

Cryptocomplexity II

Kryptokomplexität II

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Chapter 2: Diffie–Hellman and the Discrete Logarithm Problem

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Merkle, Hellman, and Diffie 1977 at Stanford University



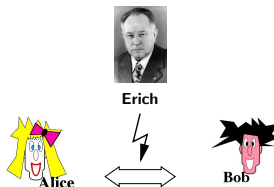
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Diffie and Hellman Receive the 2015 Turing Award



Secret-Key Agreement Problem

- Key distribution for symmetric systems:



© The design of Alice and Bob is due to Crépeau.

is an issue, and it is the more demanding, the more users are participating in the same system.

- **Secret-key agreement problem:**

How can Alice and Bob agree on such a joint secret key, without meeting in private prior to exchanging encrypted messages and without using an expensive secure channel for key distribution?

Secret-Key Agreement Problem

- The secret-key agreement problem has been considered unsolvable since the beginnings of cryptography.
- Thus, it caused much surprise when Diffie and Hellman came up with an ingenious, simple idea to solve it.
- Using their secret-key agreement protocol, Alice and Bob can agree on a joint secret key by exchanging some messages.
- Eavesdropper Erich, however, does not have a clue about their key, even though he knows every single bit exchanged, provided that he cannot solve the discrete logarithm problem.

Diffie-Hellman Secret-Key Agreement Protocol

Step	Alice	Erich	Bob
1	Alice and Bob agree on a large prime p and a primitive element γ of p ; p and γ are public		
2	chooses a large random number a , keeps it secret, and computes $\alpha = \gamma^a \bmod p$		chooses a large random number b , keeps it secret, and computes $\beta = \gamma^b \bmod p$
3		$\alpha \Rightarrow$ $\Leftarrow \beta$	
4	computes her key $k_A = \beta^a \bmod p$		computes his key $k_B = \alpha^b \bmod p$

Primitive Elements

Recall the multiplicative group

$$\mathbb{Z}_n^* = \{i \mid 1 \leq i \leq n-1 \text{ and } \gcd(i, n) = 1\}$$

of order $\varphi(n) = |\mathbb{Z}_n^*|$, where φ is the Euler function.

Definition

A *primitive element of a number* $n \in \mathbb{N}$ is an element $\gamma \in \mathbb{Z}_n^*$ satisfying

$$\gamma^d \not\equiv 1 \pmod{n}$$

for each d with $1 \leq d < \varphi(n)$.

Remark:

- A primitive element γ of n is a *generator* of the entire group \mathbb{Z}_n^* :

$$\mathbb{Z}_n^* = \langle \gamma \rangle = \{\gamma^i \mid 0 \leq i < \varphi(n)\}.$$

Primitive Elements

Remark:

- Not every integer has a primitive element; the number 8 is the smallest such example:

$$\mathbb{Z}_8^* = \{1, 3, 5, 7\}, \text{ so } \varphi(8) = 4.$$

$$1^1 = 1, \quad 3^2 = 9 \equiv 1 \pmod{8}, \quad 5^2 = 25 \equiv 1 \pmod{8}, \quad 7^2 = 49 \equiv 1 \pmod{8}.$$

- It is known from elementary number theory that a number n has a primitive element if and only if
 - n either is in $\{1, 2, 4\}$,
 - or is of the form $n = q^k$ or $n = 2q^k$ for some odd prime q .

Primitive Elements

Example (primitive element)

Consider $\mathbb{Z}_5^* = \{1, 2, 3, 4\}$, so $\varphi(5) = 4$.

5 has two primitive elements: 2 and 3, both generating \mathbb{Z}_5^* :

$$2^0 = 1, \quad 2^1 = 2, \quad 2^2 = 4, \quad 2^3 \equiv 3 \pmod{5};$$

$$3^0 = 1, \quad 3^1 = 3, \quad 3^2 \equiv 4 \pmod{5}, \quad 3^3 \equiv 2 \pmod{5}.$$

Primitive Elements

Fact

For each prime p , \mathbb{Z}_p^* has exactly $\phi(p-1)$ primitive elements.

Proof: Since a primitive element γ of p generates \mathbb{Z}_p^* , every $x \in \mathbb{Z}_p^*$ can be uniquely written as

$$x = \gamma^i \quad \text{for some } i, 0 \leq i < p-1.$$

The *order of x* is defined as the smallest $k > 0$ such that $x^k = 1$.

Note that $x = \gamma^i$ has order $\frac{p-1}{\gcd(p-1, i)}$ (see next slide).

