will show in Claim 7.5 that there is a set B satisfying ($\star\star$). Let $\mathcal{A}_s := \mathcal{A}_{s-1} \cup Y \cup B$. Continue on to the next stage.

End of Stage s

Clearly, the construction guarantees that $\text{Constraint}(\mathcal{A}, n)$ is true at each length n (and hence $L_{\mathcal{A}} \in \text{LWPP}^{\text{UP}^{\mathcal{A}} \cap \text{coUP}^{\mathcal{A}}}$ by Claim 7.4) and $L_{\mathcal{A}} \notin \text{WPP}^{\mathcal{A}}$. Thus, it remains to show that a set B satisfying ($\star\star$) always exists.

Claim 7.5 *For every $s \geq 1$, there exists a set B satisfying ($\star\star$).*

Proof Assume to the contrary that in some stage s , no set B satisfying ($\star\star$) exists. Then, for every $B \subseteq S$ such that B satisfies $\text{Constraint}(B, n_s)$, the following hold.

$$\begin{aligned} \|B^{=2n_s}\| \neq 0 & \implies \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup B}}(0^{n_s}) = val, \text{ and} \\ \|B^{=2n_s}\| = 0 & \implies \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup B}}(0^{n_s}) = 0. \end{aligned}$$

Let $U = \{z \in \Sigma^{2n_s} \mid \text{pos}(z) \text{ is prime, } 0z \in S, \text{ and } 2^{n_s-2} \leq \text{pos}(z) \leq 2^{n_s-1}\}$.

Fix an arbitrary element z from U . Then, for all $C \subseteq \Sigma^{2n_s} \cap S$, it holds that

$$\|C\| = \text{pos}(z) \implies \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup C \cup \{0z\}}}(0^{n_s}) = val, \text{ and} \quad (7.8)$$

$$\|C\| = 0 \implies \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup C \cup \{0z\}}}(0^{n_s}) = 0. \quad (7.9)$$

Let $s'_z \in \mathbb{Z}[y_1, y_2, \dots, y_m]$ be the polynomial encoding of $N_s^{(\cdot)}(0^{n_s})$. W.l.o.g. assume that x_1, x_2, \dots, x_N enumerate the strings in $\Sigma^{2n_s} \cap S$, and $x_{N+1}, x_{N+2}, \dots, x_m$ enumerate the remaining strings up to length $p_s(n_s)$. From Proposition 7.2.2, it follows that the polynomial $s'_z(y_1, y_2, \dots, y_m)$ has the following properties.

1. For all $C \subseteq \Sigma^{2n_s} \cap S$, it holds that

$$\begin{aligned} s'_z(\chi_C(x_1), \chi_C(x_2), \dots, \chi_C(x_N), \chi_{\mathcal{A}_{s-1} \cup Y \cup \{0z\}}(x_{N+1}), \dots, \chi_{\mathcal{A}_{s-1} \cup Y \cup \{0z\}}(x_m)) \\ = \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup C \cup \{0z\}}}(0^{n_s}). \end{aligned} \quad (7.10)$$

2. $\deg(s'_z) \leq p_s(n_s) < 2^{n_s-2}/n_s^2 < \text{pos}(z) < N/2$.

Note that the sets $\mathcal{A}_{s-1} \cup Y \cup \{0z\}$ and $\Sigma^{2n_s} \cap S$ are disjoint. The values $\chi_{\mathcal{A}_{s-1} \cup Y \cup \{0z\}}(x_{N+1}), \dots, \chi_{\mathcal{A}_{s-1} \cup Y \cup \{0z\}}(x_m)$ do not depend on C . Define the new polynomial $s_z(y_1, y_2, \dots, y_N)$ that has these values fixed:

$$s_z(y_1, y_2, \dots, y_N) = s'_z(y_1, y_2, \dots, y_N, \chi_{\mathcal{A}_{s-1} \cup Y \cup \{0z\}}(x_{N+1}), \dots, \chi_{\mathcal{A}_{s-1} \cup Y \cup \{0z\}}(x_m)).$$

Hence s_z satisfies

1. For all $C \subseteq \Sigma^{2n_s} \cap S$, it holds that

$$s_z(\chi_C(x_1), \chi_C(x_2), \dots, \chi_C(x_N)) = \text{gap}_{N_s^{\mathcal{A}_{s-1} \cup Y \cup C \cup \{0z\}}}(0^{n_s}). \quad (7.11)$$

2. $\deg(s_z) \leq \deg(s'_z) < N/2$.

Statements (7.8) and (7.9) respectively imply that

- for all $y_1, y_2, \dots, y_N \in \{0, 1\}$ such that $\sum_{i=1}^N y_i = \text{pos}(z)$, we have $s_z(y_1, y_2, \dots, y_N) = \text{val}$, and
- $s_z(0, 0, \dots, 0) = 0$.

It follows from Lemma 7.3.2 that $\text{pos}(z) \mid \text{val}$.

Therefore, for each $z \in U$, $\text{pos}(z) \mid \text{val}$. Hence by Lemma 7.2.3 and the fact that $2^{n_s} > 4n_s^2 p_s(n_s)$, $\text{val} \geq \prod_{z \in U} \text{pos}(z) \geq 2^{|U|} \geq 2^{\pi(2^{n_s-1}) - \pi(2^{n_s-2}) - p_s(n_s)} \geq 2^{2^{n_s-1}/n_s^2 - p_s(n_s)} > 2^{p_s(n_s)}$. However, $M_s^{(\cdot)}(0^{n_s})$ runs in time $p_s(n_s)$ and so $\text{val} \leq 2^{p_s(n_s)}$. Thus, we have a contradiction. ■ (Claim 7.5 and Theorem 7.5.5)

Corollary 7.5.6 *LWPP and WPP are not uniformly gap-definable.*

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