It follows that x itself is a primitive element of p if and only if $\gcd(p-1, i) = 1$, and hence there are exactly $\phi(p-1)$ primitive elements of p . □

Primitive Elements

The proof of this fact uses that the order of $x = \gamma^i$ is $\frac{p-1}{\gcd(p-1,i)}$.

Why?

Theorem

Let G be a multiplicative group with neutral element 1, let $g \in G$ be of finite order n , and let $k, \ell, m \in \mathbb{Z}$.

- ① $g^m = 1 \iff n \text{ divides } m.$
- ② $g^\ell = g^k \iff \ell \equiv k \pmod n.$

Primitive Elements

Proof:

① (\Rightarrow) : Let $g^m = 1$ and $m = qn + r$ with $0 \leq r < n$.

Since n is the smallest positive number with $g^n = 1$ and $0 \leq r < n$, we must have $r = 0$. Hence, $m = qn$, so n divides m .

(\Leftarrow) : Assume $m = qn$. It follows that

$$g^m = g^{qn} = (g^n)^q = 1^q = 1.$$

② follows from the first statement with $m = \ell - k$ because

$$g^\ell = g^k \iff \ell \equiv k \pmod{n}$$

is equivalent to

$$g^m = g^{\ell-k} = 1 \iff m = \ell - k \equiv 0 \pmod{n}. \quad \square$$

Primitive Elements

Corollary

If $\gamma \in G$ is of finite order n and $i \in \mathbb{Z}$, then the order of γ^i is $\frac{n}{\gcd(n,i)}$.

Proof: We have $(\gamma^i)^{n/\gcd(n,i)} = (\gamma^n)^{i/\gcd(n,i)} = 1$.

By the theorem's first statement, the order of γ^i divides $\frac{n}{\gcd(n,i)}$.

Now let k be the order of γ^i , i.e., $1 = (\gamma^i)^k = \gamma^{i \cdot k}$.

Again, it follows from the theorem's first statement that n divides $i \cdot k$.

Hence, $\frac{n}{\gcd(n,i)}$ divides k .

Since k divides $\frac{n}{\gcd(n,i)}$ and $\frac{n}{\gcd(n,i)}$ divides k , we have $k = \frac{n}{\gcd(n,i)}$. \square

Primitive Elements

Example (γ^i has order $\frac{p-1}{\gcd(p-1,i)}$)

Let $p = 17$ be a given prime number.

Note that $\gamma = 3$ is a primitive element of 17 (see next slide).

$3^4 \bmod 17 = 13$ has order $\frac{16}{\gcd(16,4)} = 4$, since

$$13^1 = 13 \neq 1,$$

$$13^2 = 169 \equiv -1 \bmod 17 = 16 \neq 1,$$

$$13^3 = -13 \bmod 17 = 4 \neq 1,$$

$$13^4 = (-1)(-1) \bmod 17 = 1.$$

How to Determine All Primitive Elements

Example (computing all primitive elements)

- Let $p = 17$ be a given prime number.
- Note that $\mathbb{Z}_{16}^* = \{1, 3, 5, 7, 9, 11, 13, 15\}$, so $\varphi(16) = 8$ is the number of primitive elements modulo 17.
- It can be verified that 3 is a primitive element of 17, since 3 generates $\mathbb{Z}_{17}^* = \{1, 3, 9, 10, 13, 5, 15, 11, 16, 14, 8, 7, 4, 12, 2, 6\}$.
- The remaining primitive elements modulo 17 can be determined as follows. Recall from the previous proof that the order of $x = \gamma^i$ is

$$\frac{p-1}{\gcd(p-1, i)}. \quad (1)$$

How to Determine All Primitive Elements

Example (computing all primitive elements: continued)

- First, compute all successive powers of 3 modulo 17:

i	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$3^i \bmod 17$	1	3	9	10	13	5	15	11	16	14	8	7	4	12	2	6

Table: Computing the primitive elements modulo 17

- By (1), an element $3^i \bmod 17$ is primitive if and only if $\gcd(16, i) = 1$.
- The above table shows these primitive elements in gray boxes.

How to Test if a Given Element is Primitive

- If p is very large, it can be costly to compute $p - 1$ powers of $\gamma \in \mathbb{Z}_p^*$.
- This can be speeded up if the prime factorization of $p - 1$ is known.

Theorem

Let p be prime. An element $\gamma \in \mathbb{Z}_p^$ is primitive for p if and only if*

$$\gamma^{(p-1)/q} \not\equiv 1 \pmod{p}$$

for each prime q dividing $p - 1$.

How to Test if a Given Element is Primitive

Proof: (\Rightarrow) : If γ is a primitive element of p , by definition we have

$$\gamma^i \not\equiv 1 \pmod{p}$$

for all i , $1 \leq i \leq p-2$, which implies the right-hand side.

(\Leftarrow) : Suppose that γ is not a primitive element of p . Let k be the order of γ , i.e., the smallest positive number with $\gamma^k \equiv 1 \pmod{p}$.

Then $k < p-1$ because γ is not primitive.

By Lagrange's theorem, k divides $p-1$, the order of the group \mathbb{Z}_p^* .

Hence, $\frac{p-1}{k}$ is an integer larger than 1.

How to Test if a Given Element is Primitive

Let q be a prime divisor of $\frac{p-1}{k}$.

Then k divides $\frac{p-1}{q}$ because:

$$\frac{p-1}{k} = a \cdot q \quad \text{implies} \quad \frac{p-1}{q} = a \cdot k.$$

Since k divides $\frac{p-1}{q}$, it follows that

$$\left(\gamma^k\right)^a = \gamma^{a \cdot k} = \gamma^{\frac{p-1}{q}} \equiv 1 \pmod{p}$$

by the first statement of the previous theorem. □

How to Test if a Given Element is Primitive

Example (for the previous theorem)

- ① Consider $p = 17$, so $p - 1 = 16 = 2^4$, i.e., $q = 2$ is the only prime divisor of 16. $\gamma = 3$ is a primitive element of 17, since

$$\gamma^{\frac{p-1}{q}} = 3^{\frac{16}{2}} = 3^8 \bmod 17 = 16 \not\equiv 1 \bmod 17.$$

However, $\gamma = 4$ is **not** a primitive element of 17, since $4^8 \bmod 17 = 1$.

- ② Now let $p = 19$, so $p - 1 = 18 = 2 \cdot 3^2$. Check 2, 3, ..., 17:

$$2^9 \bmod 19 = 18 \quad \text{and} \quad 2^6 \bmod 19 = 7 \quad \checkmark$$

$$3^9 \bmod 19 = 18 \quad \text{and} \quad 3^6 \bmod 19 = 7 \quad \checkmark$$

$$4^9 \bmod 19 = 1 \quad \times$$

$$5^9 \bmod 19 = 1 \quad \times$$

\vdots

Diffie–Hellman Secret-Key Agreement Protocol

Step	Alice	Erich	Bob
1	Alice and Bob agree on a large prime p and a primitive element γ of p ; p and γ are public		
2	chooses a large random number a , keeps it secret, and computes $\alpha = \gamma^a \bmod p$		chooses a large random number b , keeps it secret, and computes $\beta = \gamma^b \bmod p$
3		$\alpha \Rightarrow$ $\Leftarrow \beta$	
4	computes her key $k_A = \beta^a \bmod p$		computes his key $k_B = \alpha^b \bmod p$

Diffie–Hellman Secret-Key Agreement Protocol

Remark:

- The Diffie–Hellman protocol works, since in the arithmetics modulo p :

$$k_A = \beta^a = \gamma^{ba} = \gamma^{ab} = \alpha^b = k_B$$

- Thus, Alice and Bob indeed compute the same key.
- Using the “square-and-multiply” algorithm to perform exponentiation fast, both Alice and Bob can efficiently determine this key.

Diffie–Hellman Secret-Key Agreement Protocol

Example (Diffie–Hellman)

Suppose that Alice und Bob have chosen the prime number $p = 17$ and the primitive element $\gamma = 12$ of 17. (Check: $12^8 \not\equiv 1 \pmod{17}$.)

Further, Alice chooses the secret number $a = 10$ at random.

She wants to send the number $\alpha = 12^{10} \pmod{17}$ to Bob.

Applying the “square-and-multiply” algorithm, she first computes the binary expansion of the exponent, $10 = 2^1 + 2^3$, and then the values $12^{2^i} \pmod{17}$ for $0 \leq i \leq 3$:

$12^{2^0} \pmod{17}$	$12^{2^1} \pmod{17}$	$12^{2^2} \pmod{17}$	$12^{2^3} \pmod{17}$	$\alpha = 12^{10} \pmod{17}$
12	8	13	16	9

Diffie–Hellman Secret-Key Agreement Protocol

Example (Diffie–Hellman: continued)

Multiplying the values in the gray boxes, she obtains

$$\alpha = 12^{10} \equiv 9 \pmod{17}$$

and sends $\alpha = 9$ to Bob.

Meanwhile, Bob has chosen his secret exponent $b = 15$ and has computed his value $\beta = 12^{15} \equiv 10 \pmod{17}$ by the same procedure.

Bob sends $\beta = 10$ to Alice. Now, Alice and Bob compute

$$k_A = 10^{10} \equiv 2 \pmod{17} \quad \text{and} \quad k_B = 9^{15} \equiv 2 \pmod{17}$$

to determine their joint secret key, $k_A = 2 = k_B$.

Security of Diffie–Hellman

How secure is the Diffie–Hellman protocol?

Answer: Security of the Diffie–Hellman protocol rests on the hardness of computing discrete logarithms.

- **Direct (passive) attack on Diffie–Hellman:**
Erich solves the “Diffie–Hellman problem.”
- **Active “Man-in-the-Middle” attack:**
Erich changes the protocol to his advantage.

Man-in-the-Middle Attack on Diffie–Hellman

Step	Alice	Erich	Bob
1	Alice and Bob agree on a large prime p and a primitive element γ of p ; p and γ are public		
2	chooses a large random number a , keeps it secret, and computes $\alpha = \gamma^a \bmod p$	chooses a secret number e and computes $\alpha_E = \beta_E = \gamma^e \bmod p$	chooses a large random number b , keeps it secret, and computes $\beta = \gamma^b \bmod p$
3		$\alpha \Rightarrow \mid \alpha_E \Rightarrow$ $\Leftarrow \beta_E \mid \Leftarrow \beta$	
4	computes her key $k_{A,E} = (\beta_E)^a \bmod p$	computes his keys $k_{E,A} = \alpha^e \bmod p$, $k_{E,B} = \beta^e \bmod p$	computes his key $k_{B,E} = (\alpha_E)^b \bmod p$

Modular Exponentiation and Discrete Logarithm

Definition

Let p be a prime, and let γ be a primitive element of p .

- 1 The *modular exponential function with base γ and modulus p* is the function $\exp_{\gamma,p}$ mapping from \mathbb{Z}_{p-1} to \mathbb{Z}_p^* and defined by

$$\exp_{\gamma,p}(a) = \gamma^a \bmod p.$$

- 2 Its inverse function is called the *discrete logarithm* and maps, for fixed p and γ , the value $\alpha = \exp_{\gamma,p}(a)$ to a . If $\alpha = \exp_{\gamma,p}(a)$, we write

$$a = \log_{\gamma} \alpha \bmod (p-1) \quad \text{or, for short,} \quad a = \log_{\gamma} \alpha.$$

The Discrete Logarithm Problem

Example

Let $p = 13$. A primitive element of 13 is 2. We have $2^4 = 16 \equiv 3 \pmod{13}$.

α	1	2	3	4	5	6	7	8	9	10	11	12
$\log_2 \alpha$	0	1	4	2	9	5	11	3	8	10	7	6

Remark:

- In the following, we will consider only cyclic, multiplicative groups G of finite order n , such as \mathbb{Z}_p^* with $n = p - 1$ for prime p .
- If G is not cyclic, the discrete logarithm may not always exist.
- Every cyclic group of finite order n is isomorphic to the *additive* group \mathbb{Z}_n . However, this group is not suitable for implementing Diffie–Hellman, as discrete logarithms can be computed efficiently.

The Discrete Logarithm Problem

Definition

The (functional) *discrete logarithm problem*, denoted by **DLOG**, is defined as follows: Given

- a cyclic, multiplicative group (G, \cdot) , represented by a primitive element $\gamma \in G$ of order n , and
- an element $\alpha \in \langle \gamma \rangle$,

compute the unique element a with $0 \leq a \leq n-1$ such that

$$a = \log_{\gamma} \alpha.$$

Equivalently, given γ and α , compute the unique element a with

$$\gamma^a = \alpha.$$

Direct Attack on Diffie–Hellman: Diffie–Hellman Problem

Definition

The (functional) *Diffie–Hellman problem*, denoted by **DIFFIE-HELLMAN**, is defined as follows: Given

- an element $\gamma \in \mathbb{Z}_p^*$ of order $n = p - 1$ for some prime number p , and
- two elements α and β in $\langle \gamma \rangle = \mathbb{Z}_p^*$,

compute an element $\delta \in \langle \gamma \rangle$ such that

$$\log_{\gamma} \delta \equiv (\log_{\gamma} \alpha)(\log_{\gamma} \beta) \bmod n.$$

Equivalently, given γ , $\alpha = \gamma^a \bmod p$, and $\beta = \gamma^b \bmod p$, compute

$$\gamma^{ab} \bmod p.$$

Discrete Logarithm Problem vs. Diffie–Hellman Problem

- If Erich were able to compute discrete logarithms efficiently, he would be able to solve the Diffie–Hellman problem, since he could determine
 - Alice's private exponent $a = \log_{\gamma} \alpha \bmod (p-1)$ from p , γ , and α , and
 - Bob's private exponent $b = \log_{\gamma} \beta \bmod (p-1)$ from p , γ , and β .
- Thus, computing discrete logarithms is no easier than solving the Diffie–Hellman problem.
- This argument can easily be generalized from \mathbb{Z}_p^* to arbitrary cyclic, multiplicative groups and thus proves the following fact.

Discrete Logarithm Problem vs. Diffie–Hellman Problem

Fact

*The Diffie–Hellman problem reduces to the discrete logarithm problem under polynomial-time Turing reductions: **DIFFIE-HELLMAN is in FP^{DLOG}** .*

- The converse question of whether the discrete logarithm problem is at least as hard as the Diffie–Hellman problem remains an unproven conjecture.
- The Diffie–Hellman protocol currently has no proof of security, not even in the sense that it is as hard as the discrete logarithm, which itself is a problem whose precise complexity is an open issue.

Exhaustive Search Algorithm

The discrete logarithm problem can be solved by exhaustive search:

- Given γ and α , successively compute

$$\gamma, \gamma^2, \gamma^3, \dots,$$

until the unique exponent a with

$$\gamma^a = \alpha$$

is found.

- This can be done by computing $\gamma^i = \gamma \cdot \gamma^{i-1}$ for $1 < i < n$.
- Hence, assuming that executing one group operation costs constant time, this naive brute-force algorithm requires time $\mathcal{O}(n)$, which is exponential in the length of n and thus exponential in the input size.

Shanks' Baby-Step Giant-Step Algorithm

SHANKS(n, γ, α) {

(* $G = \langle \gamma \rangle$ is a cyclic, multiplicative group, generated by a primitive element γ of order n , and $\alpha \in G$ *)

$s := \lceil \sqrt{n} \rceil$;

for ($i = 0, 1, \dots, s-1$) { add (γ^{is}, i) to a list \mathcal{L}_1 ;

Sort the elements of \mathcal{L}_1 with respect to their first coordinates;

for ($j = 0, 1, \dots, s-1$) { add $(\alpha\gamma^{-j}, j)$ to a list \mathcal{L}_2 ;

Sort the elements of \mathcal{L}_2 with respect to their first coordinates;

Find a pair $(\delta, i) \in \mathcal{L}_1$ and a pair $(\delta, j) \in \mathcal{L}_2$, i.e., find two pairs with identical first coordinates;

return " $\log_\gamma \alpha = is + j$ " and halt;

}

Figure: Shanks' baby-step giant-step algorithm

Shanks' Baby-Step Giant-Step Algorithm: Explanation

In order to compute $\log_\gamma \alpha$ for given values α and γ , where γ is a primitive element of order n , Shanks' algorithm first determines $s = \lceil \sqrt{n} \rceil$.

If we now set

$$a = is + j, \quad 0 \leq j < s,$$

we have

$$\alpha = \gamma^a = \gamma^{is+j}. \quad (2)$$

We want to determine $a = \log_\gamma \alpha$.

Equation (2) implies $\alpha \gamma^{-j} = (\gamma^s)^i$.

The pairs $(\alpha \gamma^{-j}, j)$ with $0 \leq j < s$ are the elements of the list \mathcal{L}_2 , sorted with respect to the first coordinates, which represent the **"baby steps."**

Shanks' Baby-Step Giant-Step Algorithm: Explanation

If the pair $(1, j)$ is in \mathcal{L}_2 for some j , we are done, since $\alpha\gamma^{-j} = 1$ implies $\alpha = \gamma^j$, so setting $a = j$ solves the discrete logarithm problem in this case.

Otherwise, we determine

$$\delta = \gamma^s$$

and search for a group element δ^i , $1 \leq i < s$, occurring as the first coordinate of some element in \mathcal{L}_2 .

The elements $(\gamma^s)^i = \gamma^{is}$ are collected in the list \mathcal{L}_1 , again sorted with respect to the first coordinates, and represent the **“giant steps.”**

Once a pair (γ^{is}, i) is found in \mathcal{L}_1 such that (γ^{is}, j) occurs in the list \mathcal{L}_2 of baby steps, we have solved the discrete logarithm problem, since

$$\alpha\gamma^{-j} = \delta^i = \gamma^{is}$$

implies $\alpha = \gamma^{is+j}$, so $a = \log_\gamma \alpha = is + j$.

Shanks' Baby-Step Giant-Step Algorithm: Example

Example

- Suppose we want to find $a = \log_2 47 \bmod 100$ in the group \mathbb{Z}_{101}^* , using Shanks' algorithm. That is, $p = 101$, $\gamma = 2$, and $\alpha = 47$ are given.
- Note that 101 is a prime number and 2 is a primitive element of 101.
- Since $n = p - 1 = 100$ is the order of 2, we have $s = \lceil \sqrt{100} \rceil = 10$.
- It follows that

$$\gamma^s \bmod p = 2^{10} \bmod 101 = 14.$$

Shanks' Baby-Step Giant-Step Algorithm

Example (continued)

- Now, the sorted lists \mathcal{L}_1 and \mathcal{L}_2 can be determined as follows:

\mathcal{L}_1	(1,0)	(14,1)	(95,2)	(17,3)	(36,4)	(100,5)	(87,6)	(6,7)	(84,8)	(65,9)
\mathcal{L}_1 sorted	(1,0)	(6,7)	(14,1)	(17,3)	(36,4)	(65,9)	(84,8)	(87,6)	(95,2)	(100,5)
\mathcal{L}_2	(47,0)	(74,1)	(37,2)	(69,3)	(85,4)	(93,5)	(97,6)	(99,7)	(100,8)	(50,9)
\mathcal{L}_2 sorted	(37,2)	(47,0)	(50,9)	(69,3)	(74,1)	(85,4)	(93,5)	(97,6)	(99,7)	(100,8)

- Since (100,5) is in \mathcal{L}_1 and (100,8) is in \mathcal{L}_2 , we obtain

$$a = 5 \cdot 10 + 8 = 58.$$

- It can be verified that $2^{58} \bmod 101 = 47$, as desired.

Analysis of Shanks' Baby-Step Giant-Step Algorithm

- The first for loop can be implemented so as to first compute γ^s and then raising its powers by multiplying by γ^s .
- Similarly, the second for loop is performed by first computing the inverse element γ^{-1} of γ in the group and then computing its powers.
- Both for loops require time $\mathcal{O}(s)$.
- Using an efficient sorting algorithm such as quicksort, the lists \mathcal{L}_1 and \mathcal{L}_2 can be sorted in time $\mathcal{O}(s \log s)$.
- Finally, the two pairs whose first coordinate occurs in both lists can be found in time $\mathcal{O}(s)$ by simultaneously passing through both lists.

Analysis of Shanks' Baby-Step Giant-Step Algorithm

- Summing up, Shanks' algorithm can be implemented to run
 - in time $\mathcal{O}^*(s) = \mathcal{O}^*(\sqrt{n})$ and
 - to require the same amount of space,

where \mathcal{O}^* indicates that logarithmic factors are neglected as is usually done in the analysis of discrete logarithm algorithms.

- Although Shanks' algorithm is more efficient than the exhaustive search algorithm, it is not an efficient algorithm.
- There are many other (also inefficient) algorithms for the discrete logarithm problem, some of which are better than Shanks' algorithm:
 - Pollard's ρ algorithm,
 - the Pohlig–Hellman algorithm,
 - the index calculus method, and variants thereof.

The Pohlig–Hellman Algorithm

- Let a primitive element γ of a prime p and $\alpha \in \langle \gamma \rangle$ be given.
- Suppose we know the factorization of the group order

$$n = \prod_{i=1}^k p_i^{c_i} = p - 1$$

for distinct prime numbers p_i .

- The value of

$$a = \log_{\gamma} \alpha \bmod (p - 1)$$

is uniquely determined.

- If we can compute $a = \log_{\gamma} \alpha \bmod p_i^{c_i}$ for each i , $1 \leq i \leq k$, then we obtain $a \bmod n$ by the Chinese Remainder Theorem.

The Pohlig–Hellman Algorithm

- Let q be a prime number and $c \geq 1$ be a constant such that

$$n \equiv 0 \pmod{q^c} \quad \text{and} \quad n \not\equiv 0 \pmod{q^{c+1}}.$$

- We show how to compute

$$x = a \pmod{q^c}, \quad 0 \leq x < q^c.$$

- In q -ary representation, we have

$$x = \sum_{i=0}^{c-1} a_i \cdot q^i, \quad 0 \leq a_i \leq q-1 \text{ for } 0 \leq i \leq c-1.$$

- Since $a = x + s \cdot q^c$ for some $s \in \mathbb{Z}$, we have

$$a = \left(\sum_{i=0}^{c-1} a_i \cdot q^i \right) + s \cdot q^c.$$

The Pohlig–Hellman Algorithm

- So we have to determine the coefficients a_i , $0 \leq i \leq c-1$.
- Starting with a_0 , we first show:

$$\alpha^{n/q} = \gamma^{a_0(n/q)}. \quad (3)$$

Proof of (3):

$$\begin{aligned}
 \alpha^{n/q} &= (\gamma^a)^{n/q} \\
 &= \left(\gamma^{a_0 + a_1 \cdot q + \dots + a_{c-1} \cdot q^{c-1} + s \cdot q^c} \right)^{n/q} \\
 &= \left(\gamma^{a_0 + k \cdot q} \right)^{n/q}, \quad \text{where } k \in \mathbb{N} \\
 &= \gamma^{a_0 \cdot n/q} \cdot \gamma^{k \cdot n} \quad \text{and since } \gamma^n = 1 \\
 &= \gamma^{a_0 \cdot n/q}. \quad \square
 \end{aligned}$$

The Pohlig–Hellman Algorithm

- By (3), we can determine a_0 as follows:

Compute $\delta = \gamma^{n/q}$, δ^2 , ... until, for some $i \leq q-1$,

$$\delta^i = \alpha^{n/q}.$$

Then $a_0 = i$.

- If $c = 1$, we are done.
- If $c > 1$, we have to determine now a_1, a_2, \dots, a_{c-1} , similarly to a_0 .

The Pohlig–Hellman Algorithm

- Let $\alpha_0 = \alpha$. Define for $1 \leq j \leq c-1$:

$$\alpha_j = \alpha \cdot \gamma^{-(a_0 + a_1 q + \dots + a_{j-1} q^{j-1})}.$$

- Generalizing (3) (i.e., (4) is (3) for $j=0$), we now show:

$$\alpha_j^{n/q^{j+1}} = \gamma^{a_j(n/q)}. \quad (4)$$

Proof of (4):

$$\begin{aligned} \alpha_j^{n/q^{j+1}} &= \left(\gamma^{a - (a_0 + a_1 \cdot q + \dots + a_{j-1} \cdot q^{j-1})} \right)^{n/q^{j+1}} \\ &= \left(\gamma^{a_j \cdot q^j + \dots + a_{c-1} \cdot q^{c-1} + s \cdot q^c} \right)^{n/q^{j+1}} \\ &= \left(\gamma^{a_j \cdot q^j + k_j \cdot q^{j+1}} \right)^{n/q^{j+1}}, \quad \text{where } k_j \in \mathbb{N} \\ &= \gamma^{a_j \cdot n/q} \cdot \gamma^{k_j \cdot n} \quad \text{and since } \gamma^n = 1 \\ &= \gamma^{a_j \cdot n/q}. \quad \square \end{aligned}$$

The Pohlig–Hellman Algorithm

- By (4), we can determine a_j from α_j as follows:
Compute $\delta = \gamma^{n/q}$, δ^2 , ... until, for some $i \leq q-1$,

$$\delta^i = \alpha_j^{n/q^{i+1}}.$$

Then $a_j = i$.

- **How do we get α_j ?**
- If a_j is known, we can determine α_{j+1} from α_j using the recurrence

$$\alpha_{j+1} = \alpha_j \cdot \gamma^{-a_j q^j}, \quad (5)$$

which follows immediately from the definition of α_j .

The Pohlig–Hellman Algorithm

- Thus, applying (4) and (5) alternately, we can compute:

$$a_0, \alpha_1, a_1, \alpha_2, a_2, \dots, \alpha_{c-1}, a_{c-1}.$$

- Summing up, if γ is a primitive element of order n and q is a prime such that

$$n \equiv 0 \pmod{q^c} \quad \text{and} \quad n \not\equiv 0 \pmod{q^{c+1}},$$

then the Pohlig–Hellman algorithm computes coefficients $(a_0, a_1, \dots, a_{c-1})$ with

$$\log_{\gamma} \alpha \pmod{q^c} = \sum_{i=0}^{c-1} a_i \cdot q^i.$$

The Pohlig–Hellman Algorithm

POHLIG-HELLMAN(n, γ, α, q, c) {
 (* γ is a primitive element of order n , $\alpha \in \langle \gamma \rangle$, q is a prime, and c is
 a constant satisfying $n \equiv 0 \pmod{q^c}$ and $n \not\equiv 0 \pmod{q^{c+1}}$ *)
 $j := 0$;
 $\alpha_j := \alpha$;
 while ($j \leq c - 1$) {
 Set $\delta := \alpha_j^{n/q^{j+1}}$ and find an i with $\delta = \gamma^{i(n/q)}$;
 $a_j := i$; (* according to (4) *)
 $\alpha_{j+1} := \alpha_j \cdot \gamma^{-a_j q^j}$; (* according to (5) *)
 $j := j + 1$;
 }
 return “(a_0, a_1, \dots, a_{c-1})” and halt;
 }

Analysis of the Pohlig–Hellman Algorithm

- Direct implementation of Pohlig–Hellman:
 - There are c while loops.
 - The most expensive step per loop is (4): “Find an i with $\delta = \gamma^{i(n/q)}$.”
 - This step requires at most q multiplications, since $\gamma^{q(n/q)} = \gamma^n = 1$.
 - Thus, we have a running time of $\mathcal{O}^*(c \cdot q)$.
- This running time analysis can be improved, since $\delta = \gamma^{i(n/q)}$ is itself an instance of the discrete logarithm problem:

$$\delta = \gamma^{i(n/q)} \iff i = \log_{\gamma^{n/q}} \delta.$$

- The element $\gamma^{n/q}$ has order q .
- Thus, each i can be found in time $\mathcal{O}^*(\sqrt{q})$ (e.g., by Shanks' algorithm).
- This gives a total running time of $\mathcal{O}^*(c\sqrt{q})$.

Analysis of the Pohlig–Hellman Algorithm

Remark: The running time is dominated by \sqrt{q} .

If q (the largest prime divisor of the group order n) is too small, discrete logarithms can be easily computed.

For example,

$$p = 2 \cdot 3 \cdot 5^{278} + 1$$

is a prime number of binary length 649.

\mathbb{Z}_p^* has order

$$p - 1 = 2 \cdot 3 \cdot 5^{278}.$$

But since 5 is the largest prime divisor, p cannot be used for cryptographic purposes.

Pohlig–Hellman Algorithm: Example

Example (Pohlig–Hellman Algorithm)

Let $p = 29$ and $\gamma = 2$ a primitive element of 29. We have

$$n = p - 1 = 28 = 2^2 \cdot 7^1.$$

Suppose $\alpha = 18$, so we want to determine

$$a = \log_2 18 \bmod 28,$$

by computing

- 1 first $a \bmod 4$,
- 2 then $a \bmod 7$.

Pohlig-Hellman Algorithm: Example

Example (Pohlig-Hellman Algorithm: continued)

① **Computing $a \bmod 4$:** $q = 2$ and $c = 2$.

$$j = 0: \alpha_0 = \alpha = 18 \text{ and } \delta = \alpha_0^{n/q^{j+1}} = 18^{28/2} = 18^{14} \equiv 28 \bmod 29.$$

$$\Rightarrow \text{For } i = 1, \text{ we have } \delta = \gamma^{i \cdot n/q} = 2^{i \cdot 14} \equiv 28 \bmod 29.$$

$$\Rightarrow a_0 = 1$$

$$\Rightarrow \alpha_1 = \alpha_0 \gamma^{-a_0 q^0} = 18 \cdot 2^{-1} \equiv 9 \bmod 29$$

$$j = 1: \delta = \alpha_1^{n/q^{j+1}} = 9^{28/4} = 9^7 \equiv 28 \bmod 29.$$

$$\Rightarrow \text{For } i = 1, \text{ we have } \delta = \gamma^{i \cdot n/q} = 2^{i \cdot 14} \equiv 28 \bmod 29.$$

$$\Rightarrow a_1 = 1$$

$$\text{Hence, } a = a_0 q^0 + a_1 q^1 = 1 \cdot 2^0 + 1 \cdot 2^1 = 3, \text{ so } \mathbf{a} \equiv \mathbf{3} \bmod 4.$$

Pohlig-Hellman Algorithm: Example

Example (Pohlig-Hellman Algorithm: continued)

② **Computing $\mathbf{a} \bmod 7$:** $q = 7$ and $c = 1$.

$$j = 0: \alpha_0 = \alpha = 18 \text{ and } \delta = \alpha_0^{n/q^{j+1}} = 18^{28/7} = 18^4 \equiv 25 \bmod 29.$$

$$\gamma^{n/q} = 2^{28/7} = 16$$

$$\Rightarrow \text{For } i = 4, \text{ we have } \delta = \gamma^{i \cdot n/q} = 2^{4 \cdot 4} = 2^{16} \equiv 25 \bmod 29.$$

$$\Rightarrow a_0 = 4, \text{ so } \mathbf{a} \equiv 4 \bmod 7.$$

Pohlig–Hellman Algorithm: Example

Example (Pohlig–Hellman Algorithm: continued)

Applying the Chinese Remainder Theorem to

$$a \equiv 3 \pmod{4}$$

$$a \equiv 4 \pmod{7}$$

with $q_1 = 28/4 = 7$ and $q_1^{-1} = 7$ (check: $7 \cdot 7 \equiv 1 \pmod{4}$) and

with $q_2 = 28/7 = 4$ and $q_2^{-1} = 2$ (check: $4 \cdot 2 \equiv 1 \pmod{7}$), we get

$$a = 3 \cdot 7 \cdot 7 + 4 \cdot 4 \cdot 2 = 179 \equiv 11 \pmod{28}.$$

Check: $2^{11} \equiv 18 \pmod{29}$.